

overview

impredicative definitions of data-types

impredicativity

the 'meaning' of $\forall a. B$

depends on the meaning of all formulas $B[a := A]$

(this includes $B[a := \forall a. B]$)

Russell's paradox

naive set theory: $\mathcal{P}(\text{Set}) \subseteq \text{Set}$

Russell's paradox:

$$\begin{aligned} \{x \mid x \notin x\} &\in \{x \mid x \notin x\} \\ \Leftrightarrow \\ \{x \mid x \notin x\} &\notin \{x \mid x \notin x\} \end{aligned}$$

Cantor: powerset bigger than set itself

lambda2 is impredicative

$\text{bool} : \star \vdash \star \rightarrow \text{bool} : \star$

corresponds to

$\mathcal{P}(\text{Set}) \subseteq \text{Set}$

Coq is mixed

Prop is impredicative

```
forall x : Prop, x          : Prop
forall x : Prop, x -> True : Prop
```

Set is not impredicative

```
forall x : Set, x          : Type
forall x : Set, x -> bool : Type
```

use of polymorphic types

alternative to inductive definitions

we can define logical connectives (in Prop) in prop2

also: we can define various datatypes (in Set) in lambda2

booleans in lambda2

- $B = \Pi a: * . a \rightarrow a \rightarrow a$
- $T = \lambda a: * . \lambda x: a. \lambda y: a. x$
- $F = \lambda a: * . \lambda x: a. \lambda y: a. y$
- $\text{not} = \lambda b: B. \lambda a: * . \lambda u: a. \lambda v: a. (b a v u)$
- $\text{and} = \lambda b: B. \lambda b': B. \lambda a: * . \lambda u: a. \lambda v: a. (b a (b' a u v) v)$
- $\text{or} = \lambda b: B. \lambda b': B. \lambda a: * . \lambda u: a. \lambda v: a. (b a u (b' a u v))$

natural numbers in lambda2

- $N = \Pi a : * . a \rightarrow (a \rightarrow a) \rightarrow a$
- $n = \lambda a : * . \lambda o : a . \lambda s : a \rightarrow a . s^n o$
- $\text{successor} = \lambda n : N . \lambda a : * . \lambda o : a . \lambda s : a \rightarrow a . s (n a o s)$
- $\text{successorb} = \lambda n : N . \lambda a : * . \lambda o : a . \lambda s : a \rightarrow a . (n a (s o) s)$

adding inductive types

type theory = typed λ -calculus + inductive types

Curry-Howard-De Bruijn isomorphism

logic \sim type theory

formula \sim type

proof \sim term

detour elimination \sim β -reduction

minimal prop1 \sim simply typed λ -calculus

prop1 \sim simply typed λ -calculus + inductive types

classical prop1 \sim add exceptions

towards program extraction

every finite list of natural numbers can be sorted

$\forall l : \text{natlist} \quad \exists k : \text{natlist} \quad \text{Sorted}(k) \wedge \text{Permutation}(k, l)$

in order to express this we need:

- universal and existential quantification (\forall, \exists)
- data-types (via inductive definitions) (natlist)
- predicates (via inductive definitions) ($\text{Sorted}, \text{Permutation}$)

we will find:

$P : (\forall l : \text{natlist}) \quad (\exists k : \text{natlist}) \quad \text{Sorted}(k) \wedge \text{Permutation}(k, l)$

which is a λ -term (executable program) representing a proof

overview

inductive definitions: datatypes

further reading

examples of inductive types

booleans

natural numbers

lists (of natural numbers)

binary trees

logical operations

inductive datatype: nat

```
Inductive nat : Set :=  
  0 : nat  
| S : nat -> nat .
```

some types:

```
nat : Set  
nat -> nat : Set  
0 : nat : Set  
S: nat -> nat : Set  
Set : Type
```

inductive types

types

intuitively: minimal set closed under constructors

recursive functions

definition using pattern matching

evaluation using ι -reduction

proof by cases

induction principle

nat and natlist: definitions

a nat is either zero or successor of some nat

```
Inductive nat : Set :=  
  0 : nat  
| S : nat -> nat .
```

a natlist is either nil or cons of some nat and some natlist

```
Inductive natlist : Set :=  
  nil : natlist  
| cons : nat -> natlist -> natlist .
```


nat and natlist: functions

pattern matching considers two cases for a nat

```
Fixpoint plus (n m : nat) {struct n} : nat :=  
  match n with  
  | 0 => m  
  | (S p) => S (plus p m)  
end .
```

pattern matching considers two cases for a natlist

```
Fixpoint append (k l : natlist) {struct k} : natlist :=  
  match k with  
  | nil => l  
  | (cons h t) => cons h (append t l)  
end .
```

computing in Coq

ι -reduction

Eval compute in (plus (S 0) (S 0)) .

inductive data-types: induction principles

every inductive data-type comes with an induction principle

nat and natlist: induction principles

induction on nat

```
nat_ind :  
  forall P : nat -> Prop,  
  P 0 ->  
  (forall n : nat, P n -> P (S n)) ->  
  forall n : nat, P n
```

induction on natlist

```
natlist_ind  
  : forall P : natlist -> Prop,  
  P nil ->  
  (forall (n : nat) (n0 : natlist), P n0 -> P (cons n n0)) ->  
  forall n : natlist, P n
```

nat and natlist: tactic induction

for some n in nat

induction n is roughly apply nat_ind

for some l in natlist

induction l is roughly apply natlist_ind

nat and natlist: proofs

NB recursion of plus in the first argument

Lemma plus_n_0 : forall n : nat, plus n 0 = n.

NB recursion of append in the first argument

Lemma append_l_nil : forall l : natlist , append l nil = l.

NB: sometimes the proof makes you reconsider your definitions

induction: example on nat

```
nat_ind :  
  forall P : nat -> Prop,  
  P 0 ->  
  (forall n : nat, P n -> P (S n)) ->  
  forall n : nat, P n
```

Goal:

```
forall n : nat, n + 0 = n
```

we can do:

```
apply nat_ind .
```

proving properties: example with plus

```
Lemma plus_n_0 : forall n : nat, plus n 0 = n.
```

```
Proof.
```

```
induction n.
```

```
(* alternative: intro n. elim n *)
```

```
(* case n = 0 *)
```

```
simpl.
```

```
reflexivity.
```

```
(* case n > 0 *)
```

```
simpl.
```

```
rewrite IHn.
```

```
reflexivity.
```


tactics we use a lot

induction n

simpl

reflexivity

rewrite IHn

elim n

tactic discriminate

if a hypothesis has the form

$H : 0 = S 0$

use the tactic

`discriminate H.`

in general: for hypotheses $s = t$ where s and t start with different constructors

tactic injection

if a hypothesis has the form

$H : S\ n = S\ m$

use the tactic

`injection H.`

in general: for hypothesis $s = t$ where s and t start with the same constructors

dependent types in programming: further reading

- **Epigram** (Conor McBride, James McKinna)
- **Dependent ML** (Frank Pfenning and Hongwei Xi)
- **Dependent types in Haskell**

schema

inductive definitions: predicates

inductive predicates: logical connectives

overview

inductive definitions: predicates

inductive predicates: logical connectives

inductive type

a new type

constructor functions

pattern matching and ι -reduction

induction principle

inductive types in each universe

- inductive data-types:
Inductive ... : Set :=
- inductive predicates:
Inductive ... : Prop :=
- Inductive ... : Type :=

universes of Coq: example

term : type : kind

(S 0) : nat : Set : Type

fun x:A => x : A->A : Prop : Type

program extraction rough idea

an intuitionistic (constructive) proof
corresponds to an executable algorithm

constructive functional programming

- program specification
- constructive proof of existence
- automatically generated functional program

program specification: example

the correctness proof of the specification

$$\forall l : \mathit{natlist}. \exists l' : \mathit{natlist}. \mathit{permutation}(l, l') \wedge \mathit{sorted}(l')$$

yields a program (function) from $\mathit{natlist}$ to $\mathit{natlist}$

program specification: general pattern

$$\forall x : A. P(x) \rightarrow \exists y : B. Q(x, y)$$

A input type

B output type

$P(x)$ precondition

$Q(x, y)$ input/output behaviour

the correctness proof yields a program from A to B

program extraction in Coq

Coq proof in type theory gives
functional program in ML or Haskell or Scheme

program extraction in Coq

is almost the identity function but

- other typing system
- information from Prop is erased

existential quantification in Prop

inductive type:

```
Inductive ex (A : Type) (P : A -> Prop) : Prop :=  
  ex_intro : forall x : A, P x -> ex P
```

syntax:

```
exists x : A , P x.
```


existential quantification in Set

inductive type:

```
Inductive sig (A : Set) (P : A -> Prop) : Set :=  
  exist : forall x : A, P x -> sig P
```

syntax:

```
{x:A | P x}
```

for program extraction

use existential quantification in Set

schema

program extraction

program extraction: examples

verified programs: alternative approach

examples lambda P

successor: existence proof and extracted program

specification:

Theorem successor:

```
forall n:nat, {m:nat | m = S n} .
```

extracted program :

```
let successor n =  
  S n
```

predecessor: existence proof and extracted program

specification:

Theorem predecessor :

```
forall n:nat, ~(n=0) -> {m:nat | S m = n} .
```

extracted program :

```
let rec predecessor = function
  | 0 -> assert false (* absurd case *)
  | S n0 -> n0
```

insertion sort: existence proof

Theorem Sort :

forall l : natlist,

{l' : natlist | permutation l l' /\ sorted l'}.

insertion sort: predicate permutation

```
Inductive permutation : natlist->natlist->Prop :=  
  | permutation_nil : permutation nil nil  
  | permutation_cons :  
    forall (n : nat) (l l' l'' : natlist),  
      permutation l l' ->  
      inserted n l' l'' ->  
      permutation (cons n l) l''.
```

insertion sort: predicate inserted

```
Inductive inserted (n:nat):  
natlist->natlist->Prop :=  
  | inserted_front :  
    forall l : natlist, inserted n l (cons n l)  
  | inserted_cons :  
    forall (m : nat) (l l' : natlist),  
      inserted n l l' ->  
      inserted n (cons m l) (cons m l').
```


schema

program extraction

program extraction: examples

verified programs: alternative approach

examples lambda P

verified programs: two approaches

- correctness proofs
from program to proof
- program extraction
from proof to program

correctness proofs: Hoare logic

imperative program

\rightsquigarrow

annotated imperative program

\rightsquigarrow

proof obligations