

# Algorithmen und Datenstrukturen

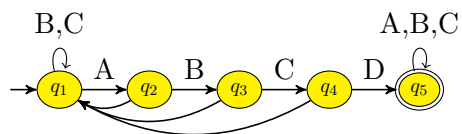
## Musterlösung 13

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21. Juni, zur Besprechung am 28. Juni

### Aufgabe 1) Knuth-Morris-Pratt

1. (a)

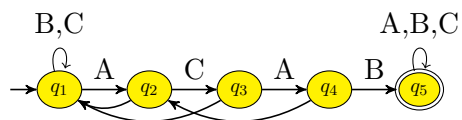


Hier entsprechen unbeschriftete Pfeile  $\epsilon$ -Transitionen.

Akzeptierender Lauf:

$$q_1 \xrightarrow{A} q_2 \xrightarrow{B} q_3 \xrightarrow{C} q_4 \xrightarrow{\epsilon} q_1 \xrightarrow{A} q_2 \xrightarrow{B} q_3 \xrightarrow{C} q_4 \xrightarrow{D} q_5$$

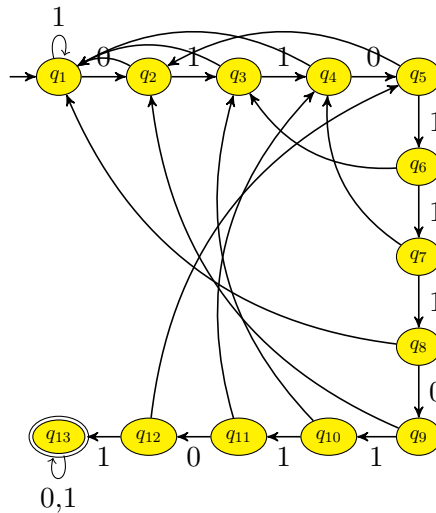
(b)



Akzeptierender Lauf:

$$q_1 \xrightarrow{A} q_2 \xrightarrow{C} q_3 \xrightarrow{A} q_4 \xrightarrow{\epsilon} q_2 \xrightarrow{C} q_3 \xrightarrow{A} q_4 \xrightarrow{B} q_5$$

(c)



Akzeptierender Lauf:

$$q_1 \xrightarrow{0} q_2 \xrightarrow{1} q_3 \xrightarrow{1} q_4 \xrightarrow{0} q_5 \xrightarrow{1} q_6 \xrightarrow{1} q_7 \xrightarrow{\epsilon} q_4 \xrightarrow{0} q_5 \xrightarrow{1} q_6 \xrightarrow{1} q_7 \xrightarrow{1} q_8 \xrightarrow{0} q_9 \xrightarrow{\epsilon} q_2 \xrightarrow{\epsilon} q_1 \xrightarrow{0} q_2 \xrightarrow{1} q_3 \xrightarrow{1} q_4 \xrightarrow{0} q_5 \xrightarrow{1} q_6 \xrightarrow{1} q_7 \xrightarrow{1} q_8 \xrightarrow{0} q_9 \xrightarrow{1} q_{10} \xrightarrow{1} q_{11} \xrightarrow{0} q_{12} \xrightarrow{1} q_{13}$$

```

2.
1 public class Kmp {
2     int[] next;
3     String w;
4
5     public Kmp(String search) {
6         int i = 0;
7         int j = -1;
8         int m = search.length();
9         next = new int[m+1];
10        next[i] = j;
11        w = search;
12
13        while (i < m) {
14            if (j == -1 || w.charAt(i) == w.charAt(j)) {
15                i++; j++;
16                next[i] = j;
17            } else {
18                j = next[j];
19            }
20        };
21    }
22
23    void search(String s, boolean all) {
24        int i = 0;
25        int j = 0;
26        int m = w.length();
27        int n = s.length();
28        boolean found = false;
29        while (i < n) {
30            if (j == -1 || s.charAt(i) == w.charAt(j)) {
31                i++; j++;
32            } else {
33                j = next[j];
34            }
35            if (j >= m) {
36                found = true;
37                System.out.println("w found in s at position " + (i - m));

```

```

38         j = next[j];
39         if(!all) break;
40     }
41 };
42 if (!found) {
43     System.out.println("w not found in s");
44 }
45 }
46
47 void find(String s) {
48     search(s,false);
49 }
50
51 void findAll(String s) {
52     search(s,true);
53 }
54
55 public static void main(String[] args) {
56     Kmp k = new Kmp(args[0]);
57     k.find(args[1]);
58     System.out.println("");
59     k.findAll(args[1]);
60 }
61 }

```

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**Aufgabe 2) Boyer-Moore** Kleinbuchstaben kennzeichnen entdeckte Konflikte.

ABCABCD  
 ABCd  
 ABCD

ACACAB  
 ACAb  
 ACAB

**Aufgabe 3) Klausurvorbereitung**