

Isabelle/HOL Exercises

Trees, Inductive Data Types

Complete Binary Trees

Let's work with skeletons of binary trees where neither the leaves ("tip") nor the nodes contain any information:

```
datatype tree = Tp | Nd tree tree
```

Define a function `tips` that counts the tips of a tree, and a function `height` that computes the height of a tree.

```
consts tips :: "tree => nat"  
primrec  
  "tips Tp          = 1"  
  "tips (Nd l r) = tips l + tips r"
```

```
consts height :: "tree => nat"
```

```
primrec  
  "height Tp          = 0"  
  "height (Nd l r) = max (height l) (height r) + 1"
```

Complete binary trees of a given height are generated as follows:

```
consts cbt :: "nat => tree"  
primrec  
  "cbt 0          = Tp"  
  "cbt (Suc n) = Nd (cbt n) (cbt n)"
```

We will now focus on these complete binary trees.

Instead of generating complete binary trees, we can also *test* if a binary tree is complete. Define a function `iscbt f` (where `f` is a function on trees) that checks for completeness: `Tp` is complete, and `Nd l r` is complete iff `l` and `r` are complete and `f l = f r`.

```
consts iscbt :: "(tree => 'a) => tree => bool"  
primrec  
  "iscbt f Tp          = True"  
  "iscbt f (Nd l r) = (iscbt f l & iscbt f r & f l = f r)"
```

We now have 3 functions on trees, namely `tips`, `height` and `size`. The latter is defined automatically – look it up in the tutorial. Thus we also have 3 kinds of completeness: complete wrt. `tips`, complete wrt. `height` and complete wrt. `size`. Show that

- the 3 notions are the same (e.g. `iscbt tips t = iscbt size t`), and
- the 3 notions describe exactly the trees generated by `cbt`: the result of `cbt` is complete (in the sense of `iscbt`, wrt. any function on trees), and if a tree is complete in the sense of `iscbt`, it is the result of `cbt` (applied to a suitable number – which one?).

Hints:

- Work out and prove suitable relationships between `tips`, `height` und `size`.
- If you need lemmas dealing only with the basic arithmetic operations (`+`, `*`, `^` etc), you may “prove” them with the command `sorry`, if neither `arith` nor you can find a proof. Not `apply sorry`, just `sorry`.
- You do not need to show that every notion is equal to every other notion. It suffices to show that $A = C$ und $B = C - A = B$ is a trivial consequence. However, the difficulty of the proof will depend on which of the equivalences you prove.
- There is \wedge and \longrightarrow .

The three notions are the same:

```
lemma [simp]: "iscbt height t --> tips t = 2 ^ (height t)"
  apply (induct t)
  apply auto
done
```

```
theorem iscbt_height_tips: "iscbt height t = iscbt tips t"
  apply (induct t)
  apply auto
done
```

```
lemma [simp]: "tips t = size t + 1"
  apply (induct t)
  apply auto
done
```

```
theorem iscbt_tips_size: "iscbt tips t = iscbt size t"
  apply (induct t)
  apply auto
done
```

```
theorem iscbt_size_height: "iscbt size t = iscbt height t"
  by (simp add: iscbt_height_tips iscbt_tips_size)
```

The 3 notions describe exactly the trees generated by `cbt`:

```
theorem "iscbt f (cbt n)"  
  apply (induct n)  
  apply auto  
done
```

```
theorem "iscbt height t --> t = cbt (height t)"  
  apply (induct t)  
  apply auto  
done
```

Find a function f such that `iscbt f` is different from `iscbt size`.

```
lemma "iscbt ( $\lambda t. 0$ )  $\neq$  iscbt size"  
  apply (rule notI)  
  apply (drule_tac x="Nd Tp (Nd Tp Tp)" in cong)  
  apply (rule refl)  
  apply simp  
done
```