

Algorithm Theory

Georg Moser Mircea Dan Hernest

Institute of Computer Science @ UIBK

Summer 2007



GM

LVA 703608 (week 6)

1

Review

Relations

Reachability Method

Review: Time/Space Constructibility

Definition

A function $f: \mathbb{N} \rightarrow \mathbb{N}$, where $f(n) \geq n \log n$ is called **time constructible** if the mapping:

$$1^n \mapsto \text{binary representation of } f(n)$$

is computable in **time** $\mathcal{O}(f(n))$

Definition

A function $f: \mathbb{N} \rightarrow \mathbb{N}$, where $f(n) \geq \log n$ is called **space constructible** if the mapping:

$$1^n \mapsto \text{binary representation of } f(n)$$

is computable **on a TM with input and output in space** $\mathcal{O}(f(n))$

Papadimitriou defines **proper** complexity functions, cf. Def. 7.1;
these we ignore

GM

LVA 703608 (week 6)

62

Review: Relations between Complexity Classes

Theorem

The time hierarchy theorem

If $f(n)$ is a time constructible function, then the class $\mathbf{TIME}(f(n))$ is strictly contained in $\mathbf{TIME}(f(2n+1)^3)$.

Theorem

The space hierarchy theorem

If $f(n)$ is a space constructible function, then the class $\mathbf{SPACE}(f(n))$ is strictly contained in $\mathbf{SPACE}(f(n) \log f(n))$.

(Simple) Facts

- 1 $\mathbf{SPACE}(f(n)) \subseteq \mathbf{NSPACE}(f(n))$
- 2 $\mathbf{TIME}(f(n)) \subseteq \mathbf{NTIME}(f(n))$

Review: The hierarchy theorems

Definition

- ➔ $H = \{M; x : M \text{ halts on } x\}$ halting problem
- ➔ $H_f = \{M; x : M \text{ accepts } x \text{ after at most } f(|x|) \text{ steps}\}$

Lemma

$$H_f \in \mathbf{TIME}(f(n)^3)$$

Lemma

$$H_f \notin \mathbf{TIME}(f(\lfloor \frac{n}{2} \rfloor))$$

Theorem

For any time constructible function $f(n)$:

$$\mathbf{TIME}(f(n)) \subsetneq \mathbf{TIME}(f(2n+1)^3)$$

Gap theorem

Theorem

There is a computable function $f: \mathbb{N} \rightarrow \mathbb{N}$ such that
TIME($f(n)$) = **TIME**($2^{f(n)}$)

Proof Idea

- ➔ define a function f such that no TM, computing on input on length n , halts after more than $f(n)$ but less than $2^{f(n)}$ steps
- ➔ observe f is recursive, **not** time constructible
- ➔ assume some enumeration of all TMs
- ➔ let $T_i(x)$ denote the running time of TM M_i on input x

Define

$f(n)$ = the **least** m such that for all $i \leq n$

if $T_i(x) \leq 2^m$, for some input x with $|x| = n$, then also $T_i(x) \leq m$

□

Relations between Complexity Classes

Theorem

NTIME(.) \rightarrow **SPACE**(.)

Let $f(n)$ be a time and space constructible function; then
NTIME($f(n)$) \subseteq **SPACE**($f(n)$).

Proof Idea

- ➔ simulation of the computation tree needs at most $f(n)$ space

□

Theorem

NSPACE(.) \rightarrow **TIME**(.)

Suppose $f(n)$ is space constructible; then

NSPACE($f(n)$) \subseteq **TIME**($k^{\log n + f(n)}$) ($= \bigcup_{d>0} \mathbf{TIME}(d^{\log n + f(n)})$)

Proof Idea

- ➔ use **reachability method**

□

Review: Configurations

Consider the following TM M

$p \in K$	$\sigma \in \Sigma$	$\delta(p, \sigma)$
s	0	$(s, 0, \rightarrow)$
s	1	$(s, 1, \rightarrow)$
s	\sqcup	(q, \sqcup, \leftarrow)
s	\triangleright	$(s, \triangleright, \rightarrow)$
q	0	$(h, 1, -)$
q	1	$(q, 0, \leftarrow)$
q	\triangleright	$(h, \triangleright, \rightarrow)$

Then $(s, \triangleright 1, 1011)$ is a **configuration** and we have for example

$$(s, \triangleright 11, 1) \xrightarrow{M^3} (q, \triangleright 111, \sqcup)$$

Reachability Method

Proposition

Consider a TM (deterministic or nondeterministic) deciding a language L so that the number of possible **configurations** is $\leq f(n)$.

Assume further, we can decide in time $g(n)$ that one configuration yields another.

Then $L \in \mathbf{TIME}(\mathcal{O}(f(n)^2 \cdot g(n)))$.

Definition

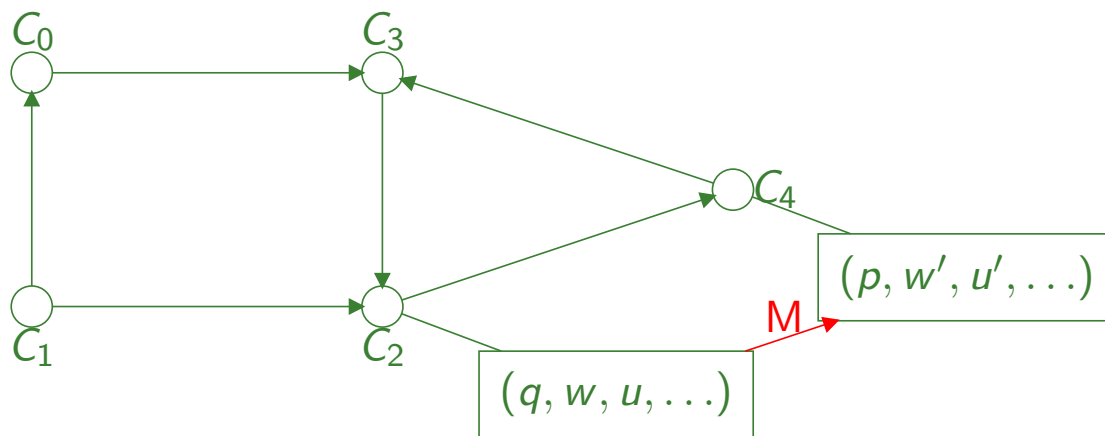
configuration graph

Let M be a TM; the **configuration graph** on input x , written $G(M, x)$ is defined as follows:

- 1 the sets of **nodes** is the set of all possible configurations
- 2 let C_1, C_2 be two configurations

\exists edge between C_1 and C_2 in $G(M, x)$ iff $C_1 \xrightarrow{M} C_2$

Configuration Graph



Representation of $G(M, x)$:

- ➔ Represent $G(M, x)$ by constructing the adjacency matrix **explicitly**, or
- ➔ Represent $G(M, x)$ **implicitly**;
look up the program of M to decide whether two configuration nodes are connected or not

Proof of the Proposition

Obviously $x \in L$ iff there is a path from

$$C_0 = (s, \triangleright, x, \dots)$$

to some configuration

$$C = (\text{yes}, w'_1, u'_1, \dots)$$

- ➔ Represent $G(M, x)$ implicitly
- ➔ Connection between C_1 and C_2 can be checked in time $g(n)$
- ➔ Apply an algorithm for **REACHABILITY** with quadratic time-complexity in the number of nodes

This yields the proposition. □

Theorem

$$\mathbf{NSPACE}(\cdot) \rightarrow \mathbf{TIME}(\cdot)$$

Suppose $f(n)$ is space constructible; then

$$\mathbf{NSPACE}(f(n)) \subseteq \mathbf{TIME}(k^{\log n + f(n)}) \quad (= \bigcup_{d>0} \mathbf{TIME}(d^{\log n + f(n)}))$$

Corollary

$$\mathbf{NL} \subseteq \mathbf{P}.$$

Proof

$$\begin{aligned} \mathbf{NL} = \mathbf{NSPACE}(\log n) &\subseteq \bigcup_{d>0} \mathbf{TIME}(d^{\log n + \log n}) \\ &= \bigcup_{d>0} \mathbf{TIME}((2^{\log d})^{\log n \cdot 2}) \\ &= \bigcup_{d>0} \mathbf{TIME}(n^{2 \cdot \log d}) \\ &\subseteq \bigcup_{d>0} \mathbf{TIME}(n^d) = \mathbf{P} \quad \square \end{aligned}$$

Proof of the Theorem

Assume $L \in \mathbf{NSPACE}(f(n))$. Then there exists a **NTM** N with input and output deciding $x \in L$ in **space** $f(n)$, $n = |x|$.

Representation of configurations

- ➔ let $N = (K, \Sigma, \Delta, s)$ be a k -string TM; the configuration is defined as

$$(q, w_1, u_1, \dots, w_k, u_k)$$

- ➔ a configuration of a TM with **input and output** that **decides** L can be represented as:

$$(q, i, w_2, u_2, \dots, w_{k-1}, u_{k-1})$$

- ➔ **pointer** (i) to the position of cursor on input tape is kept
- ➔ output tape are **dropped**

Estimation

As N uses at most $f(n)$ space, the number of possible configurations is bounded by

$$|K| \cdot (n+1) \cdot |\Sigma|^{2(k-2)f(n)}$$

Total number of configurations is at most $nc_1^{f(n)} =: c_2^{\log n + f(n)}$

Reachability method:

- ➔ Whether configuration C_1 yields C_2 takes $\mathcal{O}(f(n))$ steps
- ➔ We have at most $c_2^{\log n + f(n)}$ many configurations
- ➔ We can decide L by a deterministic TM in time at most $(c_2^{\log n + f(n)})^2 \cdot c_3 \cdot f(n) =: c^{\log n + f(n)}$

Remark

The configuration graph $G(N, x)$ can be implicitly represented:

- ➔ Use i to find the symbol scanned on the input tape of N

Summary

Corollary

$$L \subseteq NL \subseteq P \subseteq NP \subseteq PSPACE \subseteq EXP$$

Proof Idea

- | | |
|--------------------------|--|
| ➔ $L \subseteq NL$ | $SPACE(f(n)) \subseteq NSPACE(f(n))$ |
| ➔ $NL \subseteq P$ | $NSPACE(f(n)) \subseteq TIME(k^{\log n + f(n)})$ |
| ➔ $P \subseteq NP$ | $TIME(f(n)) \subseteq NTIME(f(n))$ |
| ➔ $NP \subseteq PSPACE$ | $NTIME(f(n)) \subseteq SPACE(f(n))$ |
| ➔ $PSPACE \subseteq EXP$ | $SPACE(f(n)) \subseteq TIME(k^{\log n + f(n)})$ |

Observation

space hierarchy theorem

$$L \subsetneq PSPACE$$

All inclusions are conjectured to be strict