

Algorithm Theory

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Savitch's Theorem

Satisfiability

Hamilton Path

Reductions

Savitch's Theorem

Lemma

REACHABILITY \in **SPACE**($\log^2 n$)

Proof Idea

the deterministic algorithm (for REACHABILITY) we used before needs linear space. To improve one uses a similar **divide & conquer** approach as in quicksort.

Theorem

if f is space constructible, then **NSPACE**($f(n)$) \subseteq **SPACE**($f^2(n)$)

Savitch

Corollary

1 **PSPACE** = **NSPACE**

2 **NSPACE**($f(n)$) = **coNSPACE**($f(n)$) Immerman-Szelepsényi

we suppose f is space constructible

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Satisfiability

Definition

a Boolean expression φ is built up from **Boolean variables** $X = \{x_1, x_2, \dots\}$ and truth values **true**, **false**, by the unary operation \neg and the binary operations \vee and \wedge

- ➔ a map $T: X' \rightarrow \{\text{true}, \text{false}\}$ ($X' \subseteq X$, X' finite) is a **(truth) assignment**
- ➔ we call T **appropriate for φ** if X' contains all variables in φ .
- ➔ we write $T \models \varphi$ if T satisfies φ .
- ➔ we say φ is **valid** if φ is satisfied by all assignments T appropriate for φ .

Theorem

a Boolean expression φ is **unsatisfiable** iff its negation $\neg\varphi$ is valid

Conjunctive Normal Form

- ➔ a Boolean expression φ is in **conjunctive normal form (CNF)** if

$$\varphi \equiv \bigwedge_{i=1}^n C_i,$$

where $n \geq 1$, and each C_i is the **disjunction** of one or more literals

- ➔ C_i is also called a **clause**

Example

CNF

$((x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \neg x_2) \wedge (x_2 \vee \neg x_3) \wedge (x_3 \vee \neg x_1) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3))$

is an expression in CNF that is **unsatisfiable**

Theorem

every Boolean expression is equivalent to one in CNF (or DNF),
but the CNF is not unique

Example

non-uniqueness

$$x \equiv (x \vee x) \equiv (x \vee x) \wedge (y \vee \neg y)$$

Representation

a Boolean expression is represented as a string over an
alphabet containing $x, 0, 1, (,), \neg, \vee, \wedge$

Problem SAT

SAT

given a Boolean expression φ in CNF, is φ satisfiable?

Complexity

- ➔ we know many ways to decide the language SAT, e.g. truth tables, OBDDs, resolution, etc.
- ➔ still in the worst case all these algorithms are exponential
- ➔ we only know $\text{SAT} \in \mathbf{TIME}(2^n)$

Lemma

$\text{SAT} \in \mathbf{NP}$

Proof

- ➔ use characterisation via **polynomial verifier**
- ➔ use the **assignment** as certificate

□

Problem HORNSAT

HORNSAT

given a Boolean expression φ that is a **Horn** formula in CNF, is it satisfiable?

Definition

Horn formulas

→ a **Horn clause** is a clause that has **at most one** positive literal.

Example:

$(\neg x_2 \vee x_3)$, $(\neg x_1 \vee \neg x_2 \vee \neg x_3)$ are Horn clauses

→ a Boolean expression is a **Horn formula** if equivalent to a CNF where all clauses are Horn

Complexity

HORNSAT $\in \mathbf{P}$

Boolean function

an **n -ary Boolean function** is a function

$$f: \{\mathbf{true}, \mathbf{false}\}^n \rightarrow \{\mathbf{true}, \mathbf{false}\}$$

Fact

any expression φ can be conceived as an n -ary Boolean function if φ has n (distinct) variables

Proof

suppose $\{x_1, \dots, x_n\}$ occur in φ ; let $\vec{t} = (t_1, \dots, t_n)$ be truth values; assume for the assignment T , $T(x_i) = t_i$. Set

$$f(\vec{t}) := \begin{cases} \mathbf{true} & \text{if } T \models \varphi \\ \mathbf{false} & \text{if } T \not\models \varphi \end{cases}$$

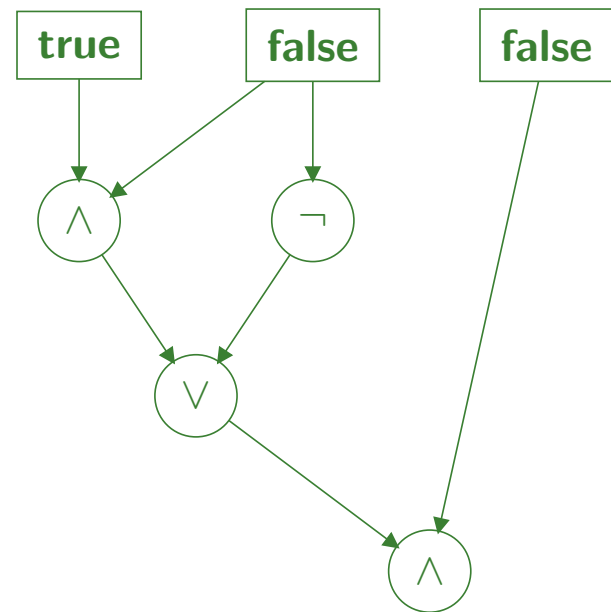
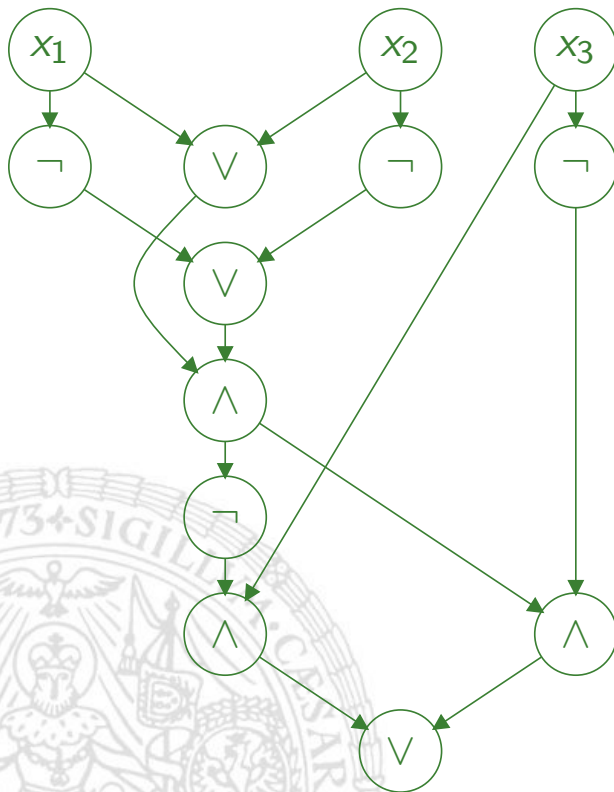
□

Fact

any n -ary Boolean function f can be expressed as a Boolean expression involving x_1, \dots, x_n

Boolean circuit (1)

$$(x_3 \wedge \neg((x_1 \vee x_2) \wedge (\neg x_1 \vee \neg x_2))) \vee (\neg x_3 \wedge (x_1 \vee x_2) \wedge (\neg x_1 \vee \neg x_2))$$



$$(((\text{true} \wedge \text{false}) \vee \neg \text{false}) \wedge \text{false})$$

Boolean circuit (2)

Definition

Boolean circuit

a **Boolean circuit** is a **graph** $C = (V, E)$, such that the nodes $V = \{1, \dots, n\}$ are called **gates**

- 1 there are no cycles in C . Hence we can write all edges as (i, j) , where $i < j$
- 2 the indegrees of the gates are 0, 1, or 2
- 3 each gate has a **sort** from $\{\text{true}, \text{false}, \neg, \vee, \wedge\} \cup \{x_1, x_2, \dots\}$:
 - ➔ if the sort of the gate is from $\{\text{true}, \text{false}\} \cup \{x_1, x_2, \dots\}$, then it is an **input gate** and has no incoming edges
 - ➔ if the sort is \neg , then the indegree is **1**
 - ➔ if the sort is from $\{\vee, \wedge\}$, then the indegree is **2**
- 4 the node n is called **output gate**.

Value of a Circuit

- ➔ we write $s(i)$, for the **sort** of gate i
- ➔ let $X(C)$ be the set of all variables occurring in the circuit C
- ➔ an assignment T is **appropriate** for C , if defined for all variables in $X(C)$
- ➔ given T , the **truth value of gate j** , $T(j)$ is defined as follows:
 - 1 $T(j) := \mathbf{true}$, if $s(j) = \mathbf{true}$
 - 2 $T(j) := \mathbf{false}$, if $s(j) = \mathbf{false}$
 - 3 $T(j) := T(s(j))$, if $s(j) \in X$
 - 4 $T(j) = \mathbf{not } T(i)$, if $s(j) = \neg$ and $(i, j) \in E$
 - 5 $T(j) = T(i_1) \mathbf{or } T(i_2)$, if $s(j) = \vee$ and $(i_1, j), (i_2, j) \in E$
 - 6 $T(j) = T(i_1) \mathbf{and } T(i_2)$, if $s(j) = \wedge$ and $(i_1, j), (i_2, j) \in E$
- ➔ the **value** of C (written $T(C)$) is defined as $T(n)$, where n is the output gate

CIRCUIT SAT

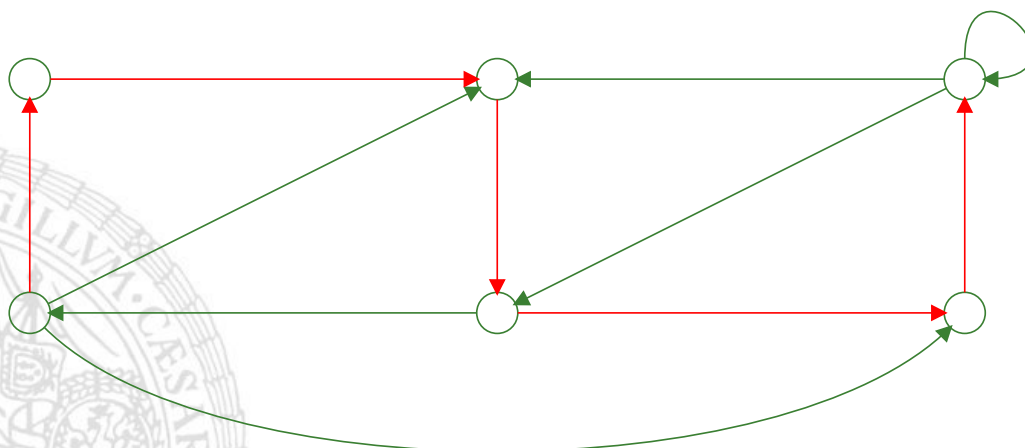
given a circuit C , is there a truth assignment T appropriate for C so that $T(C) = \mathbf{true}$?

CIRCUIT VALUE

given a variable-free circuit C , is $T(C) = \mathbf{true}$?

HAMILTON PATH

given a (directed) graph. Is there a path that visit every node exactly once?



Reduction (1)

Complexity

the problem HAMILTON PATH is in **NP**

Definition

- ➔ a **reduction** is a procedure that solves a computational problem A by transforming any instance of A to an equivalent instance of a previously solved problem

Example

we reduced MAX FLOW to REACHABILITY

Definition

reduction

- ➔ algorithm A reduces to B if there exists a transformation R which, for every input x of A , produces an equivalent input $R(x)$ of B

Fact

if A reduces to B , then B is not easier than A

Reduction (2)

Definition

logspace-reductions

L_1 is reducible to L_2 if

- 1 exists a function R from strings to strings
- 2 computable by a deterministic TM in space $\mathcal{O}(\log n)$ such that
- 3 for all x :

$$x \in L_1 \quad \text{iff} \quad R(x) \in L_2 .$$

Theorem

if R is a (logspace-) reduction computed by a TM M , then for all inputs x , M halts after a polynomial number of steps

Proof

$L \subseteq P$

□

Reduction: HAMILTON PATH \rightarrow SAT

suppose G has n nodes; the formula $R(G)$ will have n^2 Boolean variables x_{ij} ; variable x_{ij} represents that node j is the i th node in the Hamilton path

Clauses of $R(G)$

- $\rightarrow (x_{1j} \vee \dots \vee x_{nj})$, expressing that node j occurs in the path.
- $\rightarrow \neg(x_{ij} \wedge x_{kj})$ for all $i, k, i \neq k$. This gives the clause $(\neg x_{ij} \vee \neg x_{kj})$
- $\rightarrow (x_{i1} \vee \dots \vee x_{in})$, expressing that some node occurs at the i th position in the path.
- $\rightarrow \neg(x_{ij} \wedge x_{ik})$ for all $j, k, j \neq k$. Gives $(\neg x_{ij} \vee \neg x_{ik})$
- $\rightarrow \neg(x_{ki} \wedge x_{k+1,j})$ for each $(i, j) \in G$ which is **not** an edge. Gives: $\neg x_{ki} \vee \neg x_{k+1,j}$

$R(G)$ is the conjunction of all these clauses

Proof (1)

Theorem

R is a reduction from HAMILTON PATH to SAT.

$R(G)$ is satisfied by T implies that G has a Hamilton path

- 1 for each i there exists a unique j so that $T(x_{ij}) = \mathbf{true}$.
- 2 for each j there exists a unique i so that $T(x_{ij}) = \mathbf{true}$.
- 3 i.e., there exists a **permutation** $(\pi(1), \dots, \pi(n))$, where $\pi(i) = j$ iff $T(x_{ij}) = \mathbf{true}$.
- 4 by the last group of clauses $(\pi(1), \dots, \pi(n))$ is a **path** in G

G has a Hamilton path implies that $R(G)$ is satisfiable

- 1 suppose that $(\pi(1), \dots, \pi(n))$ is a Hamilton path.
- 2 set $T(x_{ij}) = \mathbf{true}$ iff $\pi(i) = j$.

Proof (2)

R is computable in space $\mathcal{O}(\log n)$

- 1 generate the first four groups of clauses, this depends only on n
- 2 needs 3 counters i, j, k for the indices of the variables
- 3 generate all clauses of the form $(\neg x_{ki} \vee \neg x_{k+1,j})$; reusing space
- 4 test for each clause $(\neg x_{ki} \vee \neg x_{k+1,j})$ whether there exists an edge $(i, j) \in G$ or not

□