

- Please write all the Haskell code into a single `.hs`-file and upload it in OLAT.
- You can use the template `.hs`-files that are provided on the proseminar page<sup>1</sup>.
- Your `.hs`-files should be compilable with `ghci`.
- Don't forget to mark your completed exercises in OLAT.
- Feel free to import functions from the Haskell standard library.

**Exercise 12.1** *Binary trees***4 p.**

Consider the following datatype representing a binary tree:

```
data Tree a = Empty | Node (Tree a) a (Tree a)
```

1. Write a function `mapTree` that takes a function `f` and applies it to every element in the tree and also preserves the tree structure. Example:

```
mapTree (+1) (Node (Node Empty 4 Empty) 6 Empty) = (Node (Node Empty 5 Empty) 7 Empty)
```

(1 point)

2. Write a function `heapP` which checks if a binary tree fulfills the heap property<sup>2</sup>. `heapP` takes the order for the heap property as a parameter. Calling `heapP (<=) t` checks if the key stored in each node in `t` is smaller or equal then all keys in the node's children. Examples:

```
heapP (<=) (Node (Node Empty 2 Empty) 1 (Node Empty 2 (Node Empty 3 Empty))) = True
heapP (<) (Node (Node Empty 3 Empty) 1 (Node Empty 2 (Node Empty 2 Empty))) = False
heapP (>=) (Node (Node Empty 4 Empty) 6 (Node Empty 3 Empty)) = True
```

(1 point)

3. Treaps<sup>3</sup> are binary trees with a tuple as key at each node. Looking only at the first values of the tuples, a treap is a binary search tree. Looking only at the second values of the tuples, a treap is a min heap (i.e. fulfills `heapP (<=)`). Write a function `treapP` that checks if a binary tree is a treap. Examples:

<sup>1</sup><http://cl-informatik.uibk.ac.at/teaching/ss20/fp/index.php#exercises>

<sup>2</sup>[https://en.wikipedia.org/wiki/Binary\\_heap](https://en.wikipedia.org/wiki/Binary_heap)

<sup>3</sup><https://en.wikipedia.org/wiki/Treap>

```
treapP (Node (Node Empty (3,2) Empty)
            (5,1)
            (Node Empty (8,6) (Node Empty (10,10) Empty)))
      = True
```

-- Visual representation:

```
--      Treap:          BST if first values:      min heap if second values:
--      (5,1)          5                          1
--      /  \         /  \                        /  \
--     /    \       /    \                      /    \
--    (3,2) (8,6)   3      8                    2      6
--           \      \                               \
--          (10,10) 10                             10
```

(2 points)

**Exercise 12.2** *Longest valid parentheses* 2 p.

In a string containing only the following brackets () [] find the length of the longest valid (well-formed) parentheses substring.

```
lenWfBrackets "()" = 2
lenWfBrackets "[()]" = 4
lenWfBrackets "]" = 0
```

**Exercise 12.3** *Summing integers* 2 p.

Write a function `summ :: IO ()` which repeatedly asks for a number. If the user enters `s`, the function should sum up all previously entered numbers. On inputs that are not numbers or `s`, the function should just exit (that means not fail with an exception).

```
Number or sum up (s):
43
Number or sum up (s):
5
Number or sum up (s):
-8
Number or sum up (s):
s
Sum: 40
```

**Exercise 12.4** *Summing integers* 2 p.

Given a list of integers and a target integer, the function `combinationSum` should return all combinations from the input list that sum up to the target integer. The resulting list should not contain duplicate combinations.

```
combinationSum [10,1,2,7,6,1,5] 8 = [[1,7], [1,2,5], [2,6], [1,1,6]] -- order of output doesn't matter
combinationSum [2,5,2,1,2] 5 = [[1,2,2], [5]] -- [2,2,1] and [1,2,2] are the same combination
```