

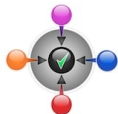
Safe, Fast, Concurrent Proof Checking for the lambda-Pi Calculus Modulo Rewriting

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Section 1

Dedukti



- Dedukti is a proof checker based on the $\lambda\Pi$ -calculus modulo rewriting.
- It checks proofs from systems such as Coq, HOL Light, Isabelle, ...
- Proofs can become quite large and take long to check.

Question

How can we check Dedukti proofs faster, while keeping a small kernel?

Concepts

- Theory: a sequence of commands
- Command: introduces a constant or adds a rewrite rule

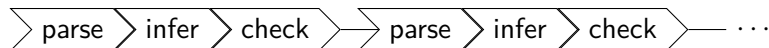
A Theory About Implication

`prop` : Type (1)

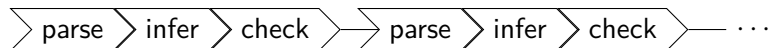
`imp` : `prop` → `prop` → `prop` (2)

`prf` : `prop` → Type (3)

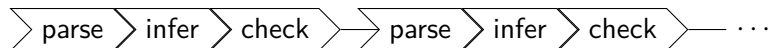
`prf (imp x y)` \leftrightarrow `prf x` → `prf y` (4)



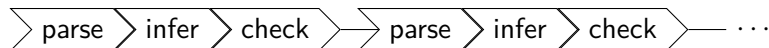
- 1 Parsing:
 $[x, y] \text{ prf } (\text{imp } x \ y) \dashrightarrow \text{prf } x \rightarrow \text{prf } y$ becomes
 $\text{prf } (\text{imp } x \ y) \hookrightarrow \text{prf } x \rightarrow \text{prf } y.$
- 2 Type Inference: $\text{prf } (\text{imp } x \ y) : A$
- 3 Type Checking: $\text{prf } x \rightarrow \text{prf } y : A?$



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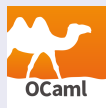


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- Dedukti checks multiple *theories* concurrently (one process per theory).
- For each theory, it processes only one command at a time.
- Can we somehow process multiple *commands* concurrently?

OCaml

- Dedukti is implemented in OCaml
- Multicore support not (yet) available



Rust

- Functional systems programming language
- Memory- and thread-safe (unlike C)
- Focus on performance and concurrency



Goal

- Reimplement core of Dedukti in Rust
- Process multiple *commands* concurrently, using threads

Section 2

Concurrent Proof Checking

Sequential Proof Checking



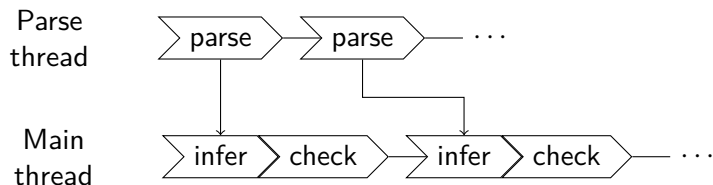
Most time is spent in parsing and type checking
(69% for HOL Light and 85% for Isabelle/HOL corpora)

Concurrency

- Delegate parsing to an own thread
- Delegate type checking to multiple threads

Concurrent Parsing

Parse commands in a thread and send them via a channel to main thread:

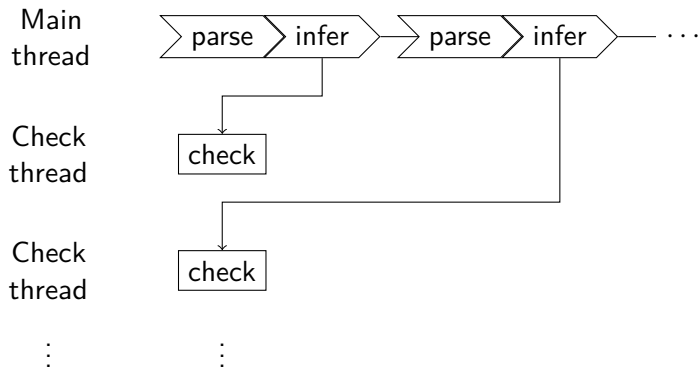


Best-case improvement: Reduce proof checking time by parsing time

In practice: channel overhead too large to make it pay off

Concurrent Type Checking

Launch a thread for every type checking task:



Best-case improvement: Reduce proof checking time by type checking time

Section 3

Terms

Terms are *the* central data structure in Dedukti:

$$t := c \mid x \mid \overbrace{t u}^{\text{application}} \mid \overbrace{\lambda x:t. u \mid \Pi x:t. u}^{\text{abstraction}},$$

where t and u are terms, c is a constant, x is a variable

Pointer Types

Rust requires use of pointers to obtain inductive types (such as terms).

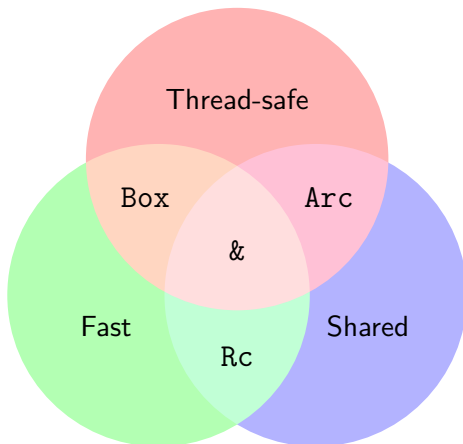


Figure 1: Three commonly used pointer types.

Three Types of Terms

Terms using different pointer types have different downsides:

- `Box`-terms take linear time to duplicate.
- `Rc`-terms cannot be used across threads.
- `Arc`-terms are slow.

| Task | Mode | Term pointer |
|---------------|------------|------------------|
| Parsing | Any | <code>Box</code> |
| Type checking | Sequential | <code>Rc</code> |
| Type checking | Concurrent | <code>Arc</code> |

Increasing Term Performance: Unboxing

- Omit pointers around constants and variables (do not have subterms)
- Reduces runtime by **20%** when using Rc-terms and **29%** when using Arc-terms.

Section 4

Implementation

Kontroli is a minimal concurrent proof checker for the $\lambda\Pi$ -calculus modulo.

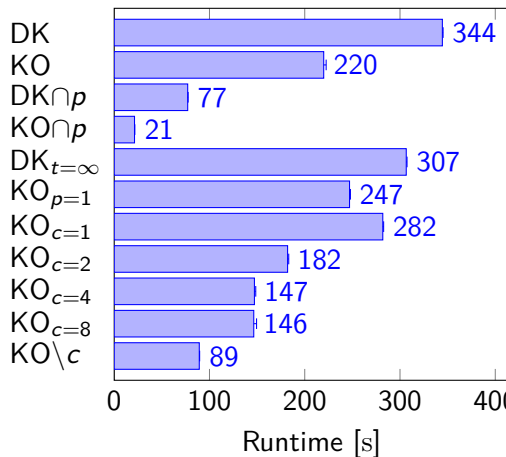
<https://github.com/01mf02/kontroli-rs>

| Program | Kernel |
|----------|----------|
| Dedukti | 3470 LOC |
| Kontroli | 663 LOC |

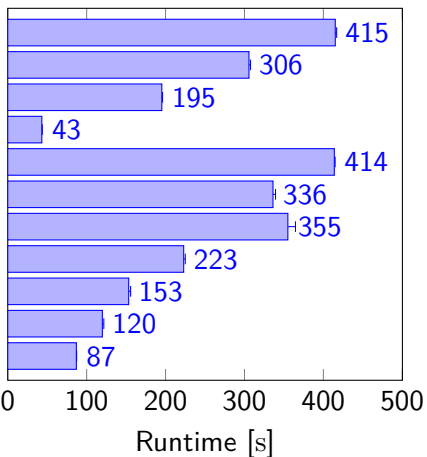
- Kontroli supports only a subset of Dedukti's features
- Large enough to verify HOL-based theories

Evaluation

HOL Light



Isabelle/HOL



Section 5

Conclusion

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- Terms using Box, Rc, and Arc nicely fit parsing, sequential type checking, and parallel type checking.
- Fewer pointers in the term type greatly benefit performance.
- Parsing is one of the largest bottlenecks in Dedukti.
- Concurrent parsing increases runtime, due to channel overhead.
- Concurrent type checking significantly reduces runtime (up to 6.6x for 8 threads).

A small & safe proof checker with fast concurrency is possible!

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Thank you for your attention!