

information, that we could use for both time and space bounds. Even just sticking to time (or: computation cost) bounds, it would be nice if we could express the complexity of functions, rather than full programs; for example:

Idea:

- complexity of `map` is $\mathcal{O}(n * F(n))$?
- complexity of `fold` is $\mathcal{O}(F^n(n))$?

However, this is speculative; there is no clear definition of what it would mean. We could likely define something, but would it be useful?

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Basic Feasible Functions

But there is a higher-order version of PTIME! This is defined in terms of Turing Machines.

Idea:

- Oracle Turing Machines: these take n functions, k binary words
- to compute function i :
 - copy input to tape i
 - go to special state
 - output is written on tape $n + i$
- \implies function **cost** is assumed zero, but function **output size** is important
- Question: is the execution time limited by a **higher-order polynomial** over $F_1, \dots, F_n, w_1, \dots, w_k$?

Relevance: this is exactly determined by the existence of a higher-order polynomially-bounded tuple interpretation, provided we impose some restrictions on the interpretation of binary words.

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Handout for part 5:

Complexity:
tuple interpretations

1. Monotonic algebras

2 Derivation height

A measure of the “cost” of reducing a term to normal form (worst-case).

$$\begin{aligned}
\text{add}(x, 0) &\rightarrow x \\
\text{add}(x, s(y)) &\rightarrow s(\text{add}(x, y)) \\
\text{mul}(x, 0) &\rightarrow 0 \\
\text{mul}(x, s(y)) &\rightarrow \text{add}(x, \text{mul}(x, y))
\end{aligned}$$

Derivation height:

- $\text{add}(0, s(0))$; 2 ($\text{add}(0, s(0)) \rightarrow s(\text{add}(0, 0)) \rightarrow s(0)$).
- $\text{mul}(\text{mul}(s(s(0)), s(s(0))))$, 0 ; 15

3 Traditional interpretations (first-order)

Idea:

- map every term s to $s \in \mathbb{N}$
- make sure that $s \rightarrow t$ implies $s > t$

Then: $s \geq \text{derivationheight}(s)$!

Approach:

- map every function that takes k arguments to a **monotonic** function in $\mathbb{N}^k \rightarrow \mathbb{N}$
- make sure that $\ell > r$ for all rules $\ell \rightarrow r$

4 Bounding derivation height with interpretations to \mathbb{N}

$$\begin{aligned}
\text{add}(0, y) &\rightarrow y \\
\text{add}(s(x), y) &\rightarrow s(\text{add}(x, y))
\end{aligned}$$

Let:

- $0 = 0$
- $s(x) = x + 1$
- $\text{add}(x, y) = 1 + y + 2 * x$

Choice: data must be a **first-order** term.

Thus, we let the start terms for higher-order runtime complexity analysis be *exactly the same* as those for runtime analysis of first-order term rewriting. Yet, higher-order function calls may arise during the evaluation of the start terms, so their analysis is still needed. This actually seems representative of full program analysis.

29 Higher-order runtime complexity example

$$\begin{aligned}
\text{add}(0, y) &\rightarrow y \\
\text{add}(s(x), y) &\rightarrow \text{add}(x, s(y)) \\
\text{fold}(F, x, []) &\rightarrow [] \\
\text{fold}(F, x, \text{cons}(y, l)) &\rightarrow \text{fold}(F, (F \cdot x \cdot y), l) \\
\text{sum}(l) &\rightarrow \text{fold}(\lambda x. \lambda y. \text{add}(x, y), 0, l)
\end{aligned}$$

Basic terms:

- $\text{add}(s(s(s(s(s(0))))))$, $s(s(s(s(s(0))))))$
- $\text{sum}(\text{cons}(s(s(0)), \text{cons}(0, \text{cons}(s(s(0))), []))))$

Runtime complexity: $n \rightarrow \mathcal{O}(n^2)$ (actually: length * max)

30 Exercises

1. Compute a bound on the runtime complexity of the following system.

$$\begin{aligned}
\text{map}(F, []) &\rightarrow [] \\
\text{map}(F, \text{cons}(x, l)) &\rightarrow \text{cons}(F \cdot x, \text{map}(F, l)) \\
\text{doublemap}(l) &\rightarrow \text{map}(\text{double}, l) \\
\text{double}(0) &\rightarrow 0 \\
\text{double}(s(x)) &\rightarrow s(\text{double}(x))
\end{aligned}$$

2. Compute a bound on the runtime complexity of the following system.

$$\begin{aligned}
\text{add}(x, 0) &\rightarrow x \\
\text{add}(x, s(y)) &\rightarrow s(\text{add}(x, y)) \\
\text{zip}(F, [], l) &= l \\
\text{zip}(F, l, []) &= l \\
\text{zip}(F, \text{cons}(x, l), \text{cons}(y, q)) &= \text{cons}(F \cdot x \cdot y, \text{zip}(F, l, q)) \\
\text{zipadd}(l, q) &\rightarrow \text{zip}(\lambda x. \lambda y. \text{add}(y, x), l, q)
\end{aligned}$$

31 A higher-order complexity notion?

Extending the first-order runtime complexity notion to higher-order rewriting is a good start, but it doesn't really capture the higher-order nature. And indeed, triple interpretations give us much more

Complexity of higher-order term rewriting

Open question: do derivational and runtime complexity even make sense for higher-order rewriting?

$$\begin{aligned} \text{fold}(F, x, []) &\rightarrow [] \\ \text{fold}(F, x, \text{cons}(y, l)) &\rightarrow \text{fold}(F, (F \cdot x \cdot y), l) \end{aligned}$$

Recall:

- What if: $F := \lambda x, y. \text{minimum}(x, y)$?
- What if: $F := \lambda x, y. \text{add}(x, y)$?
- What if: $F := \lambda x, y. \text{add}(x, x)$?

Higher-order derivational complexity?

Idea: naively extend the definition of derivational complexity

Result:

- $\text{add}(x, 0) \rightarrow x$
- $\text{add}(x, \text{s}(y)) \rightarrow \text{s}(\text{add}(x, y))$
- $(\lambda x. \text{add}(x, x)) \cdot (\text{s}(0))$
- $(\lambda x. \text{add}(x, x)) \cdot ((\lambda x. \text{add}(x, x)) \cdot (\text{s}(0)))$
- $(\lambda x. \text{add}(x, x)) \cdot ((\lambda x. \text{add}(x, x)) \cdot ((\lambda x. \text{add}(x, x)) \cdot (\text{s}(0))))$
- ...

Conclusion: exponential complexity at a minimum, even for very simple systems.

Runtime complexity: a simple extension

Runtime complexity:

$n \rightarrow$ “maximum derivation height for a basic term of size n ”

Basic term: **function**(data, ..., data)

Question: is it interesting to look at λ -functions over constructors?

- $\text{map}(\lambda x. \text{s}(x), \text{some lst})$?
- $\text{maketree}(\lambda x^{\text{nat}}. \text{ytree.node}(x, y, y), \text{some natural number})$

A notion of runtime complexity like this would be well-defined, and give reasonable bounds. However, where runtime complexity makes sense in first-order rewriting if we are interested in “start terms” for a program, the concept of instantiating higher-order functions by constructors or functions that are built from constructors doesn’t seem to have much practical relevance.

We might initially be inclined to choose $\text{add}(x, y) = x + y$ – but then we do not have that $\ell > r$ for the rules. Hence, the interpretation cannot exactly match the “meaning” of the rules:

Then:

$$\begin{aligned} \text{add}(0, y) &= 1 + y &> y \\ \text{add}(\text{s}(x), y) &= 3 + y + 2 * x > 2 + y + 2 * x \\ &= \text{s}(\text{add}(x, y)) \end{aligned}$$

Hence: $\text{add}(\text{s}^n(0), \text{s}^m(0)) = 1 + m + 2 * n$: linear!

Monotonic algebras: definition

Given: a set \mathcal{A} with a well-founded ordering $>$ (for example: \mathbb{N})

Choose: a function $[f]$ from \mathcal{A}^k to \mathcal{A} for every f of arity k

Define: for a given α mapping variables to \mathcal{A} :

- $x = \alpha(x)$
- $f(s_1, \dots, s_k) = [f](s_1, \dots, s_k)$

Prove: $\ell > r$ for all rules $\ell \rightarrow r$, all α

In practice, since we quantify over α , we essentially view both sides as functions over a given set of variables. This is why we for instance write $\text{add}(0, y) = 1 + y$ instead of $1 + \alpha(y)$.

Then: $s > t$ whenever $s \rightarrow_R t$.

The most common example is to choose the set of natural numbers for \mathcal{A} , but we could also for instance choose the rational numbers (with $x > y$ if $x \geq y + 1$), or pairs of numbers as we will see later.

Consequence: if $\text{tonat}(a) > \text{tonat}(b)$ whenever $a > b$ then $\text{tonat}(s) \geq \text{derivationheight}(s)$. (Here, we let tonat be a function that maps each element of \mathcal{A} to a natural number. If $\mathcal{A} = \mathbb{N}$ this is just the identity, if $\mathcal{A} = \mathbb{Q}$ this could for instance be rounding down.)

Higher-order interpretations to \mathbb{N} : problems

Let’s extend this idea to higher-order rewriting. Here, we quickly run into the problem: what to do with partial applications? For example:

Suppose: $\text{s}(x) = x + 1$

Question: What is s ?

Problem: behaviour matters!

$$\begin{aligned} \text{fold}(F, x, []) &\rightarrow [] && \text{fold}(F, x, []) \rightarrow [] \\ \text{fold}(F, x, \text{cons}(y, l)) &\rightarrow \text{fold}(F, (F \cdot x \cdot y), l) && \text{fold}(F, x, \text{cons}(y, l)) \rightarrow \text{fold}(F, (F \cdot x \cdot y), l) \\ \text{add}(x, 0) &\rightarrow x && \text{add}(x, 0) \rightarrow x \\ \text{add}(x, \text{s}(y)) &\rightarrow \text{s}(\text{add}(x, y)) && \text{add}(x, \text{s}(y)) \rightarrow \text{s}(\text{add}(x, y)) \end{aligned}$$

- What is the derivation height if $F := \lambda x, y. \text{minimum}(x, y)$?

- What if: $F := \lambda x, y. \text{add}(x, y)$?

- What if: $F := \lambda x. y.\text{add}(x, \mathbf{s}(0))$?
- What if: $F := \lambda x. y.\text{add}(x, \mathbf{s}(\mathbf{s}(0)))$?
- What if: $F := \lambda x. y.\text{add}(x, x)$?

All in all, the consequences of using different functions for F cannot really be captured by a number.

7 Proposal

Let's interpret terms of function type as functions!

More than that: for each type we have a possibly different interpretation domain. We only fix that function types are interpreted as *monotonic* functions:

Type interpretations:

- For every **base type** ι : a set \mathcal{A}_ι , ordering $>_\iota$ and quasi-ordering \geq_ι

- Define:

$$\begin{aligned} \iota &= \mathcal{A}_\iota && \text{"monotonic functions from } \sigma \text{ to } \tau \text{"} \\ \sigma \Rightarrow \tau &\equiv && \\ F >_{\sigma \Rightarrow \tau} G &\text{ if } F(a) >_\tau G(a) \text{ for all } a \in \sigma && \\ F \geq_{\sigma \Rightarrow \tau} G &\text{ if } F(a) \geq_\tau G(a) \text{ for all } a \in \sigma && \end{aligned}$$

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Higher-order monotonic algebras: definition

(Difference to the first-order definition are indicated in **red**.)

Given: a **a type interpretation function** as on the **previous slide**

Choose: a function $[f]$ in σ for every f of type σ

Define: for a given α mapping variables to \mathcal{A} :

- $x = \alpha(x)$
- $f = [f]$
- $s \cdot t = s(t)$

(We're ignoring abstractions for now. We will get back to that later!)

Prove: $\ell > \tau$ for all rules $\ell \rightarrow \tau$, all α

In practice, since we quantify over α , we essentially view both sides as functions over a given set of variables.

Then: $s > t$ whenever $s \rightarrow^* t$.

Consequence: if $\text{tonal}(a) > \text{tonal}(b)$ whenever $a > b$ then $\text{tonal}(s) \geq \text{derivati\o onheight}(s)$.

Note that of course, this is also a *termination* technique: if we have a bound on the number of steps, clearly this number is not infinite.

3. Complexity notions

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Derivational and runtime complexity (first-order)

Derivational complexity:

$n \rightarrow$ "maximum derivation height for a term of size n "

Downside: can easily get large; e.g.: $\text{mnl}(\text{mnl}(\text{mnl}(\mathbf{s}(\mathbf{s}(0))), \mathbf{s}(\mathbf{s}(0))), \mathbf{s}(\mathbf{s}(0))), \mathbf{s}(\mathbf{s}(0))$

Runtime complexity:

$n \rightarrow$ "maximum derivation height for a basic term of size n "

Basic term: $\text{function}(\text{data}, \dots, \text{data})$

Example: $\text{mnl}(\mathbf{s}(\mathbf{s}(\mathbf{s}(\mathbf{s}(0)))))$; $\mathbf{s}(\mathbf{s}(\mathbf{s}(\mathbf{s}(\mathbf{s}(0)))))$

Connection with computational complexity: depends

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Termination (and complexity) competition

In the annual termination competition, there are categories for both runtime and derivational complexity of first-order term rewriting (both with a general reduction strategy, and focused on innermost reduction).

Complexity Analysis

Derivational_Complexity: TRS 41499

1. A-ProVe	UP:742	LOW:914	TIME:5d 14:51:28
2. tct-trs_v3.2.0_2020-06-28	UP:845	LOW:0	TIME:3d 23:25:49

Derivational_Complexity: TRS Innermost 41500

1. A-ProVe	UP:1330	LOW:2070	TIME:8d 10:19:16
2. tct-ttrs_v3.2.0_2020-06-28	UP:836	LOW:0	TIME:8d 01:37:44

Runtime_Complexity: TRS 41508

1. A-ProVe	UP:665	LOW:1784	TIME:1d 07:43:23
2. tct-ttrs_v3.2.0_2020-06-28	UP:380	LOW:1103	TIME:2d 00:28:55

Runtime_Complexity: TRS Innermost 41507

1. A-ProVe	UP:672	LOW:1284	TIME:1d 03:51:23
2. tct-ttrs_v3.2.0_2020-06-28	UP:444	LOW:777	TIME:1d 08:04:34

Runtime_Complexity: TRS Innermost Certified 41509

1. tct-ttrs_v3.2.0_2020-06-28	UP:419	LOW:0	TIME:1d 01:02:42	Certification:00:00:39
2. A-ProVe	UP:400	LOW:0	TIME:1d 03:40:00	Certification:00:00:57

Method: Plug $\lambda x.\lambda y.\mathbf{add}(x, y)$ into the interpretation for **fold**.

Interpreting λ : use $\mathbf{makesm}_{\sigma_1 \Rightarrow \dots \Rightarrow \sigma_m \Rightarrow \kappa} =$

$$\left\{ \begin{array}{l} (F, x, y_1, \dots, y_m) \rightarrow (F(x, \vec{y})_1 + 1 + x_1, F(x, \vec{y})_2, \dots, F(x, \vec{y})_{K(\kappa)}) \text{ if } F \text{ is constant} \\ (F, x, y_1, \dots, y_m) \rightarrow (F(x, \vec{y})_1 + 1, F(x, \vec{y})_2, \dots, F(x, \vec{y})_{K(\kappa)}) \text{ if } F \text{ is monotonic} \end{array} \right.$$

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Example:

$$\begin{aligned} [] &:: \text{list} \\ \mathbf{cons} &:: \text{nat} \Rightarrow \text{list} \Rightarrow \text{list} \\ \mathbf{map} &:: (\text{nat} \Rightarrow \text{nat}) \Rightarrow \text{list} \Rightarrow \text{list} \\ &\mathbf{map}(F, []) \rightarrow [] \\ &\mathbf{map}(F, \mathbf{cons}(x, l)) \rightarrow \mathbf{cons}(F \cdot x, \mathbf{map}(F, l)) \end{aligned}$$

Choose: $\mathcal{A}_i = \mathbb{N}$ for all i

$$\begin{aligned} [] &= 0 \\ \mathbf{cons}(x, y) &= x + y + 1 \\ \mathbf{map}(F, x) &= (x+1) * F(x) \end{aligned}$$

Monotonicity: holds. (We can easily see that, for example, if $x > y$ then $\mathbf{map}(F, x) > \mathbf{map}(F, y)$, and if $F(x) > G(x)$ for all x then $\mathbf{map}(F, x) > \mathbf{map}(G, x)$.)

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Example

$$\begin{aligned} [] &= 0 \\ \mathbf{cons}(x, y) &= x + y + 1 \\ \mathbf{map}(F, x) &= (x+1) * F(x) + 1 \end{aligned}$$

Goal 1:

$$\mathbf{map}(F, []) > []$$

That is:

$$(0+1) * F(0) + 1 > 0$$

Which is certainly true because $1 > 0$.

Goal 2:

$$\mathbf{map}(F, \mathbf{cons}(x, l)) > \mathbf{cons}(F \cdot x, \mathbf{map}(F, l))$$

That is:

$$\begin{aligned} &((x+l+1) + 1) * F(x+l+1) + 1 > \\ &F(x) + ((l+1) * F(l) + 1) + 1 \end{aligned}$$

Simplifying the arithmetic, this is:

$$\begin{aligned} &x * F(x+l+1) + l * F(x+l+1) + F(x+l+1) + F(x+l+1) + 1 > \\ &F(x) + l * F(l) + F(l) + 1 \end{aligned}$$

Let's reorganise that a bit!

$$\begin{aligned} &x * F(x+l+1) + l * F(x+l+1) + F(x+l+1) + F(x+l+1) + 1 \\ &> \quad \quad \quad + l * F(l) \quad \quad \quad + F(x) \quad \quad \quad + F(l) \quad \quad \quad + 1 \end{aligned}$$

Now observe that F is *monotonic*. So for instance $F(x + 1) > F(x)$. Hence we quickly see that this inequality indeed holds.

Exercise

Given:

```

[] :: list
cons :: nat => list => list
filter :: (nat => bool) => list => list
helper :: bool => nat => list => list

filter(F, []) -> []
filter(F, cons(x,l)) -> helper(F · x, filter(F, l))
helper(true, x, l) -> cons(x,l)
helper(false, x, l) -> l

```

Task: show that the following interpretation suffices:

```

[] = 0
[cons(x,y)] = x + y + 1
[helper(b,x,y)] = b + x + y + 1
[filter(F,x)] = (x + 1) * (F(x) + 1)

[true] = 1
[false] = 0

```

Bonus exercise

Given:

```

[] :: list
cons :: nat => list => list
zip :: (nat => nat) => list => list

zip(F, [], l) = l
zip(F, l, []) = l
zip(F, cons(x,l), cons(y,q)) = cons(F · x · y, zip(F, l, q))

```

Task: find an interpretation that orients these rules!

Abstraction

Discussion: what should be the interpretation of $\lambda x.s$?

Naive choice: $x \rightarrow s$

Problem: the naive interpretation for for $\lambda x.s$ is not monotonic if x does not occur in s ! For example, this choice would let $\lambda x.0$ be the constant function mapping everything to 0 – and thus, it would not be an element of $\text{nat} \Rightarrow \text{nat}$.

Solution: for each σ, τ , a function $\text{makesm}_\sigma, \tau$:

- Input: a monotonic or constant function from σ to τ
- Output: a monotonic function from σ to τ

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Exercise

1. Find an interpretation, with $\text{nat} = \mathbb{N}^2$, for the following system:

```

minus(a, 0) -> x
minus(s(x), s(y)) -> minus(x, y)
quot(0, s(y)) -> 0
quot(s(x), s(y)) -> s(quot(minus(x, y), s(y)))

```

Warning: do not take $x_{\text{size}} - y_{\text{size}}$ for the size of $\text{minus}(x, y)$! Doing this would break the monotonicity requirement: we must have $\text{minus}(a, b) > \text{minus}(a, c)$ if $b > c$, which implies $\text{minus}(a, b)_{\text{size}} \geq \text{minus}(a, c)_{\text{size}} \geq c_{\text{size}}$ and $b_{\text{size}} > c_{\text{size}}$ and $b_{\text{size}} \geq c_{\text{size}}$.

Side note: the fact that we can do this at all illustrates the power of tuple interpretations. This was a motivating example for dependency pairs, since it cannot be handled with any well-founded ordering that has $\text{minus}(x, y) \succeq y$. Thus, termination *cannot* be proved using RPO or interpretations to \mathbb{N} , nor can it be proved with a method like matrix interpretations due to the duplication of x in the last rule. Yet, here we do not only prove its termination, but also find a bound to its complexity.

2. Find an interpretation for the following HTRS, where $\text{zip} :: (\text{nat} \Rightarrow \text{nat}) \Rightarrow \text{list} \Rightarrow \text{list}$.

```

zip(F, [], l) = l
zip(F, l, []) = l
zip(F, cons(x,l), cons(y,q)) = cons(F · x · y, zip(F, l, q))

```

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A more challenging higher-order tuple interpretation

```

fold(F, x, []) -> []
fold(F, x, cons(y,l)) -> fold(F, (F · x · y), l)

```

$\text{fold}(F, x, l) = \langle \text{cost}, \text{size} \rangle$

Where:

- $\text{cost} = 1 + l_{\text{cost}} + F(\langle 0, 0 \rangle)_{\text{cost}} + \text{Helper}[F, \langle \text{cost}, l_{\text{max}} \rangle]_{\text{len}(x)}^{\text{len}(x)}_{\text{cost}}$
- $\text{size} = \text{Helper}[F, \langle \text{cost}, l_{\text{max}} \rangle]_{\text{len}(x)}^{\text{len}(x)}_{\text{size}}$
- And $\text{Helper}[F, y] = x \rightarrow \langle F(x, y)_{\text{cost}}, \max(x_{\text{size}}, F(x, y)_{\text{size}}) \rangle$.

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A more challenging higher-order tuple interpretation

```

add(0, y) -> y
add(s(x), y) -> add(x, s(y))
fold(F, x, []) -> []
fold(F, x, cons(y,l)) -> fold(F, (F · x · y), l)
sum(l) -> fold(λx. λy. add(x, y), 0, l)

```

- $\{\text{bool}\} = \mathbb{N}^1$ (cost)

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Example: interpreting list functions

```

append([], l) → l
append(cons(x, l), q) → cons(x, append(l, q))
sum([]) → 0
sum(cons(x, l)) → add(x, sum(l))

```

Interpretations:

- $\{\text{list}\} = \mathbb{N}^3$ (cost, list length, maximum element)
- $[] = (0, 0, 0)$
- $\text{cons}(x, l) = \langle x_{\text{cost}}, l_{\text{len}} + 1, \max(x_{\text{size}}, l_{\text{max}}) \rangle$
- $\text{append}(l, q) = \langle \text{cost}, \text{length}, \text{maximum} \rangle$, where:
 - maximum = $\max(l_{\text{max}}, q_{\text{max}})$
 - length = $l_{\text{len}} + q_{\text{len}}$
 - cost = $l_{\text{cost}} + q_{\text{cost}} + l_{\text{len}} + 1$
- $\text{sum}(l) = \langle \text{cost}, \text{size} \rangle$, where:
 - size = $l_{\text{len}} * l_{\text{max}}$
 - cost = $l_{\text{cost}} + 2 * l_{\text{len}} + l_{\text{len}} * l_{\text{max}} + 1$

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Higher-order tuple interpretations: an example

```

[] :: list
cons :: N ⇒ list ⇒ list
map :: (N ⇒ N) ⇒ list ⇒ list
map(F, []) → []
map(F, cons(x, l)) → cons(F · x, map(F, l))

```

Let:

- $[] = (0, 0, 0)$
- $\text{cons}(x, l) = \langle x_{\text{cost}} + l_{\text{cost}}, l_{\text{len}} + 1, \max(x_{\text{size}}, l_{\text{max}}) \rangle$
- $\text{map}(F, l) = \langle \text{cost}, \text{length}, \text{maximum} \rangle$, where:
 - length: l_{len}
 - maximum: $F(\langle l_{\text{cost}}, l_{\text{max}} \rangle)_s$
 - cost: $(l_{\text{len}} + 1) * (F(\langle l_{\text{cost}}, l_{\text{max}} \rangle)_{\text{cost}} + 1)$

- $\text{makesm}_{\sigma, \tau}$ should itself be monotonic!
- we need to have $\langle \lambda x.s \cdot t \rangle > s[x := t]$

The use of makesm functions may be confusing at first – but essentially, all that this means is that we choose a systematic way of turning a given abstraction into a monotonic function. And in practice, we can usually find a way to define a class of makesm functions that allows us to *almost* map $\lambda x.s$ to $x \rightarrow s$ if $x \in FV(s)$ – just adding a cost for the β -reduction. This is demonstrated for $\mathcal{A}_{\text{nat}} = \mathbb{N}$ below.

Example: (for $\sigma, \tau = \text{nat}$ and $\mathcal{A}_{\text{nat}} = \mathbb{N}$):

- if F is constant, then $\text{makesm}_{\sigma, \tau}(F) = x \rightarrow F(x) + x + 1$
- otherwise $\text{makesm}_{\sigma, \tau}(F) = x \rightarrow F(x) + 1$

This definition works very nicely in practice. The only difficulty is to prove that the above makesm function is indeed monotonic; in particular, if F is monotonic in x and G is constant, we must show that $F >_{\text{nat} \Rightarrow \text{nat}} G$ implies that also $\text{makesm}(F) >_{\text{nat} \Rightarrow \text{nat}} \text{makesm}(G)$. To see that this holds, we make the observation that in the natural numbers, if F is a monotonic function, then $F(x + 1) > F(x)$, so $F(x + 1) \geq F(x) + 1$; by induction, we see that $F(n) \geq F(0) + n$. In a constant function, $G(n) = G(0)$. Thus we see: for all n : $F(n) \geq F(0) + n > G(0) + n = G(n) + n$.

This idea can be generalised to all types, but it takes a bit more definition effort; for example, if $\sigma = \tau = \text{nat} \Rightarrow \text{nat}$ we let $\text{makesm}_{\sigma, \tau}(F) = (G, x) \rightarrow F(G, x) + 1$ if F is monotonic in its first argument (G), and $(G, x) \rightarrow F(G, x) + G(0) + 1$ if F is constant in its first argument.

2. Tuple interpretations

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An observation

Consider:

- $\mathbf{add}(s^n(0), s^m(0)) = 1 + m + 2 * n$
- actual cost of reduction: $n + 1$
- size of normal form: $n + m$
- This does raise the question: are we actually giving a bound to the *sum* of cost and size by using interpretations to \mathbb{N} ?

Idea: separate cost and size already in the interpretation!

Mechanism: map to \mathbb{N}^2 instead of \mathbb{N} .

We let $\langle x, y \rangle \langle x', y' \rangle$ if $x > x'$ and $y \geq y'$.

Note: we can choose $\mathit{tonal}(\langle x, y \rangle) = x$. That is, if $a > b$ in \mathbb{N}^2 then $\mathit{tonal}(a) > \mathit{tonal}(b)$ – so if we can express s as an element $\langle x, y \rangle$ of \mathbb{N}^2 , then x gives a bound on the derivation height of s . We will refer to the first element of the tuple as the **cost component** of the tuple.

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Separating cost and size

Let: $\mathbf{add}(0, y) \rightarrow y$
 $\mathbf{add}(s(x), y) \rightarrow s(\mathbf{add}(x, y))$

	cost	size
0	0	0
$s(x)$	x_{cost}	$x_{\text{size}} + 1$
$\mathbf{add}(x, y)$	$\langle x_{\text{cost}} + y_{\text{cost}} + x_{\text{size}}, x_{\text{size}} + y_{\text{size}} \rangle$	$\langle 1 + y_1, y_2 \rangle$
Then: $\mathbf{add}(0, y)$	$\langle 1 + y_1, y_2 \rangle$	y
$\mathbf{add}(s(x), y)$	$\langle 2 + x_1 + y_1 + x_2, 1 + x_2 + y_2 \rangle$	$\langle y_1, y_2 \rangle$
	$\langle 1 + x_1 + y_1 + x_2, 1 + x_2 + y_2 \rangle$	$s(\mathbf{add}(x, y))$

Hence: $\mathbf{add}(s^n(0), s^m(0)) = (1 + n, n + m)$: precise! (And also intuitive.)

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When interpretations to \mathbb{N} are Not Great

$$\mathbf{a}(\mathbf{b}(x)) \rightarrow \mathbf{b}(\mathbf{a}(x))$$

Let:

- $\mathbf{a}(x) = 2 * x$
- $\mathbf{b}(x) = x + 1$
- $\epsilon = 0$

Then:

$$\mathbf{a}(\mathbf{b}(x)) = 2 + 2 * x > 1 + 2 * x = \mathbf{b}(\mathbf{a}(x))$$

Hence: $\mathbf{a}^n(\mathbf{b}^m(\epsilon)) = 2^n * m$: exponential!

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Separating cost and size

$$\mathbf{a}(\mathbf{b}(x)) \rightarrow \mathbf{b}(\mathbf{a}(x))$$

Let:

	cost	size
$\mathbf{a}(x)$	$\langle x_{\text{cost}} + x_{\text{size}}, x_{\text{size}} \rangle$	$\langle x_{\text{size}} + 1 \rangle$
$\mathbf{b}(x)$	$\langle x_{\text{cost}}, x_{\text{size}} + 1 \rangle$	$\langle 0 \rangle$

Then:

$$\mathbf{a}(\mathbf{b}(x)) = \langle x_1 + x_2 + 1, x_2 + 1 \rangle > \langle x_1 + x_2, x_2 + 1 \rangle = \mathbf{b}(\mathbf{a}(x))$$

Hence: $\mathbf{a}^n(\mathbf{b}^m(\epsilon)) = (n * m, m)$: precise!

Of course, we can't always get precision. But we invariably get tighter interpretations by using tuples than single numbers.

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Tuple interpretations

Definition: monotonic algebras with $\mathcal{A}_\ell = \mathbb{N}^{K[\ell]}$ for all ℓ (where $K[\ell]$ is a positive integer for all ℓ).

\implies both for first- and higher-order!

This is a specific implementation of a well-known method (monotonic algebras) that adds a surprising amount of power over other variations. In the bigger picture, tuple interpretations can be seen as a generalisation of the method of *matrix interpretations*: this method also considers tuples over \mathbb{N} as the interpretation domain, but restrict the shape of the interpretation functions [1].

Of course, there is no reason to stop here. We could have tuples over *other* sets than \mathbb{N} – for example, using the set of integers \mathbb{Z} as the second set in the component (as only the first needs to admit a wellfounded ordering), a set such as $\mathbb{N} \cup \{\infty\}$, or even some imprudent set $\{a, b, c\}$ with $a > b$ and $a > c$ but b, c not comparable. There are uses for all these examples. We could also use tuples only for *some* base types, and still allow, for instance, a base type $\text{list}(\mathbb{N} \Rightarrow \mathbb{N})$ to be mapped to a function space such as $\mathbb{N} \Rightarrow \mathbb{N}$. However, for this lecture, we will limit interest to tuples of the form \mathbb{N}^k .

Example sort interpretations:

- $\{\text{nat}\} = \mathbb{N}^2$ (cost, size of normal form)
- $\{\text{list}\} = \mathbb{N}^3$ (cost, list length, size of greatest element)