



Seminar mit Bachelorarbeit Lehramt

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Definition (Cryptarithmic)

- a cryptarithmic problem is a puzzle in which each letter represents a unique digit ≤ 9
- the object is to find the value of each letter
- first digit cannot be 0

Logik und Data Science

Definition (Cryptoarithmetic)

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Example

$$\begin{array}{r} \text{S E N D} \\ \text{M O R E} \\ \hline \text{M O N E Y} \end{array} +$$

Logik und Data Science

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Example

$$\begin{array}{r} 9 \text{ E N D} \\ 1 \text{ O R E} \\ \hline 1 \text{ O N E Y} \end{array} +$$

Logik und Data Science

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Example

$$\begin{array}{r} 9 \text{ E N D} \\ 1 \text{ 0 } 8 \text{ E} \\ \hline 1 \text{ 0 N E Y} \end{array} +$$

Logik und Data Science

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Example

$$\begin{array}{r} 95ND \\ 1085 \\ \hline 10N5Y \end{array} +$$

first attempt

```
solve([[S,E,N,D],[M,O,R,E],[M,O,N,E,Y]]) :-  
    Digits = [D, E, M, N, O, R, S, Y],  
    Carries = [C1,C2,C3,C4],  
    selects(Digits, [0,1,2,3,4,5,6,7,8,9]),  
    members(Carries, [0,1]),  
    M          ::=          C4,  
    O + 10 * C4 ::= S + M + C3,  
    N + 10 * C3 ::= E + O + C2,  
    E + 10 * C2 ::= N + R + C1,  
    Y + 10 * C1 ::= D + E,  
    M > 0, S > 0.  
  
:- solve(X),  
X = [[9, 5, 6, 7], [1, 0, 8, 5], [1, 0, 6, 5, 2]].
```

very inefficient

```
?- time(solve(X)).  
% 133,247,057 inferences ,  
% 7.635 CPU in 7.667 seconds (100% CPU, 17452690 Lips)  
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explanation

- generate-and-test in it's purest form
- all guesses are performed before the constraints are checked
- arithmetic checks cannot deal with variables

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explanation

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improvement

- move testing into generating
- destroys clean structure of program

Constraint Logic Programming

Definitions (CLP on finite domains)

- `use_module(library(clpfd))` loads the clpfd library
- `Xs ins N .. M` specifies that all values in `Xs` must be in the given range
- `all_different(Xs)` specifies that all values in `Xs` are different
- `label(Xs)` all variables in `Xs` are evaluated to become values
- `#=`, `#\=`, `#>`, ... like the arithmetic comparison operators, but may contain (constraint) variables

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- `#=`, `#\=`, `#>`, ... like the arithmetic comparison operators, but may contain (constraint) variables

standard approach

- load the library
- specify all constraints
- call `label` to start efficient computation of solutions

Second Attempt

constraint logic program

```
solve([[S,E,N,D],[M,O,R,E],[M,O,N,E,Y]]) :-  
    Digits = [D, E, M, N, O, R, S, Y],  
    Carries = [C1,C2,C3,C4],  
    Digits ins 0 .. 9, all_different(Digits),  
    Carries ins 0 .. 1,  
    M          #=  
    C4,  
    O + 10 * C4 #=  
    S + M + C3,  
    N + 10 * C3 #=  
    E + O + C2,  
    E + 10 * C2 #=  
    N + R + C1,  
    Y + 10 * C1 #=  
    D + E,  
    M #> 0, S #> 0,  
    label(Digits).
```


Definition (Sudoku)

- **Sudoku** is a well-known logic puzzle; usually played on a 9×9 grid
- \forall *cells*: $cells \in \{1, \dots, 9\}$
- \forall *rows*: all entries are different
- \forall *columns*: all entries are different
- \forall *blocks*: all entries are different

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Main Loop (using clp)

```
sudoku(Puzzle) :-  
    show(Puzzle),  
    flatten(Puzzle, Cells),  
    Cells ins 1 .. 9,  
    rows(Puzzle),  
    cols(Puzzle),  
    blocks(Puzzle),  
    label(Cells),
```

auxiliary predicates

- *flatten/2* flattens a list
- *show/1* prints the current puzzle

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- *show/1* prints the current puzzle

row/1

```
rows([ ]).  
rows([R|Rs]) :-  
    all_different(R), rows(Rs).
```

auxiliary predicates

- *flatten/2* flattens a list
- *show/1* prints the current puzzle

row/1

```
rows([ ]).  
rows([R|Rs]) :-  
    all_different(R), rows(Rs).
```

row/1 (alternative)

```
rows(Rs) :- maplist(all_distinct, Rs).
```

cols/1

```
cols ([[ ]|_]).  
cols ([  
    [X1|R1],  
    [X2|R2],  
    [X3|R3],  
    [X4|R4],  
    [X5|R5],  
    [X6|R6],  
    [X7|R7],  
    [X8|R8],  
    [X9|R9]]) :-  
    all_different([X1,X2,X3,X4,X5,X6,X7,X8,X9]),  
    cols([R1,R2,R3,R4,R5,R6,R7,R8,R9]).
```

cols/1

```
cols ([[ ]|_]).  
cols ([  
    [X1|R1],  
    [X2|R2],  
    [X3|R3],  
    [X4|R4],  
    [X5|R5],  
    [X6|R6],  
    [X7|R7],  
    [X8|R8],  
    [X9|R9]]) :-  
    all_different([X1,X2,X3,X4,X5,X6,X7,X8,X9]),  
    cols([R1,R2,R3,R4,R5,R6,R7,R8,R9]).
```

cols/1 (alternative)

use *maplist/2*

blocks/1

`blocks([]).`

`blocks([],[],[]|Rs) :- blocks(Rs).`

`blocks([[X1,X2,X3|R1],
[X4,X5,X6|R2],
[X7,X8,X9|R3] |Rs]) :-
all_different([X1,X2,X3,X4,X5,X6,X7,X8,X9]),
blocks([R1,R2,R3|Rs]).`

blocks/1

```
blocks([]).
```

```
blocks([],[],[]|Rs) :- blocks(Rs).
```

```
blocks([[X1,X2,X3|R1],  
        [X4,X5,X6|R2],  
        [X7,X8,X9|R3] |Rs]) :-  
    all_different([X1,X2,X3,X4,X5,X6,X7,X8,X9]),  
    blocks([R1,R2,R3|Rs]).
```

Example

```
:- sudoku([[1,_,_,_,_,_,_,_,_],  
           [_,_,2,7,4,_,_,_,_],  
           [_,_,_,5,_,_,_,4],  
           [_,3,_,_,_,_,_,_],  
           [7,5,_,_,_,_,_,_],  
           [_,_,_,_,9,6,_,_],  
           [_,4,_,_,_,6,_,_,_],  
           [_,_,_,_,_,_,7,1],  
           [_,_,_,_,_,1,_,3,_,_]]).
```