

Quantum Programming Language

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Outline

Quantum Computing

Physical Properties

Computational Power

cQPL

Classical Language Elements

Quantum Language Elements

Random Numbers

Communication

Qubits and Superpositions

Qubits and Superpositions

- ▶ Two different states $|0\rangle$ and $|1\rangle$
- ▶ $|\psi\rangle = v_0|0\rangle + v_1|1\rangle$

$$v_0|0\rangle + v_1|1\rangle \rightarrow \begin{bmatrix} v_0 \\ v_1 \end{bmatrix}, \text{ so that } |0\rangle \rightarrow \begin{bmatrix} 1 \\ 0 \end{bmatrix} \text{ and } |1\rangle \rightarrow \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

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- ▶ Symmetric superposition ($v_0 = v_1 = \frac{1}{\sqrt{2}}$).
- ▶ Built-in randomness!

Parallelism and Entanglement

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- ▶ Quantum register containing n quantum bits \rightarrow contains all numbers from 0 to $2^n - 1$ at the same time

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Entanglement

- ▶ Two qubits can be entangled
- ▶ Works regardless of physical distance
- ▶ Basis for communication

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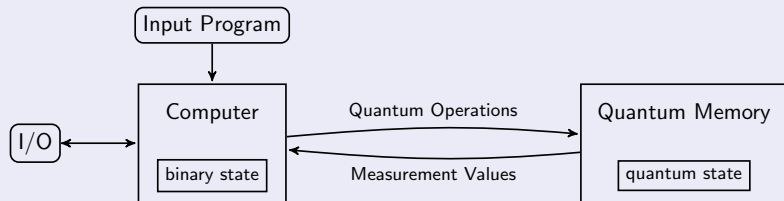
Computational Power

Computational Power

- ▶ Can solve some problems in NP in polynomial time (prime factorization)
- ▶ It is not proven that quantum computers are “more powerful” than classical computers
- ▶ Slower for conventional tasks

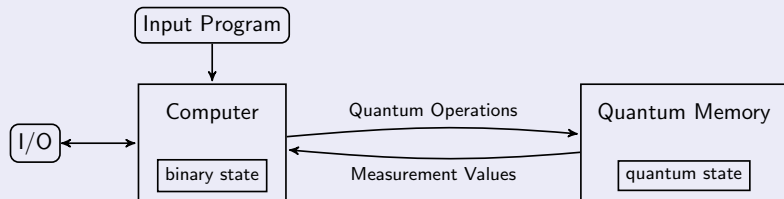
Architecture

Quantum Computer Architecture



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Quantum Computer Architecture



cQPL

- ▶ Compiled to C++
- ▶ Run on a quantum simulator

Identifiers and Variables

Data Types

- ▶ bit
- ▶ int
- ▶ float

Variable Declaration

```
new bit b := 0;  
new int i := 42;
```

Arithmetic and Logical Expressions

Arithmetic Expressions

- ▶ Basic mathematical operators $+$, $-$, $*$, $/$
- ▶ $a + (b - c) * (1/2)$
- ▶ Operators “work” on bits

Logical Expressions

- ▶ Logical operators $=$, \neq , $>$, $<$, \geq , \leq
- ▶ `true` has value 0, `false` has value 1

Procedures

Procedures

- ▶ Arguments as `name:type` pairs
- ▶ Passed by value
- ▶ Returns tuple of the classical arguments at the end of its execution
- ▶ Called via keyword `call`
- ▶ Special built-in procedure `print`

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Note

- ▶ Tuples can not be assigned to variables!
- ▶ Strings can not be assigned to variables!

Procedure Example

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```
proc p: arg1:int, arg2:int {  
    arg1 := arg1 + arg2;  
    arg2 := 0;  
} in {  
    new int var1 := 1;  
    new int var2 := 2;  
    (var1, var2) := call p(var1, var2);  
};
```

Control Flow Example

Control Flow

- ▶ while
- ▶ if-then-else

Control Flow Example

```
new int i := 0;
new int d := 0;
while (i < 100) do {
  if (d >= 3) then { print i; d := 0; };
  if (d < 3) then { d := d + 1; };
  i := i + 1;
};
```

Quantum Variables

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- ▶ qbit, qint
- ▶ Declaration and assignment stays the same
- ▶ No cloning!

Quantum Variable Declaration

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Quantum Gates

Can change the states of qubits

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Predefined Gates

- ▶ Negation

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Predefined Gates

- ▶ Negation
- ▶ Controlled Negation
 - ▶ CNot : $|x, y\rangle \rightarrow |x \oplus y, y\rangle$
 - ▶ Used to entangle qubits

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Predefined Gates

- ▶ Negation
- ▶ Controlled Negation
 - ▶ CNot : $|x, y\rangle \rightarrow |x \oplus y, y\rangle$
 - ▶ Used to entangle qubits
- ▶ Hadamard-Transform
 - ▶ Brings a qubit into an even superposition
 - ▶ $H : |0\rangle \rightarrow \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$

Application of Gates

Application of Gates

```
new qbit b1 := 0;
new qbit b2 := 1;
b1 *= Not;
b1 *= H;
b1, b2 *= CNot;
b1 *= [[1, 0, 0i, 1]];
```

Dump

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Displays the probability distribution of quantum variables

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Example

```
new qbit q := 0;
print "Before H: "; dump q;
q *= H;
print "After H: "; dump q;
```

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Displays the probability distribution of quantum variables

Example

```
new qbit q := 0;
print "Before H: "; dump q;
q *= H;
print "After H: "; dump q;
```

Output

```
Before H: 1 |0>
After H: 0.5 |0>, 0.5 |1>
```

Measure

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Measures a quantum variable and will return either $|0\rangle$ or $|1\rangle$

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Application of Gates

```
measure q then { print "q is |0>"; }  
else { print "q is |1>"; };
```

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Measures a quantum variable and will return either $|0\rangle$ or $|1\rangle$

Application of Gates

```
measure q then { print "q is |0>"; }  
else { print "q is |1>"; };
```

Output

```
q is |0>  
or  
q is |1>
```


Generating Random Numbers

Coin Toss Example

```
new qbit q := 0;
q *= H;
measure q then {
    print "Tossed head";
} else {
    print "Tossed tail";
};
```

Modules

Communication Example

```
module A {
  new qbit a := 0; new qbit b := 0;
  b *= Not; b *= H; a, b *= CNot;
  send b to B;
  measure a then { print "a = |1>"; }
                else { print "a = |0>"; };
};

module B {
  receive b:qbit from A;
  measure b then { print "b = |1>"; }
                else { print "b = |0>"; };
};
```

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- ▶ Quantum computers will work and might outperform classical computers someday
- ▶ Most current encryption will be broken (prime factorization through parallelism)