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## Proseminar Algorithmen und Datenstrukturen

# **Exercise Sheet 7**

### Exercise 1 (Binary Search)

a) Write a function in C which performs binary search in a given array. Try to implement the algorithm with a loop, as opposed to the recursive approach shown in the lecture. Use the type **short** int for the array as well as for the variables **left**, **right** and **middle** and compute the midpoint with the following commands:

middle = left + right; middle = middle / 2;

- b) Create a dynamic array to test your implementation: let the user enter the array size n, allocate memory respectively and fill the array with values  $0, 1, 2, \ldots, n-1$ .
- c) Now test your program by creating a large array, e.g. with size  $n = \text{SHRT}_MAX 1$  (the latter is defined in limits.h), and search for the last value in the array. What happens?

# **Exercise 2 (Cyclically Sorted Sequences)**

A sequence  $x_1, \ldots, x_n$  is called *cyclically sorted* if there exists some index *i* such that the list  $x_i, x_{i+1}, \ldots, x_n, x_1, \ldots, x_{i-1}$  is weakly increasing, i.e. it holds that

 $x_i \le x_{i+1} \le \ldots \le x_n \le x_1 \le \ldots \le x_{i-1}$ 

Provide a pseudo code function which, given a cyclically sorted integer array clist of length n, computes the index i of the minimal element. The algorithm should have time complexity O(log(n)).

## Exercise 3 (Deletion in Binary Search Trees)

Consider binary trees as described by the following record:

Listing 1 Record describing a binary tree.

```
record btree =
begin
key : integer;
data : ...;
left, right : `btree;
end
```

Use pseudo code to describe an algorithm that deletes the element associated with a certain key from a tree. You may assume that there are no duplicate keys and exclude the case where the element that is to be removed occurs at the root.

#### Exercise 4 (Binary Search Trees)

In this exercise you have to implement the data structure and basic operations for binary search trees in C.

- a) Define a struct specifying a binary search tree as described in Listing 1. The type of a node's data may be chosen freely.
- b) Provide a function getData which checks whether a given key occurs in the tree and returns the respective data.
- c) Write a function insert to add a new element if the respective key does not yet occur.
- d) Implement a function **delete** to remove an element from the tree. Try to consider the case where the root gets deleted as well.
- e) What is the time complexity of these operations if i) the inserted elements are distributed randomly, ii) the elements are inserted in increasing order?