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## Proseminar Algorithmen und Datenstrukturen

# Exercise Sheet 11

### Exercise 1 (Building Heaps)

A heap can be constructed from an array  $A$  of size  $n$  in two ways, either top-down or bottom-up.

The *top-down* method starts by considering  $A[1]$  as a heap. In the  $i + 1$ -th iteration  $A[1, \dots, i]$  is assumed to be a heap and  $A[i + 1]$  is added, i.e. pulled up until the heap condition holds. This yields the extended heap  $A[1, \dots, i + 1]$ . The approach is iterated until  $i = n$ , so the whole array is turned into a heap.

In the *bottom-up* method, one starts with  $i = \lfloor n/2 \rfloor$ . In each iteration all subtrees in  $A[i + 1, \dots, n]$  are assumed to satisfy the heap condition.  $A[i]$  has one or two children at positions  $A[2i]$  and  $A[2i + 1]$ , which are by assumption the roots of valid heaps. After sinking  $A[i]$ , all subtrees in  $A[i, \dots, n]$  are heaps. By decreasing  $i$  this approach is repeated until  $i = 1$ , so the whole array satisfies the heap condition.

Now consider the example array

$$A = [3, 12, 9, 5, 4, 8, 1, 13, 12]$$

and perform the following operations (on paper):

- Construct the initial heap for  $A$  in a *top-down* fashion.
- Construct the initial heap for  $A$  using the *bottom-up* approach.
- Apply Heapsort to one of the heaps obtained above. Is Heapsort stable?

## Exercise 2 (Combining Heaps)

Provide pseudo-code for an algorithm to build one heap that contains all elements of two given heaps with  $n$  and  $m$  elements, respectively (where  $n$  and  $m$  are positive). Assume that the heaps are given in a tree representation, i.e. each node has links to its two children. The running time of the algorithm should be  $O(\log(n + m))$  in the worst case.

## Exercise 3 (Heapsort in C)

Implement functions *sink* and *buildHeap* in C, and use them to incorporate *heapsort* into the framework of Exercise 4 of last week.

## Exercise 4 (Lower Bound for Searching)

In the lecture you used decision trees to derive an information-theoretic lower bound for comparison-based sorting: Given a comparison operation that can check for two elements  $a$  and  $b$  whether  $a \leq b$  or  $a > b$  holds, it was shown that any sorting algorithm using only such an operation requires  $\Omega(n \log n)$  comparisons.

Use the same technique to show that searching a value in a sorted array requires  $\Omega(\log(n))$  comparisons.