

Complexity Theory

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Outline

- Summary of Last Lecture: Crossing Sequences
- Exercises
- Linear Speed-Up
- Savitch's Theorem



Theorem

If M runs in $o(\log \log n)$ space, then M accepts a regular set

Fact

\exists a non-regular set accepted in $O(\log \log n)$ space

$$\{\#b_k(0)\#b_k(1)\#b_k(2)\#\dots\#b_k(2^k - 1)\# \mid k \geq 0\}$$

$b_k(n)$ is the k -bit (binary) representation of n

Proof

using similar crossing argument, but the following lemma

Lemma

If here is a fixed finite bound k on the amount of space used by M on accepted inputs, then $L(M)$ is a regular set



Time- and Space-Boundedness

let $T: \mathbb{N} \rightarrow \mathbb{N}$ and $S: \mathbb{N} \rightarrow \mathbb{N}$ be numeric functions; as usual we write $\log n$ for $\lceil \log n \rceil$, etc.

Definition

time-bounded

- nondeterministic TM runs in time $T(n)$ or
- TM is $T(n)$ time-bounded
- if on all but finitely many inputs x , no computation path takes more than $T(|x|)$ steps before halting

Definition

space-bounded

- nondeterministic TM runs in space $S(n)$ or
- TM is $S(n)$ space-bounded
- if on all but finitely many inputs x , no computation path uses more than $S(|x|)$ worktape cells

Linear Speedup

DTIME $(T(n)) := \{L(M) \mid M \text{ is a deterministic multitape TM running in time } T(n)\}$

NTIME $(T(n)) := \{L(M) \mid M \text{ is a nondeterministic multitape TM running in time } T(n)\}$

DSPACE $(S(n)) := \{L(M) \mid M \text{ is a deterministic multitape TM running in space } S(n)\}$

NSPACE $(S(n)) := \{L(M) \mid M \text{ is a nondeterministic multitape TM running in space } S(n)\}$

Theorem

linear speed-up

let $T(n) \geq n + 1$, $S(n) \geq \Omega(\log n)$; for any $c \geq 1$:

$\text{DTIME}(cT(n)) \subseteq \text{DTIME}(T(n))$ $\text{NTIME}(cT(n)) \subseteq \text{NTIME}(T(n))$

$\text{DSPACE}(cS(n)) \subseteq \text{DSPACE}(S(n))$ $\text{NSPACE}(cS(n)) \subseteq \text{NSPACE}(S(n))$

Common Complexity Classes

LOGSPACE := $\text{DSPACE}(\log n)$

NPSPACE := $\text{NSPACE}(n^{O(1)})$

NLOGSPACE := $\text{NSPACE}(\log n)$

EXPTIME := $\text{DTIME}(2^{n^{O(1)}})$

P := $\text{DTIME}(n^{O(1)})$

NEXPTIME := $\text{NTIME}(2^{n^{O(1)}})$

NP := $\text{NTIME}(n^{O(1)})$

EXPSPACE := $\text{DSPACE}(2^{n^{O(1)}})$

PSPACE := $\text{DSPACE}(n^{O(1)})$

NEXPSPACE := $\text{NSPACE}(2^{n^{O(1)}})$

we abbreviate $\bigcup_{k>0} \text{DTIME}(n^k)$ by $\text{DTIME}(n^{O(1)})$;
similarly for other classes

Basic Inclusions

$\text{DTIME}(T(n)) \subseteq \text{NTIME}(T(n))$ $\text{DSPACE}(S(n)) \subseteq \text{NSPACE}(S(n))$

Theorem 1

assume $S(n) \geq \log n$, then

- ①: $\text{DTIME}(T(n)) \subseteq \text{DSPACE}(T(n))$
- ②: $\text{NTIME}(T(n)) \subseteq \text{NSPACE}(T(n))$
- ③: $\text{DSPACE}(S(n)) \subseteq \text{DTIME}(2^{O(S(n))})$
- ④: $\text{NSPACE}(S(n)) \subseteq \text{NTIME}(2^{O(S(n))})$

Proof

①,② follow as a TM can scan only one tape cell in every step

③,④ we show how to modify a given TM M running in space $S(n)$

- assume M features a single read-only input tape; a single worktape
- there are at most $qnS(n)d^{S(n)} =: c^{S(n)}$ configurations

1	q	—	number of states
2	n	—	cursor on the input tape
3	$S(n)$	—	cursor on the worktape
4	d	—	cardinality of the alphabet

Proof (cont'd)

- any computation path taking more than $c^{S(n)}$ -steps can be shortened
- on a new worktape install a timer counting up to $c^{S(n)}$
 - 1 no extra space, if use encoding in c -ary
 - 2 $O(S(n))$ extra time for each step
- total time spent: $O(S(n)) \cdot c^{S(n)} = 2^{O(S(n))}$ ■

Theorem 2

assume $S(n) \geq \log n$, then

- ①: $\text{NTIME}(T(n)) \subseteq \text{DSPACE}(T(n))$
- ②: $\text{NSPACE}(S(n)) \subseteq \text{DTIME}(2^{O(S(n))})$

Proof

① depth-first search on the computation tree

the obvious algorithm gives a $T(n)^2$ -space bound

to remove the exponent ² one wastes time: store only the **choice-sequence** and recomputes the configuration

Proof (cont'd)

- ② assume $S(n)$ is **space-constructible**
 - 1 this means there exists a TM that can be used to mark off $S(n)$ worktape cells
 - 2 write down all configurations of the nondeterministic machine, using at most $S(n)$ space
 - 3 there are at most $c^{S(n)}$ of these, writable (all) in $S(n)c^{S(n)}$ time
 - 4 we inductively mark all configurations reachable from the start configuration
 - 5 this reachability argument works in quadratic time in the number of states
 - 6 we obtain a $d^{S(n)}$ -time bound

Proof (cont'd)

- ② we get rid of **space-constructibility**
 - 1 the procedure above is iterated for

$$S = 0, 1, 2, \dots$$

- 2 if in this process we need more space, we extend S
- 3 eventually we have to hit $S(n)$ and we can ignore anything beyond
- 4 the total time is at most

$$\sum_{S=0}^{S(n)} d^S \leq \frac{d^{S(n)+1} - 1}{d - 1} .$$



Savitch's Theorem

Theorem

let $S(n) \geq \log n$. Then

$$\text{NSPACE}(S(n)) \subseteq \text{DSPACE}(S(n)^2),$$

in particular **PSPACE = NPSPACE**

