



# Program Verification

## Part 1 – Introduction

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# Organization

## Lecture (VO 3)

- LV-Number: 703083
- lecturer: René Thiemann  
consultation hours: Tuesday 10:00–11:00  
[https://easyconference.uibk.ac.at/office\\_hours\\_rt](https://easyconference.uibk.ac.at/office_hours_rt)
- time: Wednesday, 14:15 – 17:00, with breaks in between
- place: livestream in OLAT and questions via ARSnova:  
<https://arsnova.uibk.ac.at/mobile/#id/91793053>
- all lectures will be recorded, access via OLAT
- course website: <http://cl-informatik.uibk.ac.at/teaching/ss21/pv/>
- slides are available online and **contain links**
- online **registration required before June 26**
- lecture will be in German with English slides



## Schedule

lecture 1	March	3	lecture 8	May	5
lecture 2	March	10	lecture 9	May	12
lecture 3	March	17	lecture 10	May	19
lecture 4	March	24	lecture 11	May	26
lecture 5	April	14	lecture 12	June	2
lecture 6	April	21	lecture 13	June	9
lecture 7	April	28	lecture 14	June	16
<b>1st exam</b>	June	23			

## Proseminar (PS 2)

- LV-Number: 703084
- time and place: Tuesday, 14:15 – 15:45 via BBB in OLAT
- online registration was required before February 21
- late registration directly after this lecture by contacting me
- exercises [available online](#) on Thursday mornings at the latest
- solved exercises must be marked in [OLAT](#)  
(deadline: 8 am before PS on Tuesday)
- solutions will be presented in proseminar groups
- first exercise sheet: today
- proseminar starts on March 9
- **attendance is obligatory**; mark in OLAT at beginning of each PS  
(2 absences tolerated without giving reasons)
- exercise sheets will be English  
presentations of solutions can be in English or German



## Weekly Schedule

- Wednesday 14:15–17:00: lecture  $n$  on topic  $n$
- Thursday morning: exercise sheet  $n$
- Tuesday 8 am: deadline for marking solved exercises of sheet  $n$
- Tuesday 14:15 – 15:45: proseminar on exercise sheet  $n$
- Wednesday 14:15–17:00: lecture  $n + 1$  on topic  $n + 1$
- ...

## Contact Possibilities

- lecture
  - ARSnova session 91793053 during lectures
  - video chat during office hours
  - OLAT VO forum (offline)
- proseminar
  - Big-Blue-Button chat during proseminar
  - video chat during office hours
  - OLAT PS forum (offline)

## Grading

- separate grades for lecture and proseminar
- lecture
  - written virtual exam (closed book), style close to standard exams; see [evaluation page for more details](#)
  - 1st exam on June 23, 2021
  - online registration required from May 1 – June 17 (deregistration until June 21 without consequences)
- proseminar
  - 80 %: scores from weekly exercises
  - 20 %: presentation of solutions



# Literature



slides

- no other topics will appear in exam . . .
- . . . but topics need to be understood thoroughly
  - read and write specifications and proofs
  - apply presented techniques on new examples
  - not only knowledge reproduction



Nipkow and Klein: Concrete Semantics with Isabelle/HOL. Springer.



Huth and Ryan: Logic in Computer Science, Modelling and Reasoning about Systems. Second Edition. Cambridge.



Robinson and Voronkov: Handbook of Automated Reasoning, Volume I. MIT Press.

Motivation

# What is Program Verification?

- program verification
  - method to **prove** that a program meets its specification
  - does **not execute** a program
  - incomplete proof: might reveal bug, or just wrong proof structure
  - verification often uses simplified **model** of the actual program
  - requires human **interaction**
- testing
  - **executes program** to **detect bugs**, i.e., violation of specification
  - **cannot prove** that a program meets its specification
  - similar to checking 1 000 000 possible assignments of propositional formula with 100 variables, to be convinced that formula is valid (for all  $2^{100}$  assignments)
- program analysis
  - **automatic** method to detect **simple propositions** about programs
  - does **not execute** a program
  - examples: type correctness, detection of dead-code, uninitialized vars
  - often used for warnings in IDEs and for optimizing compilers
- program verification, testing and program analysis are complementary

## Verification vs Validation

- verification: prove that a program meets its specification
  - requires a **formal model** of the program
  - requires a **formal model** of the specification
- validation: check whether the (formal) specification is what we want
  - turning an informal (textual) specification into a formal one is complex
  - already writing the formal specification can reveal mistakes, e.g., inconsistencies in an informal textual specification

## Example: Sorting Algorithm

- objective: formulate that a function is a sorting algorithm on arrays
- specification via predicate logic:

$$\begin{aligned}
 \text{sorting\_alg}(f) &\longleftrightarrow \forall xs\ ys : [int]. \\
 &f(xs) = ys \longrightarrow \\
 &\forall i. 0 < i \longrightarrow i < \text{length}(ys) \longrightarrow ys[i - 1] \leq ys[i]
 \end{aligned}$$

- specification is not precise enough, think of the following algorithms
  - algorithm which always returns the empty array  
consequence: add  $\text{length}(xs) = \text{length}(ys)$  to specification
  - the algorithm which overwrites each array element with value 0  
consequence: need to specify that  $xs$  and  $ys$  contain same elements

## Necessity of Verification – Software

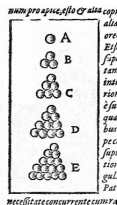
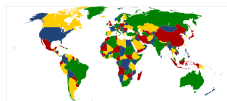
- buggy programs can be costly:  
crash of Ariane 5 rocket ( $\sim 370\,000\,000$  \$)
  - parts of 32-bit control system was reused from successful Ariane 4
  - Ariane 5 is more powerful, so has higher acceleration and velocity
  - overflow in 32-bit integer arithmetic
  - control system out of control when handling **negative velocity**
- buggy programs can be fatal:
  - faulty software in radiation therapy device led to 100x overdose and at least 3 deaths
  - system error caused Chinook helicopter crash and killed all 29 passengers

- further problems caused by software bugs

<https://safebytes.com/10-historical-software-bugs-extreme-consequences/>

# Necessity of Verification – Mathematics

- programs are used to prove mathematical **theorems**:
  - 4-color-theorem: every planar graph is 4-colorable
    - proof is based on set of 1834 configuration
    - the set of configurations is unavoidable (every minimal counterexample belongs to one configuration in the set)
    - the set of configurations is reducible (none of the configurations is minimal)
    - original proof contained the set on 400 pages of microfilm
    - reducibility of the set was checked by **program** in over 1000 hours
    - no chance for inspection solely by humans, instead **verify program**
  - Kepler conjecture
    - statement: optimal density of stacking spheres is  $\pi/\sqrt{18}$
    - proof by Hales works as follows
    - identify 5000 configurations
    - if these 5000 configurations cannot be packed with a higher density than  $\pi/\sqrt{18}$ , then Kepler conjecture holds
    - prove that this is the case by solving  $\sim 100\,000$  linear programming problems
    - submitted proof: 250 pages + 3 GB of computer programs and data
    - referees: 99 % certain of correctness



## Successes in Program Verification

- mathematics:

- 4-color-theorem
- Kepler conjecture

both the constructed set of configurations as well as the properties of these sets have been guaranteed by executing verified programs

- software:

- CompCert: verified optimizing C-compiler
- seL4: verified microkernel,  
free of implementation bugs such as
  - deadlocks
  - buffer overflows
  - arithmetic exceptions
  - use of uninitialized variables



## Program Verification Tools

- doing large proofs (correctness of large programs) requires tool support
- **proof assistants** help to perform these proofs
- proof assistants are designed so that only small part has to be trusted
- examples
  - academic: Isabelle/HOL, ACL2, Coq, HOL Light, Why3, Key, ...
  - industrial: Lean (Microsoft), Dafny (Microsoft), PVS (SRI International), ...
  - generic tools: Isabelle/HOL (seL4, Kepler), Coq (CompCert, 4-Color-Theorem), ...
  - specific tools: Key (verification of Java programs), Dafny, ...
- master course **Interactive theorem proving**:  
includes more challenging examples and tool usage
- this course: focus on program verification **on paper**
  - learn underlying concepts
  - freedom of mathematical reasoning ...
  - ... without challenge of doing proofs exactly in format of particular tool

## Example Proof

- program (defined over lists via constructors `Nil` and `Cons`)

$$\text{append}(\text{Nil}, ys) = ys \quad (1)$$

$$\text{append}(\text{Cons}(x, xs), ys) = \text{Cons}(x, \text{append}(xs, ys)) \quad (2)$$

- property: associativity of `append`:

$$\text{append}(\text{append}(xs, ys), zs) = \text{append}(xs, \text{append}(ys, zs))$$

- proof via **equational reasoning** by **structural induction** on `xs`
  - base case: `xs = Nil`

$$\text{append}(\text{append}(\text{Nil}, ys), zs) \quad (1)$$

$$= \text{append}(ys, zs) \quad (1)$$

$$= \text{append}(\text{Nil}, \text{append}(ys, zs))$$

## Example Proof Continued

- program

$$\text{append}(\text{Nil}, ys) = ys \quad (1)$$

$$\text{append}(\text{Cons}(x, xs), ys) = \text{Cons}(x, \text{append}(xs, ys)) \quad (2)$$

- property:  $\text{append}(\text{append}(xs, ys), zs) = \text{append}(xs, \text{append}(ys, zs))$
- proof by structural induction on  $xs$

- step case:  $xs = \text{Cons}(u, us)$

induction hypothesis:  $\text{append}(\text{append}(us, ys), zs) = \text{append}(us, \text{append}(ys, zs)) \quad (IH)$

$$\text{append}(\text{append}(\text{Cons}(u, us), ys), zs) \quad (2)$$

$$= \text{append}(\text{Cons}(u, \text{append}(us, ys)), zs) \quad (2)$$

$$= \text{Cons}(u, \text{append}(\text{append}(us, ys), zs)) \quad (IH)$$

$$= \text{Cons}(u, \text{append}(us, \text{append}(ys, zs))) \quad (2)$$

$$= \text{append}(\text{Cons}(u, us), \text{append}(ys, zs))$$

## Questions

- what is **equational reasoning**?
- what is **structural** induction?
- why was that a valid proof?
- how to find such a proof?
- these questions will be answered in this course, but they are not trivial

# Equational Reasoning

- idea: extract equations from functional program and use them to derive new equalities
- problems can arise:
  - program

$$f(x) = 1 + f(x) \quad (1)$$

- property:  $0 = 1$
- proof:

$$\begin{aligned}
 & 0 && (arith) \\
 = & f(x) - f(x) && (1) \\
 = & (1 + f(x)) - f(x) && (arith) \\
 = & 1
 \end{aligned}$$

- observation: blindly converting functional programs into equations is unsound!
- solution requires precise **semantics** of functional programs

## Another Example Proof

- property: algorithm computes the factorial function
- proof using Hoare logic and loop-invariants

$$\langle n \geq 0 \rangle$$

```

    f := 1;
    x := 0;
    <f = x! ∧ x ≤ n> while (x < n) {
        x := x + 1;
        f := f * x;
    }
    <f = n!>
  
```

- questions
  - what statement is actually proven?
  - do you trust this proof? what must be checked?
  - tool support?

## Hoare Style Proofs

- problematic proof:

```
⟨True⟩ while (0 < 1) {  
    x := x + 1;  
}  
⟨False⟩
```

- questions
  - did we prove that True implies False?
  - no, since execution never leaves the while-loop

## Soundness = Partial Correctness + Termination

- in both problematic examples the problem was caused by non-terminating programs
- there are several proof-methods that only show **partial correctness**: if the program terminates, then the specified property is satisfied
- for full correctness (soundness), we additionally require a **termination proof**



## Content of Course

- logic for program specifications
- semantics of functional programs
- termination proofs for functional programs
- partial correctness of functional programs
- semantics of imperative programs
- termination proofs for imperative programs
- partial correctness of imperative programs