

Algorithms & Datastructures

Laboratory Exercise Sheet 4

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Exercise 1) Quicksort

1. Use quicksort with pivot function $pivot(a, l, r) = r$ for sorting the sequence 13, 19, 9, 5, 3, 8, 7, 4, 21, 2, 6, 11 on a sheet of paper.
2. What happens if you omit the preprocessing step?

Exercise 1) Solution

1. Execute Quicksort as follows:

- Preprocessing step: Swap 13 and 2, resulting in the sequence 2, 19, 9, 5, 3, 8, 7, 4, 21, 13, 6, 11.
- Process quicksort(a, 1, 11), swapping 19 and 6. After that i points to the 21 and j to the 4, thus the exit condition is fulfilled. Finally swap 21 and 11, resulting in 2, 6, 9, 5, 3, 8, 7, 4 | 11 | 13, 19, 21.
- Process quicksort(a, 1, 7). Pivot element is 4. Swap 6 and 3. In the next step, $i = 2$ and $j = 0$. Thus the exit condition is fulfilled and we swap 9 and 4. Thus we get 3 | 4 | 5, 6, 8, 7, 9, the recursive call for 3 does not need to do anything, and
- Process quicksort(a, 3, 7). The pivot element here is the 9, thus no swapping is performed and we
- Call quicksort(a, 3, 6). The pivot element now is 7, i ascends to the 8 and j descends to the 6, thus the exit condition is fulfilled, we swap 8 and 7 and the result is 5, 6 | 7 | 8.
- Another call quicksort(a, 3, 4) with pivot element 6 results in no swapping and another recursive call quicksort(a, 3, 3), which exits without further action.
- Also, the call of quicksort(a, 6, 6) exits without further action.
- Perform quicksort(a, 9, 11), pivot element is 21
- Perform quicksort(a, 9, 10) on 13, 19, pivot element is 19, no swapping necessary, finally call quicksort(a, 9, 9) and we are done.

Result: 2, 3, 4, 5, 6, 7, 8, 9, 11, 13, 19, 21.

2. If we omit the preprocessing step:

- In general j may run out of the array on the left side. (index out of bounds), depending on the situation.
- In this example: We do not swap 13 and 2 at the beginning of the algorithm. Thus, 13 stays at the left. After the first step we get 6, 2, 9, 5, 3, 8, 7, 4 | 11 | 19, 13, 21. Consider the left branch: Its pivot element is the 4, thus the algorithm partitions the left part as follows: 3, 2 | 4 | 5, 6, 8, 7, 9. Again consider the branch on the left: If you start quicksort on 3, 2, the break condition for j is never true, since there is no element $a[i] < 2$ left of 2.

Thus the algorithm will fail with an `ArrayIndexOutOfBoundsException` in this step.

Exercise 2) Loop invariant for Minimum Consider the minimum-algorithm implemented as follows

Minimum code

```
1  static int minimum(int[] a) {
2      if (a.length > 0) {
3          int m = a[0];
4          int i = 0;
5          int j = 1;
6          while (j < a.length) {
7              if (a[j] < m) {
8                  i = j;
9                  m = a[j];
10             }
11             j++;
12         }
13         return i;
14     } else {
15         throw new RuntimeException("minimum not defined");
16     }
17 }
```

Give a suitable loop invariant for the loop starting at line 6 and ending at line 12. Using the invariant it should be possible to conclude $a[i] = \min(a[0], \dots, a[a.length - 1])$ for non-empty arrays a , where i is the return value of the algorithm.

Exercise 2) Solution A suitable loop invariant is:

$$\phi \quad := \quad m = \min(a[0], \dots, a[j-1]) \quad \wedge \quad a[i] = m \quad \wedge \quad j \leq a.length$$

(When leaving the loop we know that ϕ and $j \not\leq a.length$ are satisfied. So, from the last condition of ϕ and $j \not\leq a.length$ we conclude $j = a.length$ and thus, using ϕ we achieve the desired result $a[i] = \min(a[0], \dots, a[a.length - 1])$.)

Exercise 3) Radix-Sort

1. Sort the sequence COW, DOG, SEA, RUG, ROW, MOB, BOX, TAB, BAR, EAR, TAR, DIG, BIG, TEA, NOW and FOX using Radix-Sort lexicographically (like a telephone book) on a sheet of paper, one char column at a time. Write down the element order after each step of Radix-Sort.
2. Implement Radix-Sort, sorting radixBits at a time. Use the following skeleton code, which you can download:

Radix Sort

```
public class Sorting {  
  
    static int radixBits = 8;  
  
    static void radixSort(int[] a) {  
        // Provide implementation here...  
    }  
  
    static void bucketSort(int[] a, int[] b, int mask, int shift) {  
        int[] cnt_ind = new int[mask+1];  
        int n = a.length;  
        // count  
        for (int i=0; i<n; i++) {  
            int key = (a[i] >>> shift) & mask;  
            cnt_ind[key]++;  
        }  
        // compute start-indices  
        cnt_ind[mask] = n - cnt_ind[mask];  
        for (int j=mask-1; j >= 0; j--) {  
            cnt_ind[j] = cnt_ind[j+1] - cnt_ind[j];  
        }  
        // sort  
        for (int i=0; i<n; i++) {  
            int key = (a[i] >>> shift) & mask;  
            int index = cnt_ind[key];  
            b[index] = a[i];  
            cnt_ind[key] = index+1;  
        }  
    }  
}
```

Exercise 3) Solution

1. Situation:

- Initial: COW, DOG, SEA, RUG, ROW, MOB, BOX, TAB, BAR, EAR, TAR, DIG, BIG, TEA, NOW, FOX
- After first step: SEA, TEA, MOB, TAB, DOG, RUG, DIG, BIG, BAR, EAR, TAR, COW, ROW, NOW, BOX, FOX
- After second step: TAB, BAR, EAR, TAR, SEA, TEA, DIG, BIG, MOB, DOG, COW, ROW, NOW, BOX, FOX, RUG
- After third and final step: BAR, BIG, BOX, COW, DIG, DOG, EAR, FOX, MOB, NOW, ROW, RUG, SEA, TAB, TAR, TEA

2. E.g. implement it as follows:

Radix Sort Solution

```
public class Sorting {

    static int radixBits = 8;

    static void radixSort(int[] a) {
        int mask = 0;
        for (int i=0; i<radixBits; i++) {
            mask = (mask << 1) | 1;
        }
        int[] one = a;
        int[] two = new int[a.length];
        for (int shift=0; shift < 32; shift += radixBits) {
            bucketSort(one, two, mask, shift);
            int[] tmp = one; one = two; two = tmp;
        }
        if (one != a) {
            System.arraycopy(one, 0, a, 0, a.length);
        }
    }

    static void bucketSort(int[] a, int[] b, int mask, int shift) {
        int[] cnt_ind = new int[mask+1];
        int n = a.length;
        // count
        for (int i=0; i<n; i++) {
            int key = (a[i] >>> shift) & mask;
            cnt_ind[key]++;
        }
        // compute start-indices
        cnt_ind[mask] = n - cnt_ind[mask];
        for (int j=mask-1; j >= 0; j--) {
            cnt_ind[j] = cnt_ind[j+1] - cnt_ind[j];
        }
        // sort
        for (int i=0; i<n; i++) {
            int key = (a[i] >>> shift) & mask;
            int index = cnt_ind[key];
            b[index] = a[i];
            cnt_ind[key] = index+1;
        }
    }
}
```