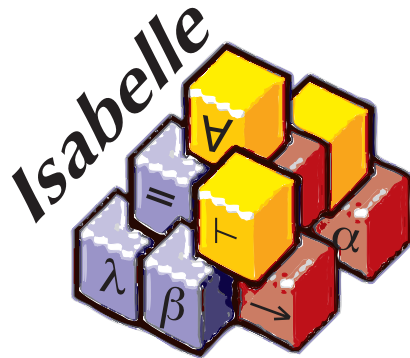


Automatic Deduction — LVA 703522  
Introduction to Isabelle

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HOL

# Contents

- ▶ Intro & motivation, getting started with Isabelle
- ▶ Foundations & Principles
  - ▶ Lambda Calculus
  - ▶ Types & Classes
  - ▶ Natural Deduction
  - ▶ Term rewriting
- ▶ Proof & Specification Techniques
  - ▶ Isar: mathematics style proofs
  - ▶ Inductively defined sets, rule induction
  - ▶ Datatypes, structural induction
  - ▶ Recursive functions & code generation

# Types

# Types in Isabelle

$$\tau ::= B \mid '\nu \mid '?\nu \mid (\tau, \dots, \tau) K \mid \tau :: C$$

$B$  base types

$\nu$  type variables

$K$  type constructors

$C$  sorts

- ▶ **Base types:** `bool, int, ...`
- ▶ **Type variables:** `'a, 'a1, 'name, '?a, ...`
- ▶ **Type constructors:** `int list, 'a list, 'a  $\Rightarrow$  'b, ...`
- ▶ **Sorts:** `'a :: order, 'a :: {plus, order}, ...`  
Restrict a type to one or more classes.

# Terms in Isabelle

$$t ::= v \mid ?v \mid c \mid (t\ t) \mid (\lambda x. t) \mid (t :: \tau)$$

$v, x$  variable names

$c$  constants

- ▶ **Variables & constants:**  $a, a1, \text{name}, \dots$
- ▶ **Type constraints:**  $f :: 'a \Rightarrow 'b$   
Restrict a term to a type.
- ▶ **Schematic variables:** variables that can be instantiated.

# Type Classes

Similar to Haskell's type classes, but with semantic properties

```
class order =  
  fixes less_eq (infix " ≤ " 50)  
    and less (infix " < " 50)  
  assumes order_refl: "  $x \leq x$  "  
    and order_trans: "  $\llbracket x \leq y; y \leq z \rrbracket \implies x \leq z$  "  
  and ...
```

Theorems can be proved in the abstract

```
lemma (in order) order_less_trans:  
"  $\bigwedge x. \llbracket x < y; y < z \rrbracket \implies x < z$  "
```

Here  $x, y$  and  $z$  have type  $'a :: order$ .

# Type Classes

Can be used for subtyping

```
class linorder = order +  
  assumes linorder_linear: " $x \leq y \vee y \leq x$ "
```

Can be instantiated

```
instance nat :: "{order, linorder}" by ...
```

# Schematic Variables

Two operational roles of variables.

- ▶ In lemmas they must be **instantiated** when applied.

$$\llbracket X; Y \rrbracket \implies X \wedge Y$$

- ▶ During proofs they must not be instantiated.

**lemma** " $x + 0 = 0 + x$ "

Convention: lemma must be true for all  $x$ .

Isabelle has **free** ( $x$ ), **bound** ( $x$ ), and **schematic** ( $?x$ ) variables.

**Only schematic variables can be instantiated.**

Free converted into schematic after proof is finished.



# Higher-Order Unification

## Unification:

Find substitution  $\sigma$  on variables for terms  $s, t$  such that  $\sigma(s) = \sigma(t)$

## In Isabelle:

Find substitution  $\sigma$  on schematic variables such that  $\sigma(s) =_{\alpha\beta\eta} \sigma(t)$

## Examples:

$$\begin{array}{llll} ?X \wedge ?Y & =_{\alpha\beta\eta} & x \wedge x & [?X \mapsto x, ?Y \mapsto x] \\ ?P \ x & =_{\alpha\beta\eta} & x \wedge x & [?P \mapsto \lambda x. x \wedge x] \\ P \ (?f \ x) & =_{\alpha\beta\eta} & ?Y \ x & [?f \mapsto \lambda x. x, ?Y \mapsto P] \end{array}$$

**Higher-Order:** schematic variables can be functions.

# Higher-Order Unification

- ▶ Unification modulo  $\alpha\beta$  is semi-decidable
- ▶ Unification modulo  $\alpha\beta\eta$  is undecidable
- ▶ Higher-Order Unification has possibly infinitely many most general solutions

## **But:**

- ▶ Most cases are well-behaved
- ▶ Important fragments (like Higher-Order Patterns) are decidable

# Higher-Order Patterns

## Higher-Order Pattern:

- ▶ is a term in  $\beta$ -normal form where
- ▶ each occurrence of a schematic variable is of the form  $f t_1 \dots t_n$
- ▶ and the  $t_1 \dots t_n$  are  $\eta$ -convertible into  $n$  distinct bound variables

# Preview: Proofs in Isabelle

# Proofs in Isabelle

## General schema

```
lemma name: "⟨goal⟩"  
  apply ⟨method⟩  
  apply ⟨method⟩  
  ...  
done
```

- ▶ Sequential application of methods until all **subgoals** are solved.

# The Proof State

**1.**  $\bigwedge x_1 \dots x_p. \llbracket A_1; \dots; A_n \rrbracket \implies B$

**2.**  $\bigwedge y_1 \dots y_q. \llbracket C_1; \dots; C_m \rrbracket \implies D$

$x_1 \dots x_p$     Parameters

$A_1 \dots A_n$     Local assumptions

$B$                 Current (sub)goal

# Isabelle Theories

## Syntax

```
theory  $\langle name \rangle$   
imports  $\langle import_1 \rangle \dots \langle import_n \rangle$   
begin  
(declarations, definitions, theorems, proofs, ...)*  
end
```

- ▶  $\langle name \rangle$ : name of theory. Must live in file  $\langle name \rangle.thy$
- ▶  $\langle import_i \rangle$ : name of **imported** theory. Import transitive.

Unless you need something special:

```
theory  $\langle name \rangle$   
imports Main  
begin
```

# Natural Deduction



# Natural Deduction Rules

$$\begin{array}{l} \frac{A \quad B}{A \wedge B} \text{ conjI} \qquad \frac{A \wedge B \quad \llbracket A; B \rrbracket \Longrightarrow C}{C} \text{ conjE} \\ \\ \frac{A}{A \vee B} \quad \frac{B}{A \vee B} \text{ disjI1/2} \qquad \frac{A \vee B \quad A \Longrightarrow C \quad B \Longrightarrow C}{C} \text{ disjE} \\ \\ \frac{A \Longrightarrow B}{A \longrightarrow B} \text{ disjE} \qquad \frac{A \longrightarrow B \quad A \quad B \Longrightarrow C}{C} \text{ impE} \end{array}$$

For each connective ( $\wedge$ ,  $\vee$ , etc):  
**introduction** and **elimination** rules

# Proof by Assumption

**apply** assumption

proves

1.  $\llbracket B_1; \dots; B_m \rrbracket \implies C$

by unifying  $C$  with one of the  $B_i$

There may be more than one matching  $B_i$   
and multiple unifiers.

**Backtracking!**

Explicit backtracking command: **back**

# Intro Rules

**Intro** rules decompose formulae to the right of  $\implies$ .

**apply** (rule  $\langle intro-rule \rangle$ )

Intro rule  $\llbracket A_1; \dots; A_n \rrbracket \implies A$  means

- ▶ To prove  $A$  it suffices to show  $A_1 \dots A_n$

Applying rule  $\llbracket A_1; \dots; A_n \rrbracket \implies A$  to subgoal  $C$ :

- ▶ unify  $A$  and  $C$
- ▶ replace  $C$  with  $n$  new subgoals  $A_1 \dots A_n$

# Elim Rules

Elim rules decompose formulae on the left of  $\implies$ .

**apply** (erule <elim-rule>)

Elim rule  $\llbracket A_1; A_2; \dots; A_n \rrbracket \implies A$  means

- ▶ If I know  $A_1$  and want to prove  $A$  it suffices to show  $A_2 \dots A_n$

Applying rule  $\llbracket A_1; \dots; A_n \rrbracket \implies A$  to subgoal  $C$ :

Like **rule** but also

- ▶ unifies first premise of rule with an assumption
- ▶ eliminates that assumption

# Demo: Propositional Reasoning

# Iff, Negation, True and False

$$\frac{A \implies B \quad B \implies A}{A = B} \text{ iffI}$$

$$\frac{A = B \quad \llbracket A \longrightarrow B; B \longrightarrow A \rrbracket \implies C}{C} \text{ iffE}$$

$$\frac{A = B}{A \implies B} \text{ iffD1}$$

$$\frac{A = B}{B \implies A} \text{ iffD2}$$

$$\frac{A \implies \text{False}}{\neg A} \text{ notI}$$

$$\frac{\neg A \quad A}{P} \text{ notE}$$

$$\frac{}{\text{True}} \text{ TrueI}$$

$$\frac{\text{False}}{P} \text{ FalseE}$$

# Equality

$$\frac{}{t = t} \text{ refl} \qquad \frac{s = t}{t = s} \text{ sym} \qquad \frac{r = s \quad s = t}{r = t} \text{ trans}$$

$$\frac{s = t \quad P \ s}{P \ t} \text{ subst}$$

Rarely needed explicitly — used implicitly by term rewriting.

# Classical

$$\frac{}{P = \text{True} \vee P = \text{False}} \text{True\_or\_False}$$

$$\frac{}{P \vee \neg P} \text{excluded\_middle}$$

$$\frac{\neg A \implies \text{False}}{A} \text{ccontr} \qquad \frac{\neg A \implies A}{A} \text{classical}$$

- ▶ excluded\_middle, ccontr and classical not derivable from the other rules.
- ▶ If we include True\_or\_False, they are derivable.

They make the logic **classical**, **non-constructive**.



# Cases

$$\frac{}{P \vee \neg P} \text{excluded\_middle}$$

is a case distinction on type *bool*.

Isabelle can do case distinctions on arbitrary terms:

**apply** (case\_tac  $\langle term \rangle$ )

# Safe and Not so Safe

Safe rules preserve provability:

conjI, impl, notI, iffI, refl, ccontr, classical, conjE, disjE

$$\frac{A \quad B}{A \wedge B} \text{conjI}$$

Unsafe rules can turn a provable goal into an unprovable one:

disjI1, disjI2, impE, iffD1, iffD2, notE

$$\frac{A}{A \vee B} \text{disjI1}$$

Apply safe rules before unsafe ones.

# Demo: More Rules

# Quantifiers

# Scope

- ▶ Scope of parameters: whole subgoal
- ▶ Scope of  $\forall, \exists, \dots$ : ends with meta-level connective:  
 $\implies, \equiv$  or  $;$ .

Example:

$$\bigwedge x y. \llbracket \forall y. P y \longrightarrow Q z y; Q x y \rrbracket \implies \exists x. Q x y$$

means

$$\bigwedge x y. \llbracket (\forall y_1. P y_1 \longrightarrow Q z y_1); Q x y \rrbracket \implies (\exists x_1. Q x_1 y)$$

# Natural Deduction for Quantifiers

$$\frac{\bigwedge x. P x}{\forall x. P x} \text{allI} \qquad \frac{\forall x. P x \quad P ?x \implies R}{R} \text{allE}$$
$$\frac{P ?x}{\exists x. P x} \text{exI} \qquad \frac{\exists x. P x \quad \bigwedge x. P x \implies R}{R} \text{exE}$$

- ▶ **allI** and **exE** introduce new parameters ( $\bigwedge x$ ).
- ▶ **allE** and **exI** introduce new unknowns ( $?x$ ).

# Instantiating Rules

**apply** (rule\_tac x = " $\langle term \rangle$ " in  $\langle rule \rangle$ )

Like `rule`, but  $?x$  in  $\langle rule \rangle$  is instantiated by  $\langle term \rangle$  before application.

Similar: `erule_tac`

- ▶  $x$  is in  $\langle rule \rangle$ , not in goal.
- ▶  $\langle term \rangle$  may contain parameters from the goal and those introduced in Isar texts (later).

# Two Successful Proofs

1.  $\forall x. \exists y. x = y$

**apply** (rule allI)

1.  $\bigwedge x. \exists y. x = y$

Best practice

**apply** (rule\_tac x = "x" in exI)

1.  $\bigwedge x. x = x$

**apply** (rule refl)

simpler & clearer

Exploration

**apply** (rule exI)

1.  $\bigwedge x. x = ?y\ x$

**apply** (rule refl)

$?y \mapsto \lambda u. u$

shorter & trickier



# Two Unsuccessful Proofs

1.  $\exists y. \forall x. x = y$

**apply** (rule\_tac x = ??? in exI)

**apply** (rule exI)

1.  $\forall x. x = ?y$

**apply** (rule allI)

1.  $\bigwedge x. x = ?y$

**apply** (rule refl)

$?y \mapsto x$  yields  $\bigwedge x'. x' = x$

## Principle

$?f\ x_1 \dots x_n$  can only be replaced by term  $t$

if  $\text{params}(t) \subseteq x_1, \dots, x_n$ .

# Safe and Unsafe Rules

Safe  $\text{allI}, \text{exE}$

Unsafe  $\text{allE}, \text{exI}$

**Create parameters first, unknowns later**

# Demo: Quantifier Proofs

# Parameter Names

Parameter names are chosen by Isabelle

1.  $\forall x. \exists y. x = y$

**apply** (rule all)

1.  $\wedge x. \exists y. x = y$

**apply** (rule\_tac x = "x" in exI)

Brittle!

# Renaming Parameters

1.  $\forall x. \exists y. x = y$

**apply** (rule allI)

1.  $\bigwedge x. \exists y. x = y$

**apply** (rename\_tac N)

1.  $\bigwedge N. \exists y. N = y$

**apply** (rule\_tac x = "N" in exI)

In general

(rename\_tac  $x_1 \dots x_n$ ) renames the rightmost (inner)  $n$  parameters to  $x_1 \dots x_n$ .

# Forward Proof: frule and drule

**apply** (frule  $\langle rule \rangle$ )

Rule:  $\llbracket A_1; \dots; A_m \rrbracket \Longrightarrow A$

Subgoal: 1.  $\llbracket B_1; \dots; B_n \rrbracket \Longrightarrow C$

Substitution:  $\sigma(B_i) \equiv \sigma(A_1)$

Unifiable assumption  $B_i$  is chosen.

New subgoals: 1.  $\sigma(\llbracket B_1; \dots; B_n \rrbracket \Longrightarrow A_2)$

$\vdots$

m-1.  $\sigma(\llbracket B_1; \dots; B_n \rrbracket \Longrightarrow A_m)$

m.  $\sigma(\llbracket B_1; \dots; B_n; A \rrbracket \Longrightarrow C)$

Like **frule** but also deletes  $B_i$ : **apply** (drule  $\langle rule \rangle$ )

# Examples for Forward Rules

$$\frac{P \wedge Q}{P} \text{ conjunct1} \quad \frac{P \wedge Q}{Q} \text{ conjunct2}$$

$$\frac{P \longrightarrow Q \quad P}{Q} \text{ mp}$$

$$\frac{\forall x. P \ x}{P \ ?x} \text{ spec}$$

# Forward Proof: OF

$$r \text{ [OF } r_1 \dots r_n]$$

Prove assumption 1 of theorem  $r$  with theorem  $r_1$ , and assumption 2 with theorem  $r_2$ , etc ...

$$\text{Rule } r \quad \llbracket A_1; \dots; A_m \rrbracket \Longrightarrow A$$

$$\text{Rule } r_1 \quad \llbracket B_1; \dots; B_n \rrbracket \Longrightarrow B$$

$$\text{Substitution} \quad \sigma(B) \equiv \sigma(A_1)$$

$$r \text{ [OF } r_1] \quad \sigma(\llbracket B_1; \dots; B_n; A_2; \dots; A_m \rrbracket \Longrightarrow A)$$

May use underscore to omit an argument:

$r \text{ [OF } \_ r_2]$  proves assumption 2 with theorem  $r_2$ .



# Forward proofs: THEN

$r_1$  [THEN  $r_2$ ] means  $r_2$  [OF  $r_1$ ]

# Demo: Forward Proofs

# Hilbert's Epsilon Operator



(David Hilbert, 1862-1943)

$\varepsilon x. P x$  is a value that satisfies  $P$  (if such a value exists)

$\varepsilon$  also known as **description operator**.

In Isabelle the  $\varepsilon$ -operator is written  $\text{SOME } x. P x$

$$\frac{P ?x}{P (\text{SOME } x. P x)} \text{someI}$$

# More Epsilon

$\varepsilon$  implies Axiom of Choice:

$$\forall x. \exists y. Q\ x\ y \implies \exists f. \forall x. Q\ x\ (f\ x)$$

Existential and universal quantification can be defined with  $\varepsilon$ .

Isabelle also knows the **definite description operator**  $\iota$ :

$$\frac{}{(\text{THE } x. x = a) = a} \text{the\_eq\_trivial}$$

# More Proof Methods

<b>apply</b> (intro $\langle intro-rules \rangle$ )	repeatedly applies intro rules
<b>apply</b> (elim $\langle elim-rules \rangle$ )	repeatedly applies elim rules
<b>apply</b> clarify	applies all safe rules that do not split the goal
<b>apply</b> safe	applies all safe rules
<b>apply</b> fast	sequent based automatic
<b>apply</b> best	search tactics
<b>apply</b> blast	an automatic tableaux prover (works well on predicate logic)
<b>apply</b> metis	resolution prover for first-order logic with equality

# Epsilon and Automation Demo

# Attributes

## Review:

Safe and unsafe rule; heuristics: use safe before unsafe

## This can be automated

Automated methods (fast, blast, clarify etc) are not hardwired.

Use **attributes** to declare safe and unsafe intro and elim rules.

## Syntax:

[ $\langle kind \rangle$ !] for safe rules ( $\langle kind \rangle$  one of intro, elim, dest)

[ $\langle kind \rangle$ ] for unsafe rules

# More on Automation

## **Application** (roughly):

do safe rules first, search/backtrack on unsafe rules only

### **Example:**

declare attribute globally  
remove attribute globally  
use locally  
delete locally

**declare** conj1 [intro!] allE [elim]  
**declare** allE [rule del]  
**apply** (blast intro: some1)  
**apply** (blast del: conj1)



# Demo: Attributes

## We Have Learned so far...

- ▶ Proof rules propositional logic
- ▶ Proof rules for predicate calculus
- ▶ Safe and unsafe rules
- ▶ Forward proof
- ▶ The Epsilon Operator
- ▶ Some automation (classical reasoner)