

Core ML

- Expressions

$$\begin{aligned} M ::= & \quad x \\ | & \quad M_1 \, M_2 \\ | & \quad \lambda x. M \\ | & \quad C(M_1, \dots, M_n) \\ | & \quad \text{match } M \text{ with } | P_1 \text{ when } c_1 \rightarrow M_1 \cdots | P_n \text{ when } c_n \rightarrow M_n \end{aligned}$$

where the patterns P are built from variables and constructors only.

Core ML

- Programs

```
pgm ::=  $\epsilon$ 
      | letrec x = M ;;
      | pgm
      | M;;
      | pgm
      | type  $\tau$  =  $c_1[\text{ of } \tau_1] \mid \dots \mid c_n[\text{ of } \tau_n]$ ;;
```

Expression and Programs in OCaml

```
type expr
= Var of string
| Appl of expr*expr
| Cons of string * expr list
| Fun of string * expr
| Match of expr * (expr*expr*expr) list
;;
type program
= Empty
| Type of string * string list *
  (string * type_expr list) list * program
| LetRec of string * expr * program
| Expr of expr * program
;;
```

See `expr.ml`

Syntactic Sugar

- $\text{match } \dots | P \rightarrow M \dots \stackrel{\text{def}}{=} \text{match } \dots | P \text{ when true } \rightarrow M \dots$
- $\text{if } b \text{ then } x \text{ else } y \stackrel{\text{def}}{=} \text{match } b \text{ with} | \text{true} \rightarrow x | \text{false} \rightarrow y$
- $\text{let } x = M \text{ in } N \stackrel{\text{def}}{=} \text{match } M \text{ with} | x \rightarrow N$
- $\text{let rec } f_1 = M_1 \text{ and } \dots \text{ and } f_n = M_n$ can be translated to

```
let rec h = fun i → match i with| 1 → M1σ ··· | n → Mnσ
σ = [f1 := h 1; ··· ; fn := h n]
let f1 = h 1
⋮
let fn = h n
```

Values

- A **value** is the result of an evaluation.
- Any expression built from constructors is a value.
- A function is also a value.
But a function has a body which may use defined symbols.
These defined symbols need to be packaged with the function.

Values as OCaml type

```
type value
= VCons of string * value list
| VFun of string * expr * (string,value) map
| VRec of string*string*expr*(string,value)map
;;
```

where

- VFun is used for simple functions:
 $\text{VFun}(\text{name of argument}, \text{body}, \text{environment})$
- VRec is used for recursive functions:
 $\text{VFun}(\text{function name}, \text{argument name}, \text{body}, \text{environment})$

Evaluation of Expressions

```
let rec eval_expr env e = match e with
| Var(x) -> (match get env x with
                | None -> failwith "free-variable"
                | Some(v) -> v
              )
| Cons(c, args) ->
    VCons(c, map (eval_expr env) args)
| Fun(x, e) -> VFun(x, e, env)
```

Evaluation of Expressions

```
let rec eval_expr env e = match e with
| Appl(e1,e2) ->
  ( let v = eval_expr env e2 in
    match eval_expr env e1 with
    | VCons(_) -> failwith "not_a_function"
    | VFun(x,e,env2) ->
        eval_expr (set env2 x v) e
    | VRec(f,x,e,env2) ->
        eval_expr (set (set env2 x v)
                    f (VRec(f,x,e,env2))) e
  )

```



Evaluation of Expressions

```
let rec eval_expr env e = match e with
| Match(e,cases) ->
  eval_match env (eval_expr env e) cases
and eval_match env v cases = match cases with
| [] -> failwith "missing_case"
| (p,c,e)::cs -> match match_with p v with
| None -> eval_match env v cs
| Some(env2) ->
  let env3 = merge env env2 in
  if (eval_expr env3 c)=VCons("true",[])
  then (eval_expr env3 e)
  else (eval_match env v cs)
;;
;
```

Pattern Matching

```
let rec match_with p v = match p,v with
| Var(x),_ -> Some(set empty x v)
| Cons(c,ps),VCons(d,vs) ->
  if c = d then match_list empty ps vs
  else None
| _ -> None

and match_list m pl vl = match pl,vl with
| p::ps,v::vs -> (match match_with p v with
  | None -> None
  | Some(m2) -> match_list (merge m m2) ps vs )
| [],[] -> Some(m)
| _ -> None
;;
```

Evaluation of Programs

```
let rec eval_pgm env p = match p with
| Empty -> []
| Type(_, _, _, _, pgm) ->
  eval_pgm env pgm
| LetRec(f, Fun(x, e), pgm) ->
  eval_pgm (set env f (VRec(f, x, e, env))) pgm
| LetRec(x, e, pgm) ->
  eval_pgm (set env x (eval_expr env e)) pgm
| Expr(e, pgm) ->
  (eval_expr env e)::(eval_pgm env pgm)
;;
let eval pgm = eval_pgm empty pgm;;
```