



# Program Verification

## Part 3 – Semantics of Functional Programs

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### Overview

- definition of a small functional programming language
- operational semantics
- a model in many-sorted logic
- derived inference rules

## Functional Programming – Data Types

### Data Type Definitions

- a functional program contains a sequence of **data type definitions**
- while processing the sequence, we determine the set of types  $\mathcal{T}_y$ , the signature  $\Sigma$ , and the predicates  $\mathcal{P}$ , which are all initially empty
- each data type definition has the following form

$$\begin{aligned} \text{data } \tau &= c_1 : \tau_{1,1} \times \dots \times \tau_{1,m_1} \rightarrow \tau \\ &| \dots \\ &| c_n : \tau_{n,1} \times \dots \times \tau_{n,m_n} \rightarrow \tau \end{aligned}$$

where

- $\tau \notin \mathcal{T}_y$  fresh type name
- $c_1, \dots, c_n \notin \Sigma$  and  $c_i \neq c_j$  for  $i \neq j$  fresh and distinct constructor names
- each  $\tau_{i,j} \in \{\tau\} \cup \mathcal{T}_y$  only known types
- exists  $c_i$  such that  $\tau_{i,j} \in \mathcal{T}_y$  for all  $j$  non-recursive constructor
- effect: add type, constructors and equality predicate
  - $\mathcal{T}_y := \mathcal{T}_y \cup \{\tau\}$
  - $\Sigma := \Sigma \cup \{c_1 : \tau_{1,1} \times \dots \times \tau_{1,m_1} \rightarrow \tau, \dots, c_n : \tau_{n,1} \times \dots \times \tau_{n,m_n} \rightarrow \tau\}$
  - $\mathcal{P} := \mathcal{P} \cup \{=_{\tau} \subseteq \tau \times \tau\}$

## Data Type Definitions: Examples

- $\mathcal{T}_y = \Sigma = \mathcal{P} = \emptyset$
- **data**  $\text{Nat} = \text{Zero} : \text{Nat} \mid \text{Succ} : \text{Nat} \rightarrow \text{Nat}$
- processing updates  $\mathcal{T}_y = \{\text{Nat}\}$ ,  
 $\Sigma = \{\text{Zero} : \text{Nat}, \text{Succ} : \text{Nat} \rightarrow \text{Nat}\}$   
and  $\mathcal{P} = \{=\_{\text{Nat}} \subseteq \text{Nat} \times \text{Nat}\}$
- **data**  $\text{List} = \text{Nil} : \text{List} \mid \text{Cons} : \text{Nat} \times \text{List} \rightarrow \text{List}$
- processing updates  $\mathcal{T}_y = \{\text{Nat}, \text{List}\}$ ,  
 $\Sigma = \{\text{Zero} : \text{Nat}, \text{Succ} : \text{Nat} \rightarrow \text{Nat}, \text{Nil} : \text{List}, \text{Cons} : \text{Nat} \times \text{List} \rightarrow \text{List}\}$   
and  $\mathcal{P} = \{=\_{\text{Nat}} \subseteq \text{Nat} \times \text{Nat}, =_{\text{List}} \subseteq \text{List} \times \text{List}\}$
- **data**  $\text{BList} = \text{NilB} : \text{BList} \mid \text{ConsB} : \text{Bool} \times \text{BList} \rightarrow \text{BList}$   
not allowed, since  $\text{Bool} \notin \mathcal{T}_y$
- **data**  $\text{LList} = \text{Nil} : \text{LList} \mid \text{Cons} : \text{List} \times \text{LList} \rightarrow \text{LList}$   
not allowed, since  $\text{Nil}$  and  $\text{Cons}$  are already in  $\Sigma$
- **data**  $\text{Tree} = \text{Node} : \text{Tree} \times \text{Nat} \times \text{Tree} \rightarrow \text{Tree}$   
not allowed, since all constructors are recursive

## Data Type Definitions: Standard Model

- while processing data type definitions we also build a model  $\mathcal{M}$  for the functional program, called the **standard model**
- when processing

$$\begin{aligned} \text{data } \tau &= c_1 : \tau_{1,1} \times \dots \times \tau_{1,m_1} \rightarrow \tau \\ &\mid \dots \\ &\mid c_n : \tau_{n,1} \times \dots \times \tau_{n,m_n} \rightarrow \tau \end{aligned}$$

- define universe  $\mathcal{A}_\tau$  for new type  $\tau$  inductively via the following inference rules (one for each  $1 \leq i \leq n$ )

$$\frac{t_1 \in \mathcal{A}_{\tau_{i,1}} \quad \dots \quad t_{m_i} \in \mathcal{A}_{\tau_{i,m_i}}}{c_i(t_1, \dots, t_{m_i}) \in \mathcal{A}_\tau}$$

- define  $c_i^{\mathcal{M}}(t_1, \dots, t_{m_i}) = c_i(t_1, \dots, t_{m_i})$  uninterpreted constructors
- define  $=_{\tau}^{\mathcal{M}} = \{(t, t) \mid t \in \mathcal{A}_\tau\}$  equality

## Data Type Definitions: Example and Standard Model

- **data**  $\text{Nat} = \text{Zero} : \text{Nat} \mid \text{Succ} : \text{Nat} \rightarrow \text{Nat}$
- processing creates universe  $\mathcal{A}_{\text{Nat}}$  via the inference rules

$$\frac{}{\text{Zero} \in \mathcal{A}_{\text{Nat}}} \qquad \frac{t \in \mathcal{A}_{\text{Nat}}}{\text{Succ}(t) \in \mathcal{A}_{\text{Nat}}}$$

i.e.,  $\mathcal{A}_{\text{Nat}} = \{\text{Zero}, \text{Succ}(\text{Zero}), \text{Succ}(\text{Succ}(\text{Zero})), \dots\}$

- $\text{Zero}^{\mathcal{M}} = \text{Zero}$      $\text{Succ}^{\mathcal{M}}(t) = \text{Succ}(t)$
- $=_{\text{Nat}}^{\mathcal{M}} = \{(\text{Zero}, \text{Zero}), (\text{Succ}(\text{Zero}), \text{Succ}(\text{Zero})), \dots\}$
- **data**  $\text{List} = \text{Nil} : \text{List} \mid \text{Cons} : \text{Nat} \times \text{List} \rightarrow \text{List}$
- processing creates universe  $\mathcal{A}_{\text{List}}$  via the inference rules

$$\frac{}{\text{Nil} \in \mathcal{A}_{\text{List}}} \qquad \frac{t_1 \in \mathcal{A}_{\text{Nat}} \quad t_2 \in \mathcal{A}_{\text{List}}}{\text{Cons}(t_1, t_2) \in \mathcal{A}_{\text{List}}}$$

i.e.,  $\mathcal{A}_{\text{List}} = \{\text{Nil}, \text{Cons}(\text{Zero}, \text{Nil}), \text{Cons}(\text{Succ}(\text{Zero}), \text{Nil}), \dots\}$

- $=_{\text{List}}^{\mathcal{M}} = \{(\text{Nil}, \text{Nil}), (\text{Cons}(\text{Zero}, \text{Nil}), \text{Cons}(\text{Zero}, \text{Nil})), \dots\}$

## Well-Definedness of Standard Model

- question: is the standard model really a model in the sense of many-sorted logic
  - is there a unique type for each  $c_i \in \Sigma$  and  $=_{\tau} \in \mathcal{P}$
  - are the definitions of  $c_i^{\mathcal{M}}$  and  $=_{\tau}^{\mathcal{M}}$  well-defined
  - are the definitions of  $\mathcal{A}_\tau$  well-defined, i.e.,  $\mathcal{A}_\tau \neq \emptyset$
- recall: each data definition has the following form

$$\begin{aligned} \text{data } \tau &= c_1 : \tau_{1,1} \times \dots \times \tau_{1,m_1} \rightarrow \tau \\ &\mid \dots \\ &\mid c_n : \tau_{n,1} \times \dots \times \tau_{n,m_n} \rightarrow \tau \end{aligned}$$

where

- $\tau \notin \mathcal{T}_y$  fresh type name
- $c_1, \dots, c_n \notin \Sigma$     and     $c_i \neq c_j$  for  $i \neq j$

fresh and distinct constructor names  
only known types  
non-recursive constructor

- each  $\tau_{i,j} \in \{\tau\} \cup \mathcal{T}_y$
- exists  $c_i$  such that  $\tau_{i,j} \in \mathcal{T}_y$  for all  $j$

- what could happen if one of the conditions is dropped?

## Non-Empty Universes

- without the last condition (non-recursive constructor) the following data type declaration would be allowed (assuming that `Nat` and `Succ` are fresh names)

```
data Nat = Succ : Nat → Nat
```

with the universe defined as the inductive set  $\mathcal{A}_{\text{Nat}}$

$$\frac{t \in \mathcal{A}_{\text{Nat}}}{\text{Succ}(t) \in \mathcal{A}_{\text{Nat}}}$$

- consequence:  $\mathcal{A}_{\text{Nat}} = \emptyset$
- hence, non-recursive constructors are essential for having non-empty universes

## Non-Empty Universes: Proof

### Theorem

Let there be a list of data type declarations and an arbitrary type  $\tau$  from this list. Then  $\mathcal{A}_{\tau} \neq \emptyset$ .

### Proof

Let  $\tau_1, \dots, \tau_n$  be the sequence of types that have been defined. We show

$$P(n) := \forall 1 \leq i \leq n. \mathcal{A}_{\tau_i} \neq \emptyset$$

by induction on  $n$ . This will entail the theorem.

In the base case we have to prove  $P(0)$ , which is trivially true. Now let us show  $P(n+1)$  assuming  $P(n)$ . Because of  $P(n)$ , we only have to prove  $\mathcal{A}_{\tau_{n+1}} \neq \emptyset$ . By the definition of data types, there must be some  $c_i : \tau_{i,1} \times \dots \times \tau_{i,m_i} \rightarrow \tau_{n+1}$  where all  $\tau_{i,j} \in \{\tau_1, \dots, \tau_n\}$ . By the IH  $P(n)$  we know that  $\mathcal{A}_{\tau_{i,j}} \neq \emptyset$  for all  $j$  between 1 and  $m_i$ . Hence, there must be terms  $t_1 \in \mathcal{A}_{\tau_{i,1}}, \dots, t_{m_i} \in \mathcal{A}_{\tau_{i,m_i}}$ . Consequently,  $c_i(t_1, \dots, t_{m_i}) \in \mathcal{A}_{\tau_{n+1}}$ , and hence  $\mathcal{A}_{\tau_{n+1}} \neq \emptyset$ .

## Current State

- presented: data type definitions
- semantics:
  - free constructors: each constructor is interpreted as itself
  - universe as inductively defined sets: no infinite terms, such as infinite lists `Cons(Zero, Cons(Zero, ...))` (modeling of infinite data structures would be possible via domain-theory)
- upcoming: functional programs, i.e., function definitions

## Functional Programming – Function Definitions

## Splitting the signature

- distinguish between
  - constructors**, declared via **data** (capital letters in Haskell)  
e.g., `Nil`, `Succ`, `Cons`
  - defined functions**, declared via equations (lowercase letters in Haskell)  
e.g., `append`, `add`, `reverse`
- formally, we have  $\Sigma = \mathcal{C} \uplus \mathcal{D}$
- $\mathcal{C}$  is set of constructors, defined via **data**
  - constructors are written  $c, c_i, d$  in generic constructors such as data type definitions
  - start with uppercase letters in concrete examples (`Succ`, `Cons`)
- $\mathcal{D}$  is set of defined symbols, defined via function declarations
  - defined (function) symbols are written  $f, f_i, g$  in generic constructors such as function definitions
  - start with lowercase letters in concrete examples (`append`, `reverse`)
- we use  $F, G$  for elements of  $\Sigma$  whenever separation between  $\mathcal{C}$  and  $\mathcal{D}$  is not relevant
- note that in the standard model,  $\mathcal{A}_\tau$  is exactly  $\mathcal{T}(\mathcal{C})_\tau := \mathcal{T}(\mathcal{C}, \emptyset)_\tau$ , which is the set of **constructor ground terms** of type  $\tau$

## Notions for Preparing Function Definitions

- a **pattern** is a term in  $\mathcal{T}(\mathcal{C}, \mathcal{V})$ , usually written  $p$  or  $p_i$
- a term  $t$  in  $\mathcal{T}(\Sigma, \mathcal{V})$  is **linear**, if all variables within  $t$  occur only once
  - `reverse(Cons(x, Cons(y, xs)))` ✓
  - `reverse(Cons(x, Cons(x, xs)))` ✗
- the **variables of a term**  $t$  are defined as  $\mathcal{V}ars(t)$ 
  - $\mathcal{V}ars(x) = \{x\}$
  - $\mathcal{V}ars(F(t_1, \dots, t_n)) = \mathcal{V}ars(t_1) \cup \dots \cup \mathcal{V}ars(t_n)$

## Function Definitions

- besides data type definitions, a functional program consists of a sequence of **function definitions**, each having the following form

$$\begin{aligned} f &: \tau_1 \times \dots \times \tau_n \rightarrow \tau \\ \ell_1 &= r_1 \\ &\dots = \dots \\ \ell_m &= r_m \end{aligned}$$

where

- $f$  is a **fresh name** and  $\mathcal{D} := \mathcal{D} \cup \{f : \tau_1 \times \dots \times \tau_n \rightarrow \tau\}$  (hence,  $f$  is also added to  $\Sigma = \mathcal{C} \cup \mathcal{D}$ )
- each left-hand side (lhs)  $\ell_i$  is **linear**
- each lhs  $\ell_i$  is of the form  $f(p_1, \dots, p_n)$  with all  $p_j$ 's being **patterns**
- each lhs  $\ell_i$  and rhs  $r_i$  **respect the type**:  $\ell_i, r_i \in \mathcal{T}(\Sigma, \mathcal{V})_\tau$
- each equation  $\ell_i = r_i$  satisfies the **variable condition**  $\mathcal{V}ars(r_i) \subseteq \mathcal{V}ars(\ell_i)$

## Function Definitions: Examples

- assume data types `Nat` and `List` have been defined as before (slide 5)

```
add : Nat × Nat → Nat
add(Zero, y) = y
add(Succ(x), y) = add(x, Succ(y))
```

```
append : List × List → List
append(Cons(x, xs), ys) = Cons(x, append(xs, ys))
append(xs, ys) = ys
```

```
head : List → Nat
head(Cons(x, xs)) = x
```

```
zeros : List
zeros = Cons(Zero, zeros)
```

## Function Definitions: Non-Examples

- assume program from previous slides + `data Bool = True | False`

`even : Nat → Bool`

`even(Zero) = True`

`even(Succ(x)) = odd(x)`

✘

`odd : Nat → Bool`

`odd(Zero) = False`

`odd(Succ(x)) = even(x)`

✘

`random : Nat`

`random = x`

✘

`minus : Nat × Nat → Nat`

`minus(Succ(x), Succ(y)) = minus(x, y)`

`minus(x, Zero) = x`

`minus(x, x) = Zero`

✘

`minus(add(x, y), x) = y`

✘

## Semantics for Function Definitions

- problem: given a function definition

$$f : \tau_1 \times \dots \times \tau_n \rightarrow \tau$$

$$\ell_1 = r_1$$

$$\dots = \dots$$

$$\ell_m = r_m$$

we need to extend the semantics in the standard model, i.e., define the function

$$f^{\mathcal{M}} : \mathcal{A}_{\tau_1} \times \dots \times \mathcal{A}_{\tau_n} \rightarrow \mathcal{A}_{\tau}$$

or equivalently

$$f^{\mathcal{M}} : \mathcal{T}(\mathcal{C})_{\tau_1} \times \dots \times \mathcal{T}(\mathcal{C})_{\tau_n} \rightarrow \mathcal{T}(\mathcal{C})_{\tau}$$

- idea: define  $f^{\mathcal{M}}(t_1, \dots, t_n)$  as

the result of  $f(t_1, \dots, t_n)$  after evaluation wrt. equations in program

## Semantics for Function Definitions – Continued

- required:  $f^{\mathcal{M}} : \mathcal{T}(\mathcal{C})_{\tau_1} \times \dots \times \mathcal{T}(\mathcal{C})_{\tau_n} \rightarrow \mathcal{T}(\mathcal{C})_{\tau}$
- idea: define  $f^{\mathcal{M}}(t_1, \dots, t_n)$  as
  - the result of  $f(t_1, \dots, t_n)$  after evaluation wrt. equations in program
- several issues:
  - how is term **evaluation** defined?
    - briefly: replace instances of lhss by instances of rhss as long as possible
  - is result **unique**?
  - is result element of  $\mathcal{T}(\mathcal{C})_{\tau}$ ?
  - does evaluation **terminate**?

## Function Definitions: Examples

- consider previous program, type declarations omitted

$$\text{add(Zero, } y) = y \tag{1}$$

$$\text{add(Succ}(x), y) = \text{add}(x, \text{Succ}(y)) \tag{2}$$

$$\text{append(Cons}(x, xs), ys) = \text{Cons}(x, \text{append}(xs, ys)) \tag{3}$$

$$\text{append}(xs, ys) = ys \tag{4}$$

$$\text{head(Cons}(x, xs)) = x \tag{5}$$

$$\text{zeros} = \text{Cons(Zero, zeros)} \tag{6}$$

- is result **unique**? no: consider  $t = \text{append(Cons(Zero, Nil), Nil)$ 
  - then  $t \stackrel{(3)}{=} \text{Cons(Zero, append(Nil, Nil))} \stackrel{(4)}{=} \text{Cons(Zero, Nil)}$
  - and  $t \stackrel{(4)}{=} \text{Nil}$
- is result element of  $\mathcal{T}(\mathcal{C})_{\tau}$ ? no:  $\text{head(Nil)}$  cannot be evaluated
- does evaluation **terminate**? no:  $\text{zeros} = \text{Cons(Zero, zeros)} = \dots$
- solution: further restrictions on function definitions

## Functional Programming – Operational Semantics

### Functional Programming: Operational Semantics

- operational semantics: formal definition on how evaluation proceeds step-by-step
- main operation: applying a substitution  $\sigma : \mathcal{V} \rightarrow \mathcal{T}(\Sigma, \mathcal{V})$  on a term, can be defined recursively
  - $x\sigma = \sigma(x)$
  - $F(t_1, \dots, t_n)\sigma = F(t_1\sigma, \dots, t_n\sigma)$
- one-step evaluation relation  $\hookrightarrow \subseteq \mathcal{T}(\Sigma, \mathcal{V}) \times \mathcal{T}(\Sigma, \mathcal{V})$  defined as inductive set

$$\frac{\ell = r \text{ is equation in program}}{\ell\sigma \hookrightarrow r\sigma} \text{ root step}$$

$$\frac{F \in \Sigma \quad s_i \hookrightarrow t_i}{F(s_1, \dots, s_n) \hookrightarrow F(s_1, \dots, t_i, \dots, s_n)} \text{ rewrite in contexts}$$

- given a term  $t$  and a lhs  $\ell$ , for checking whether a root-step is applicable one needs **matching**:  $\exists \sigma. \ell\sigma = t$  (and also deliver that  $\sigma$ )
- same evaluation as in functional programming (lecture), except that **order of equations is ignored** and here it becomes **formal**

### Matching

- we define matching as an operation on a set of pairs  $P = \{(\ell_1, t_1), \dots, (\ell_n, t_n)\}$  and the task is to decide:  $\exists \sigma. \ell_1\sigma = t_1 \wedge \dots \wedge \ell_n\sigma = t_n$ , i.e.,
  - either return the required substitution  $\sigma$  in the form of a set of pairs  $\{(x_1, s_1), \dots, (x_m, s_m)\}$  with all  $x_i$  distinct which can then be interpreted as the substitution  $\sigma$  defined by

$$\sigma(x) = \begin{cases} s_i, & \text{if } x = x_i \text{ for some } i \\ x, & \text{otherwise} \end{cases}$$

- or return  $\perp$  indicating that no such substitution exists
- matching algorithm**
  - if  $P$  contains a pair  $(F(\ell_1, \dots, \ell_n), F(t_1, \dots, t_n))$ , then replace this pair by the  $n$  pairs  $(\ell_1, t_1), \dots, (\ell_n, t_n)$  **decompose**
  - if  $P$  contains  $(F(\dots), G(\dots))$  with  $F \neq G$ , then return  $\perp$  **clash**
  - if  $P$  contains  $(F(\dots), x)$  with  $x \in \mathcal{V}$ , then return  $\perp$  **fun-var**
  - if  $P$  contains  $(x, s)$  and  $(x, t)$  with  $x \in \mathcal{V}$  and  $s \neq t$ , then return  $\perp$  **var-clash**
  - if none of the above rules is applicable, then return  $P$

### Matching – Example

- we want to test whether there is a root step possible for the term  $t = \text{append}(\text{Cons}(y, \text{Nil}), \text{Cons}(y, ys))$  w.r.t. the equation  $(\ell = r) = (\text{append}(\text{Cons}(x, xs), ys) = \text{Cons}(x, \text{append}(xs, ys)))$
- setup matching problem  $\{(\ell, t)\}$   
 $P = \{(\text{append}(\text{Cons}(x, xs), ys), \text{append}(\text{Cons}(y, \text{Nil}), \text{Cons}(y, ys)))\}$
- decomposition:  $P = \{(\text{Cons}(x, xs), \text{Cons}(y, \text{Nil})), (ys, \text{Cons}(y, ys))\}$
- decomposition:  $P = \{(x, y), (xs, \text{Nil}), (ys, \text{Cons}(y, ys))\}$
- obtain substitution  $\sigma(z) = \begin{cases} y, & \text{if } z = x \\ \text{Nil}, & \text{if } z = xs \\ \text{Cons}(y, ys), & \text{if } z = ys \\ z, & \text{otherwise} \end{cases}$
- so,  $t = \ell\sigma \hookrightarrow r\sigma = \text{Cons}(x, \text{append}(xs, ys))\sigma = \text{Cons}(y, \text{append}(\text{Nil}, \text{Cons}(y, ys)))$

## Matching – Verification and Termination Proof

- matching algorithm
  - whenever  $P$  contains a pair  $(F(\ell_1, \dots, \ell_n), F(t_1, \dots, t_n))$ , replace this pair by the  $n$  pairs  $(\ell_1, t_1), \dots, (\ell_n, t_n)$  **decompose**
  - ...
- soundness = termination + partial verification
- **termination**: in each step, the sum of the size of terms is decreased

$$\begin{aligned}
 |(F(\ell_1, \dots, \ell_n), F(t_1, \dots, t_n))| &= |F(\ell_1, \dots, \ell_n)| + |F(t_1, \dots, t_n)| \\
 &= 1 + \sum_i |\ell_i| + 1 + \sum_i |t_i| \\
 &> \sum_i |\ell_i| + \sum_i |t_i| \\
 &= \sum_i |(\ell_i, t_i)|
 \end{aligned}$$

## Matching – Type Preservation

- matching algorithm
  - whenever  $P$  contains a pair  $(F(\ell_1, \dots, \ell_n), F(t_1, \dots, t_n))$ , replace this pair by the  $n$  pairs  $(\ell_1, t_1), \dots, (\ell_n, t_n)$  **decompose**
  - ...
- property: we say that a **set of pairs  $P$  is type-correct**, iff for all pairs  $(\ell, t) \in P$  the types of  $\ell$  and  $t$  are identical, i.e.,  $\exists \tau. \{\ell, t\} \subseteq \mathcal{T}(\Sigma, \mathcal{V})_\tau$
- theorem: whenever  $P$  is type-correct, then  $P$  will stay type-correct during the algorithm; consequently, any result  $\neq \perp$  will be type-correct
- proof: we prove an invariant, so we only need to prove that the property is maintained when performing a step in the algorithm: consider "decompose"
  - we can assume  $\{F(\ell_1, \dots, \ell_n), F(t_1, \dots, t_n)\} \subseteq \mathcal{T}(\Sigma, \mathcal{V})_\tau$
  - so  $F : \tau_1 \times \dots \times \tau_n \rightarrow \tau$  for suitable  $\tau_i$
  - hence,  $\{\ell_i, t_i\} \subseteq \mathcal{T}(\Sigma, \mathcal{V})_{\tau_i}$  for all  $i$

## Matching – Structure of Result

- matching algorithm
  - whenever  $P$  contains  $(F(\ell_1, \dots, \ell_n), F(t_1, \dots, t_n)) \dots$  **decompose**
  - whenever  $P$  contains  $(F(\dots), G(\dots))$  with  $F \neq G$ , then return  $\perp$  **clash**
  - whenever  $P$  contains  $(F(\dots), x)$  with  $x \in \mathcal{V}$ , then return  $\perp$  **fun-var**
  - whenever  $P$  contains  $(x, s)$  and  $(x, t)$  with  $x \in \mathcal{V}$  and  $s \neq t$  then return  $\perp$  **var-clash**
  - when none of the above rules is applicable, return  $P$
- property: **result of matching algorithm** on well-typed inputs is  $\perp$  or set  $\{(x_1, s_1), \dots, (x_m, s_m)\}$  with all  $x_i$  distinct
- proof
  - assume result is not  $\perp$ , then it must be some set of pairs  $P = \{(u_1, s_1), \dots, (u_m, s_m)\}$  where no rule is applicable
  - if all  $u_i$ 's are variables, then the result follows: there cannot be two entries  $(u_i, s_i)$  and  $(u_j, s_j)$  with  $u_i = u_j$  and  $s_i \neq s_j$  because then "var-clash" would have been applied
  - it remains to consider the case that some  $u_i = F(\ell_1, \dots, \ell_n)$
  - $s_i = F(t_1, \dots, t_k)$ , as result is not  $\perp$ , cf. "clash" and "fun-var"
  - then  $k = n$  because of type preservation: contraction to "decompose"

## Matching – Preservation of Solutions

- matching algorithm
  - whenever  $P$  contains a pair  $(F(\ell_1, \dots, \ell_n), F(t_1, \dots, t_n))$ , replace this pair by the  $n$  pairs  $(\ell_1, t_1), \dots, (\ell_n, t_n)$  **decompose**
  - whenever  $P$  contains  $(F(\dots), G(\dots))$  with  $F \neq G$ , then return  $\perp$  **clash**
  - whenever  $P$  contains  $(F(\dots), x)$  with  $x \in \mathcal{V}$ , then return  $\perp$  **fun-var**
  - whenever  $P$  contains  $(x, s)$  and  $(x, t)$  with  $x \in \mathcal{V}$  and  $s \neq t$  then return  $\perp$  **var-clash**
  - when none of the above rules is applicable, return  $P$
- property: algorithm **preserves matching substitutions** (where  $\perp$  has no matching substitution)
- proof via invariant: whenever  $P$  is changed to  $P'$ , then  $\sigma$  is a matcher of  $P$  iff  $\sigma$  is matcher of  $P'$ 
  - clash: both "  $\sigma$  is matcher of  $\{(F(\dots), G(\dots))\} \cup P$ " and "  $\sigma$  is matcher of  $\perp$ " are wrong:  $F(t_1, \dots) \sigma = F(t_1 \sigma, \dots) \neq G(\dots)$
  - fun-var and var-clash are similar
  - decompose:  $F(\ell_1, \dots, \ell_n) \sigma = F(t_1, \dots, t_n)$ 
    - $\iff F(\ell_1 \sigma, \dots, \ell_n \sigma) = F(t_1, \dots, t_n)$
    - $\iff \ell_1 \sigma = t_1 \wedge \dots \wedge \ell_n \sigma = t_n$

## Matching Algorithm – Summary

- algorithm: apply certain steps until no longer possible
- (one) termination proof
- (many) partial soundness proofs  
mainly by showing an invariant that is preserved by each step
  - type preservation
  - preservation of matching substitutions
  - result is  $\perp$  or a set which encodes a substitution
- application: compute root steps by testing whether decomposition of term into  $\ell\sigma$  for equation  $\ell = r$  is possible
- core of functional programming (and term rewriting)
- much better algorithms exist, which avoid to match against **all** lhss, based on precalculation (term indexing), e.g., group equations by root symbol of lhss

## Semantics in the Standard Model

## Towards Semantics in Standard Model

- evaluation of terms is now explained: one-step relation  $\leftrightarrow$
- algorithm for evaluation is similar to matching algorithm:  
apply  $\leftrightarrow$ -steps until no longer possible
- questions are similar as in matching algorithm
  - termination: do we always get result?
  - preservation of types?
  - is result a desired value, i.e., a constructor ground term?
  - is result unique?
- questions don't have positive answer in general, cf. slide 20

## Type Preservation of $\leftrightarrow$

- aim: show that  $\leftrightarrow$  preserves types:

$$t \in \mathcal{T}(\Sigma, \mathcal{V})_\tau \longrightarrow t \leftrightarrow s \longrightarrow s \in \mathcal{T}(\Sigma, \mathcal{V})_\tau$$

- proof will be by induction w.r.t. inductively defined set  $\leftrightarrow$  for arbitrary  $\tau$
- preliminary: we call a **substitution type-correct**, if  $\sigma(x) \in \mathcal{T}(\Sigma, \mathcal{V})_\tau$  whenever  $x : \tau \in \mathcal{V}$
- easy result: whenever  $t \in \mathcal{T}(\Sigma, \mathcal{V})_\tau$  and  $\sigma$  is type-correct, then  $t\sigma \in \mathcal{T}(\Sigma, \mathcal{V})_\tau$   
(how would you prove it?)



## Type Preservation of $\hookrightarrow$ – Proof

- proof: induction w.r.t. inductively defined set  $\hookrightarrow$  for arbitrary  $\tau$
- base case:  $\ell\sigma \hookrightarrow r\sigma$  for some equation  $\ell = r$  of the program where  $\ell\sigma \in \mathcal{T}(\Sigma, \mathcal{V})_\tau$  and we have to prove  $r\sigma \in \mathcal{T}(\Sigma, \mathcal{V})_\tau$ 
  - since  $\ell\sigma \in \mathcal{T}(\Sigma, \mathcal{V})_\tau$ , and  $\ell, r \in \mathcal{T}(\Sigma, \mathcal{V})_\tau$  by the definition of functional programs, we conclude that  $\sigma$  is type-correct, cf. slide 26
  - and since  $r \in \mathcal{T}(\Sigma, \mathcal{V})_\tau$  and  $\sigma$  is type-correct, then also  $r\sigma \in \mathcal{T}(\Sigma, \mathcal{V})_\tau$ , cf. previous slide
- step case:  $F(s_1, \dots, s_i, \dots, s_n) \hookrightarrow F(s_1, \dots, t_i, \dots, s_n)$  since  $s_i \hookrightarrow t_i$ , we know  $F(s_1, \dots, s_i, \dots, s_n) \in \mathcal{T}(\Sigma, \mathcal{V})_\tau$  and have to prove  $F(s_1, \dots, t_i, \dots, s_n) \in \mathcal{T}(\Sigma, \mathcal{V})_\tau$ 
  - since  $F(s_1, \dots, s_i, \dots, s_n) \in \mathcal{T}(\Sigma, \mathcal{V})_\tau$ , we know that  $F : \tau_1 \times \dots \times \tau_n \rightarrow \tau \in \Sigma$  and each  $s_j \in \mathcal{T}(\Sigma, \mathcal{V})_{\tau_j}$  for  $1 \leq j \leq n$
  - by the IH we know  $t_i \in \mathcal{T}(\Sigma, \mathcal{V})_{\tau_i}$  – note that here we can take a different type than  $\tau$ , namely  $\tau_i$ , because the induction was for **arbitrary**  $\tau$
  - but then we immediately conclude  $F(s_1, \dots, t_i, \dots, s_n) \in \mathcal{T}(\Sigma, \mathcal{V})_\tau$

## Type Preservation of $\hookrightarrow^*$

- finally, we can show that evaluation (execution of arbitrarily many  $\hookrightarrow$ -steps, written  $\hookrightarrow^*$ ) preserves types, which is an easy induction proof by the number of steps, using type-preservation of  $\hookrightarrow$
- theorem: whenever  $t \in \mathcal{T}(\Sigma, \mathcal{V})_\tau$  and  $t \hookrightarrow^* s$ , then  $s \in \mathcal{T}(\Sigma, \mathcal{V})_\tau$
- proofs to obtain global result
  1. show that **matching preserves types** (slide 26)  
proof via invariant, since matching algorithm is imperative (while rules-applicable ...)
  2. show that **substitution application preserves types** (slide 31)  
proof by induction on terms, following recursive structure of definition of substitution application (slide 22)
  3. show that  **$\hookrightarrow$  preserves types** (slide 33)  
proof by structural induction wrt. inductively defined set  $\hookrightarrow$ ;  
uses results 1 and 2
  4. show that  **$\hookrightarrow^*$  preserves types**  
proof on number of steps; uses result 3

## Preservation of Groundness of $\hookrightarrow^*$

- a term  $t$  is **ground** if  $\mathcal{V}ars(t) = \emptyset$ , or equivalently if  $t \in \mathcal{T}(\Sigma)$
- recall aim: we want to evaluate ground term like `append(Cons(Zero, Nil), Nil)` to element of universe, i.e., constructor ground term
- hence, we need to ensure that result of evaluation with  $\hookrightarrow$  is ground
- preservation of groundness can be shown with similar proof structure as in the proof of preservation of types

## Normal Forms – The Results of an Evaluation

- a term  $t$  is a **normal form** (w.r.t.  $\hookrightarrow$ ) if no further  $\hookrightarrow$ -steps are possible:

$$\nexists s. t \hookrightarrow s$$

- whenever  $t \hookrightarrow^* s$  and  $s$  is in normal form, then we write

$$t \hookrightarrow^! s$$

and call  $s$  a **normal form of  $t$**

- normal forms represent the result of an evaluation
- known results at this point: whenever  $t \in \mathcal{T}(\Sigma)_\tau$  and  $t \hookrightarrow^! s$  then
  - $s \in \mathcal{T}(\Sigma, \mathcal{V})_\tau$  (type-preservation)
  - $s \in \mathcal{T}(\Sigma)$  (groundness-preservation)
  - $s \in \mathcal{T}(\Sigma)_\tau$  (combined)
- missing:
  - $s \in \mathcal{T}(\mathcal{C})_\tau$  (constructor-ground term)
  - $s$  is unique
  - $s$  always exists

## Pattern Completeness

- a function symbol  $f : \tau_1 \times \dots \times \tau_n \rightarrow \tau \in \mathcal{D}$  is **pattern complete** iff for all  $t_1 \in \mathcal{T}(\mathcal{C})_{\tau_1}, \dots, t_n \in \mathcal{T}(\mathcal{C})_{\tau_n}$  there is an equation  $\ell = r$  in the program, such that  $\ell$  matches  $f(t_1, \dots, t_n)$
- a functional program is **pattern complete** iff all  $f \in \mathcal{D}$  are pattern complete
- example

$\text{append}(\text{Cons}(x, xs), ys) = \text{Cons}(x, \text{append}(xs, ys))$

$\text{append}(\text{Nil}, ys) = ys$

$\text{head}(\text{Cons}(x, xs)) = x$

- **append** is pattern complete
- **head** is not pattern complete: for  $\text{head}(\text{Nil})$  there is no matching lhs

## Pattern Completeness and Constructor Ground Terms

- theorem: if a program is pattern complete and  $t \in \mathcal{T}(\Sigma)_{\tau}$  is a normal form, then  $t \in \mathcal{T}(\mathcal{C})_{\tau}$
- proof of  $P(t, \tau)$  by structural induction w.r.t.  $\mathcal{T}(\Sigma)_{\tau}$  for

$P(t, \tau) := t \text{ is normal form} \rightarrow t \in \mathcal{T}(\mathcal{C})_{\tau}$

- induction yields only one case:  $t = F(t_1, \dots, t_n)$  where  $F : \tau_1 \times \dots \times \tau_n \rightarrow \tau \in \Sigma$
- IH for each  $i$ : if  $t_i$  is normal form, then  $t_i \in \mathcal{T}(\mathcal{C})_{\tau_i}$
- premise:  $F(t_1, \dots, t_n)$  is normal form
- from premise conclude that  $t_i$  is normal form:  
(if  $t_i \hookrightarrow s_i$  then  $F(t_1, \dots, t_n) \hookrightarrow F(t_1, \dots, s_i, \dots, t_n)$  shows that  $F(t_1, \dots, t_n)$  is not a normal form)
- in combination with IH: each  $t_i \in \mathcal{T}(\mathcal{C})_{\tau_i}$
- consider two cases:  $F \in \mathcal{C}$  or  $F \in \mathcal{D}$
- case  $F \in \mathcal{C}$ : using  $t_i \in \mathcal{T}(\mathcal{C})_{\tau_i}$  immediately yields  $F(t_1, \dots, t_n) \in \mathcal{T}(\mathcal{C})_{\tau}$
- case  $F \in \mathcal{D}$ : using pattern completeness and  $t_i \in \mathcal{T}(\mathcal{C})_{\tau_i}$ , conclude that  $F(t_1, \dots, t_n)$  must be matched by lhs; this is contradiction to  $F(t_1, \dots, t_n)$  being a normal form

## Pattern Disjointness

- a function symbol  $f : \tau_1 \times \dots \times \tau_n \rightarrow \tau \in \mathcal{D}$  is **pattern disjoint** iff for all  $t_1 \in \mathcal{T}(\mathcal{C})_{\tau_1}, \dots, t_n \in \mathcal{T}(\mathcal{C})_{\tau_n}$  there is at most one equation  $\ell = r$  in the program, such that  $\ell$  matches  $f(t_1, \dots, t_n)$
- a functional program is **pattern disjoint** iff all  $f \in \mathcal{D}$  are pattern disjoint
- example

$\text{append}(\text{Cons}(x, xs), ys) = \text{Cons}(x, \text{append}(xs, ys))$

$\text{append}(xs, ys) = ys$

$\text{head}(\text{Cons}(x, xs)) = x$

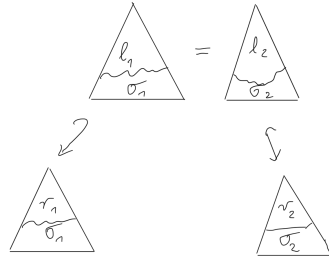
- **head** is pattern disjoint
- **append** is not pattern disjoint: the term  $\text{append}(\text{Cons}(\text{Zero}, \text{Nil}), \text{Nil})$  is matched by the lhs of both **append**-equations

## Pattern Disjointness and Unique Normal Forms

- theorem: if a program is pattern disjoint then  $\hookrightarrow$  is **confluent** and each term has at most one normal form
- **confluence**: whenever  $s \hookrightarrow^* t$  and  $s \hookrightarrow^* u$  then there exists some  $v$  such that  $t \hookrightarrow^* v$  and  $u \hookrightarrow^* v$
- proof of theorem:
  - pattern disjointness in combination with the other syntactic restrictions on functional programs implies that the defining equations form an **orthogonal term rewrite system**
  - Rosen proved that **orthogonal** term rewrite systems are confluent
  - confluence implies that each term has at most one normal form
  - full proof of Rosen given in term rewriting lecture, we only sketch a weaker property on the next slides, namely **local confluence**: whenever  $s \hookrightarrow t$  and  $s \hookrightarrow u$  then there exists some  $v$  such that  $t \hookrightarrow^* v$  and  $u \hookrightarrow^* v$
  - local confluence in combination with termination also implies confluence

## Proof of Local Confluence: Two Root Steps

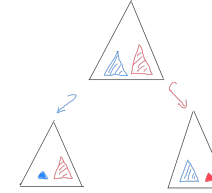
- consider the situation in the diagram where two root steps with equations  $l_1 = r_1$  and  $l_2 = r_2$  are applied



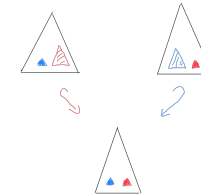
- because of pattern disjointness:  $(l_1 = r_1) = (l_2 = r_2)$
- uniqueness of matching:  $\sigma_1(x) = \sigma_2(x)$  for all  $x \in \mathcal{V}ars(l_{1/2})$
- variable condition of programs:  $\sigma_1(x) = \sigma_2(x)$  for all  $x \in \mathcal{V}ars(r_{1/2})$
- hence  $r_1\sigma_1 = r_2\sigma_2$

## Proof of Local Confluence: Independent Steps

- consider the situation in the diagram where two steps at independent positions are applied

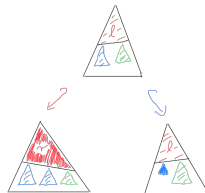


- just do the steps in reverse order

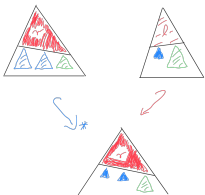


## Proof of Local Confluence: Root- and Substitution-Step

- consider the situation in the diagram where a root step overlaps with a step done in the substitution



- just do the steps in reverse order (perhaps multiple times)



## Graphical Local Confluence Proof

- the diagrams in the three previous slides describe all situations where one term can be evaluated in two different ways (within one step)
- in all cases the diagrams could be joined
- overall: intuitive graphical proof of local confluence
- often hard task: transform such an intuitive proof into a formal, purely textual proof, using induction, case-analysis, etc.

## Semantics for Functional Programs in the Standard Model

- we are now ready to complete the semantics for functional programs
- we call a functional program **well-defined**, if
  - it is pattern disjoint,
  - it is pattern complete, and
  - $\hookrightarrow$  is terminating
- for well-defined programs, we define for each  $f : \tau_1 \times \dots \times \tau_n \rightarrow \tau \in \mathcal{D}$

$$f^{\mathcal{M}} : \mathcal{T}(\mathcal{C})_{\tau_1} \times \dots \times \mathcal{T}(\mathcal{C})_{\tau_n} \rightarrow \mathcal{T}(\mathcal{C})_{\tau}$$

$$f^{\mathcal{M}}(t_1, \dots, t_n) = s$$

where  $s$  is the **unique normal form** of  $f(t_1, \dots, t_n)$ , i.e.,  $f(t_1, \dots, t_n) \hookrightarrow^! s$

- remarks:
  - a normal form exists, since  $\hookrightarrow$  is terminating
  - $s$  is unique because of pattern disjointness
  - $s \in \mathcal{T}(\mathcal{C})_{\tau}$  because of pattern completeness, and type- and groundness-preservation

## Summary: Standard Model

- standard model
  - universes:  $\mathcal{T}(\mathcal{C})_{\tau}$
  - constructors:  $c^{\mathcal{M}}(t_1, \dots, t_n) = c(t_1, \dots, t_n)$
  - defined symbols:  $f^{\mathcal{M}}(t_1, \dots, t_n)$  is normal form of  $f(t_1, \dots, t_n)$  wrt.  $\hookrightarrow$
- if functional program is well-defined
  - pattern disjoint,
  - pattern complete, and
  - $\hookrightarrow$  is terminating
 then standard model is well-defined
- upcoming
  - what about functional programs that are not well-defined?
  - comparison to real functional programming languages
  - treatment in real proof assistants

## Without Pattern Disjointness

- consider Haskell program
 

```
conj :: Bool -> Bool -> Bool
conj True True = True   -- (1)
conj x y = False      -- (2)
```
- obviously not pattern disjoint
- however, Haskell still has unique results, since equations are ordered
  - an equation is only applicable if all previous equations are not applicable
  - so, `conj True True` can only be evaluated to `True`
- ordering of equations can be resolved by instantiation equations via **complementary patterns**
- equivalent equations (in Haskell) which do not rely upon order of equations
 

```
conj :: Bool -> Bool -> Bool
conj True True = True   -- (1)
conj False y = False   -- (2) with x / False
conj True False = False -- (2) with x / True, y / False
```

## Without Pattern Disjointness – Continued

- pattern disjointness is **sufficient** criterion to ensure confluence
- overlaps can be allowed, if they do not cause conflicts
- example:
 

```
conj :: Bool -> Bool -> Bool
conj True True = True
conj False y = False   -- (1)
conj x False = False   -- (2)
```

 the only overlap is `conj False False`; it is harmless since the term evaluates to the **same** result using both (1) and (2)
- translating ordered equations into pattern disjoint equations or equations which only have harmless overlaps can be done **automatically**
  - usually, there are several possibilities
  - finding the smallest set of equations is hard
  - automatically done in proof-assistants such as Isabelle; e.g., overlapping `conj` from previous slide is translated into above one
- consequence: **pattern disjointness is no real restriction**

## Without Pattern Completeness

- pattern completeness is naturally missing in several functions
- examples from Haskell libraries
 

```
head :: [a] -> a
head (x : xs) = x
```
- resolving pattern incompleteness is possible in the standard model
  - determine missing patterns
  - add for these missing cases equations that assign **some element** of the universe
 

$\text{head}(\text{Cons}(x, xs)) = x$	equation as before
$\text{head}(\text{Nil}) = \text{some element of } \mathcal{T}(\mathcal{C})_{\text{Nat}}$	new equation
- in this way, **head** becomes pattern complete and  $\text{head}^{\mathcal{M}}$  is total
- "some element" really is an element of  $\mathcal{T}(\mathcal{C})_{\text{Nat}}$ , and **not a special error value** like  $\perp$
- the added equation with "some element" is usually not revealed to the user, so she cannot reason about what number  $\text{head}(\text{Nil})$  actually is
- consequence: **pattern completeness is no real restriction**

## Without Termination

- definition of standard model just doesn't work properly in case of non-termination
- one possibility: use Scott's **domain theory** where among others, explicit  **$\perp$ -elements** are added to universe
- examples
  - $\mathcal{A}_{\text{Nat}} = \{\perp, \text{Zero}, \text{Succ}(\text{Zero}), \text{Succ}(\text{Succ}(\text{Zero})), \dots, \text{Succ}^\infty\}$
  - $\mathcal{A}_{\text{List}} = \{\perp, \text{Nil}, \text{Cons}(\text{Zero}, \text{Nil}), \text{Cons}(\perp, \text{Nil}), \text{Cons}(\perp, \perp), \dots\}$
- then semantics can be given to non-terminating computations
  - $\text{inf} = \text{Succ}(\text{inf})$  leads to  $\text{inf}^{\mathcal{M}} = \text{Succ}^\infty$
  - $\text{undef} = \text{undef}$  leads to  $\text{undef}^{\mathcal{M}} = \perp$
- problem: certain equalities don't hold wrt. domain theory semantics
  - assume usual definition of program for **minus**, then  $\forall x. \text{minus}(x, x) = \text{Zero}$  is not true, consider  $x = \text{inf}$  or  $x = \text{undef}$
- since reasoning in domain theory is more complex, in this course we **restrict to terminating functional programs**
- even large proof assistants like Isabelle and Coq usually restrict to terminating functions for that reason

## Inference Rules for the Standard Model

### Plan

- from now until the end of these slides consider only well-defined functional programs, so that standard model is well-defined
- aim
  - **derive theorems and inference rules** which are valid in the standard model
  - these can be used to **formally reason about functional programs** as on slide 1/18 where associativity of **append** was proven
- examples
  - reasoning about constructors
    - $\forall x, y. \text{Succ}(x) =_{\text{Nat}} \text{Succ}(y) \iff x =_{\text{Nat}} y$
    - $\forall x. \neg \text{Succ}(x) =_{\text{Nat}} \text{Zero}$
  - getting defining equations of functional programs as theorems
    - $\forall x, xs, ys. \text{append}(\text{Cons}(x, xs), ys) =_{\text{List}} \text{Cons}(x, \text{append}(xs, ys))$
  - induction schemes
    - $$\frac{\varphi(\text{Zero}) \quad \forall x. \varphi(x) \longrightarrow \varphi(\text{Succ}(x))}{\forall x. \varphi(x)}$$

## Notation – The Normal Form

- when speaking about  $\leftrightarrow$ , we always consider some fixed well-defined functional program
- since every term has a unique normal form wrt.  $\leftrightarrow$ , we can define a function  $\Downarrow : \mathcal{T}(\Sigma, \mathcal{V})_\tau \rightarrow \mathcal{T}(\Sigma, \mathcal{V})_\tau$  which returns this normal form and write it in postfix notation:

$$t \Downarrow := \text{the unique normal of } t \text{ wrt. } \leftrightarrow$$

- using  $\Downarrow$ , the meaning of symbols in the standard model can concisely be written as

$$F^{\mathcal{M}}(t_1, \dots, t_n) = F(t_1, \dots, t_n) \Downarrow$$

- proof
  - if  $F \in \mathcal{C}$ , then  $F^{\mathcal{M}}(t_1, \dots, t_n) \stackrel{\text{def}}{=} F(t_1, \dots, t_n) = F(t_1, \dots, t_n) \Downarrow$
  - if  $F \in \mathcal{D}$ , then  $F^{\mathcal{M}}(t_1, \dots, t_n) \stackrel{\text{def}}{=} F(t_1, \dots, t_n) \Downarrow$

## The Substitution Lemma

- there are two possibilities to plug in objects into variables
  - as environment:  $\alpha : \mathcal{V}_\tau \rightarrow \mathcal{A}_\tau$   
result of  $\llbracket t \rrbracket_\alpha$  is an element of  $\mathcal{A}_\tau$
  - as substitution:  $\sigma : \mathcal{V}_\tau \rightarrow \mathcal{T}(\Sigma, \mathcal{V})_\tau$   
result of  $t\sigma$  is an element of  $\mathcal{T}(\Sigma, \mathcal{V})_\tau$
- substitution lemma**: substitutions can be moved into environment:

$$\llbracket t\sigma \rrbracket_\alpha = \llbracket t \rrbracket_\beta$$

where  $\beta(x) := \llbracket \sigma(x) \rrbracket_\alpha$

- proof by structural induction on  $t$ 
  - $\llbracket x\sigma \rrbracket_\alpha = \llbracket \sigma(x) \rrbracket_\alpha = \beta(x) = \llbracket x \rrbracket_\beta$

$$\begin{aligned} \llbracket F(t_1, \dots, t_n)\sigma \rrbracket_\alpha &= \llbracket F(t_1\sigma, \dots, t_n\sigma) \rrbracket_\alpha \\ &= F^{\mathcal{M}}(\llbracket t_1\sigma \rrbracket_\alpha, \dots, \llbracket t_n\sigma \rrbracket_\alpha) \\ &\stackrel{IH}{=} F^{\mathcal{M}}(\llbracket t_1 \rrbracket_\beta, \dots, \llbracket t_n \rrbracket_\beta) \\ &= \llbracket F(t_1, \dots, t_n) \rrbracket_\beta \end{aligned}$$

## Reverse Substitution Lemma in the Standard Model

- the substitution lemma holds independently of the model
- in case of the standard model, we have the special condition that  $\mathcal{A}_\tau = \mathcal{T}(\mathcal{C})_\tau$ , so
  - the universes consist of terms
  - hence, each **environment**  $\alpha : \mathcal{V}_\tau \rightarrow \mathcal{T}(\mathcal{C})_\tau$  is a special kind of **substitution** (constructor ground substitution)
- consequence: possibility to encode environment as substitution
- reverse substitution lemma**:

$$\llbracket t \rrbracket_\alpha = t\alpha \Downarrow$$

- proof by structural induction on  $t$ 
  - $\llbracket x \rrbracket_\alpha = \alpha(x) \stackrel{(*)}{=} \alpha(x) \Downarrow = x\alpha \Downarrow$  where  $(*)$  holds, since  $\alpha(x) \in \mathcal{T}(\mathcal{C})$
  - $$\begin{aligned} \llbracket F(t_1, \dots, t_n) \rrbracket_\alpha &= F^{\mathcal{M}}(\llbracket t_1 \rrbracket_\alpha, \dots, \llbracket t_n \rrbracket_\alpha) \\ &\stackrel{IH}{=} F^{\mathcal{M}}(t_1\alpha \Downarrow, \dots, t_n\alpha \Downarrow) = F(t_1\alpha \Downarrow, \dots, t_n\alpha \Downarrow) \Downarrow \\ &\stackrel{\text{(confl.)}}{=} F(t_1\alpha, \dots, t_n\alpha) \Downarrow = F(t_1, \dots, t_n)\alpha \Downarrow \end{aligned}$$

## Defining Equations are Theorems in Standard Model

- notation:  $\vec{\forall} \varphi$  means that universal quantification ranges over all free variables that occur in  $\varphi$
- example: if  $\varphi$  is `append(Cons(x, xs), ys) =List Cons(x, append(xs, ys))` then  $\vec{\forall} \varphi$  is

$$\forall x, xs, ys. \text{append}(\text{Cons}(x, xs), ys) =_{\text{List}} \text{Cons}(x, \text{append}(xs, ys))$$

- theorem: if  $\ell = r$  is defining equation of program (of type  $\tau$ ), then

$$\mathcal{M} \models \vec{\forall} \ell =_\tau r$$

- consequence: conversion of well-defined functional programs into equations is now possible, cf. previous problem on slide 1/21
- proof of theorem
  - by definition of  $\models$  and  $=_\tau^{\mathcal{M}}$  we have to show  $\llbracket \ell \rrbracket_\alpha = \llbracket r \rrbracket_\alpha$  for all  $\alpha$
  - via reverse substitution lemma this is equivalent to  $\ell\alpha \Downarrow = r\alpha \Downarrow$
  - easily follows from confluence, since  $\ell\alpha \leftrightarrow r\alpha$

## Axiomatic Reasoning

- previous slide already provides us with some theorems that are satisfied in standard model
- **axiomatic reasoning**: take those theorems as axioms to show property  $\varphi$
- added axioms are theorems of standard model, so they are **consistent**
- example  $AX = \{\forall \ell =_{\tau} r \mid \ell = r \text{ is def. eqn.}\}$
- **show  $AX \models \varphi$  using first-order reasoning in order to prove  $\mathcal{M} \models \varphi$**  (and forget standard model  $\mathcal{M}$  during the reasoning!)
- question: is it possible to prove every property  $\varphi$  in this way for which  $\mathcal{M} \models \varphi$  holds?
- answer for above example is "no"
  - reason: there are models different than the standard model in which all axioms of  $AX$  are satisfied, but where  $\varphi$  does not hold!
  - example on next slide

## Axiomatic Reasoning – Problematic Model

- consider addition program, then example  $AX$  consists of two axioms

$$\begin{aligned} \forall y. \text{plus}(\text{Zero}, y) &=_{\text{Nat}} y \\ \forall x, y. \text{plus}(\text{Succ}(x), y) &=_{\text{Nat}} \text{Succ}(\text{plus}(x, y)) \end{aligned}$$

- we want to prove associativity of **plus**, so let  $\varphi$  be

$$\forall x, y, z. \text{plus}(\text{plus}(x, y), z) =_{\text{Nat}} \text{plus}(x, \text{plus}(y, z))$$

- consider the following model  $\mathcal{M}'$

- $\mathcal{A}_{\text{Nat}} = \mathbb{N} \cup \{x + \frac{1}{2} \mid x \in \mathbb{Z}\} = \{\dots, -1\frac{1}{2}, -\frac{1}{2}, 0, \frac{1}{2}, 1, 1\frac{1}{2}, 2, 2\frac{1}{2}, \dots\}$
- $\text{Zero}^{\mathcal{M}'} = 0$
- $\text{Succ}^{\mathcal{M}'}(n) = n + 1$
- $\text{plus}^{\mathcal{M}'}(n, m) = \begin{cases} n + m, & \text{if } n \in \mathbb{N} \text{ or } m \in \mathbb{N} \\ n - m + \frac{1}{2}, & \text{otherwise} \end{cases}$
- $=_{\text{Nat}}^{\mathcal{M}'} = \{(n, n) \mid n \in \mathcal{A}_{\text{Nat}}\}$
- $\mathcal{M}' \models \bigwedge AX$ , but  $\mathcal{M}' \not\models \varphi$ : consider  $\alpha(x) = \frac{19}{2}, \alpha(y) = \frac{9}{2}, \alpha(z) = \frac{7}{2}$
- problem: values in  $\alpha$  do not correspond to constructor ground terms

## Gödel's Incompleteness Theorem

- taking  $AX$  as set of defining equations does not suffice to deduce all valid theorems of standard model
- obvious approach: add more theorems to axioms  $AX$  (theorems about  $=_{\tau}$ , induction rules, ...)
- question: is it then possible to deduce all valid theorems of standard model?
- negative answer by **Gödel's First Incompleteness Theorem**
- **theorem**: consider a well-defined functional program that includes addition and multiplication of natural numbers; let  $AX$  be a decidable set of valid theorems in the standard model; then **there is a formula  $\varphi$  such that  $\mathcal{M} \models \varphi$ , but  $AX \not\models \varphi$**
- note: adding  $\varphi$  to  $AX$  does not fix the problem, since then there is another formula  $\varphi'$  so that  $AX \cup \{\varphi\} \not\models \varphi'$
- consequence: **"proving  $\varphi$  via  $AX \models \varphi$ " is sound, but never complete**
- upcoming: add more axioms than just defining equations, so that still several proofs are possible

## Axioms about Equality

- we define decomposition theorems and disjointness theorems in the form of logical equivalences
- for each  $c : \tau_1 \times \dots \times \tau_n \rightarrow \tau \in \mathcal{C}$  we define its **decomposition theorem** as

$$\forall c(x_1, \dots, x_n) =_{\tau} c(y_1, \dots, y_n) \iff x_1 =_{\tau_1} y_1 \wedge \dots \wedge x_n =_{\tau_n} y_n$$

and for all  $d : \tau'_1 \times \dots \times \tau'_k \rightarrow \tau \in \mathcal{C}$  with  $c \neq d$  we define the **disjointness theorem** as

$$\forall c(x_1, \dots, x_n) =_{\tau} d(y_1, \dots, y_k) \iff \text{false}$$

- proof of validity of decomposition theorem:

$$\begin{aligned} \mathcal{M} \models_{\alpha} c(x_1, \dots, x_n) =_{\tau} c(y_1, \dots, y_n) & \\ \text{iff } c(\alpha(x_1), \dots, \alpha(x_n)) &= c(\alpha(y_1), \dots, \alpha(y_n)) \\ \text{iff } \alpha(x_1) = \alpha(y_1) \text{ and } \dots \text{ and } &\alpha(x_n) = \alpha(y_n) \\ \text{iff } \mathcal{M} \models_{\alpha} x_1 =_{\tau_1} y_1 \text{ and } \dots \text{ and } &\mathcal{M} \models_{\alpha} x_n =_{\tau_n} y_n \\ \text{iff } \mathcal{M} \models_{\alpha} x_1 =_{\tau_1} y_1 \wedge \dots \wedge x_n &=_{\tau_n} y_n \end{aligned}$$

## Axioms about Equality – Example

- for the datatypes of natural numbers and lists we get the following axioms

$$\begin{aligned} \text{Zero} =_{\text{Nat}} \text{Zero} &\longleftrightarrow \text{true} \\ \forall x, y. \text{Succ}(x) =_{\text{Nat}} \text{Succ}(y) &\longleftrightarrow x =_{\text{Nat}} y \\ \text{Nil} =_{\text{List}} \text{Nil} &\longleftrightarrow \text{true} \\ \forall x, xs, y, ys. \text{Cons}(x, xs) =_{\text{List}} \text{Cons}(y, ys) &\longleftrightarrow x =_{\text{Nat}} y \wedge xs =_{\text{List}} ys \\ \forall y. \text{Zero} =_{\text{Nat}} \text{Succ}(y) &\longleftrightarrow \text{false} \\ \forall x. \text{Succ}(x) =_{\text{Nat}} \text{Zero} &\longleftrightarrow \text{false} \\ \forall y, ys. \text{Nil} =_{\text{List}} \text{Cons}(y, ys) &\longleftrightarrow \text{false} \\ \forall x, xs. \text{Cons}(x, xs) =_{\text{List}} \text{Nil} &\longleftrightarrow \text{false} \end{aligned}$$

## Induction Theorems

- current axioms are not even strong enough to prove simple theorems, e.g.,  
 $\forall x. \text{plus}(x, \text{Zero}) =_{\text{Nat}} x$
- problem: proofs by induction are not yet covered in axioms
- since the principle of **induction cannot be defined** in general in a **single first-order formula**, we will add infinitely many induction theorems to the set of axioms, one for each property
- not a problem, since set of axioms stays decidable, i.e., one can see whether some tentative formula is an element of the axiom set or not
- example: induction over natural numbers

- formula below is general, but not first-order as it quantifies over  $\varphi$

$$\forall \varphi(x : \text{Nat}). \varphi(\text{Zero}) \longrightarrow (\forall x. \varphi(x) \longrightarrow \varphi(\text{Succ}(x))) \longrightarrow \forall x. \varphi(x)$$

- quantification can be done on meta-level instead:  
let  $\varphi$  be an arbitrary formula with a free variable of type **Nat**; then

$$\varphi(\text{Zero}) \longrightarrow (\forall x. \varphi(x) \longrightarrow \varphi(\text{Succ}(x))) \longrightarrow \forall x. \varphi(x)$$

is a valid theorem; quantifying over  $\varphi$  results in **induction scheme**

## Induction Theorems – Example Instances

- induction scheme

$$\varphi(\text{Zero}) \longrightarrow (\forall x. \varphi(x) \longrightarrow \varphi(\text{Succ}(x))) \longrightarrow \forall x. \varphi(x)$$

- example: right-neutral element:  $\varphi(x) := \text{plus}(x, \text{Zero}) =_{\text{Nat}} x$

$$\begin{aligned} \text{plus}(\text{Zero}, \text{Zero}) =_{\text{Nat}} \text{Zero} \\ \longrightarrow (\forall x. \text{plus}(x, \text{Zero}) =_{\text{Nat}} x \longrightarrow \text{plus}(\text{Succ}(x), \text{Zero}) =_{\text{Nat}} \text{Succ}(x)) \\ \longrightarrow \forall x. \text{plus}(x, \text{Zero}) =_{\text{Nat}} x \end{aligned}$$

- example with **quantifiers** and **free variables**:

$$\varphi(x) := \forall y. \text{plus}(\text{plus}(x, y), z) =_{\text{Nat}} \text{plus}(x, \text{plus}(y, z))$$

$$\begin{aligned} \forall y. \text{plus}(\text{plus}(\text{Zero}, y), z) =_{\text{Nat}} \text{plus}(\text{Zero}, \text{plus}(y, z)) \\ \longrightarrow (\forall x. (\forall y. \text{plus}(\text{plus}(x, y), z) =_{\text{Nat}} \text{plus}(x, \text{plus}(y, z))) \\ \longrightarrow (\forall y. \text{plus}(\text{plus}(\text{Succ}(x), y), z) =_{\text{Nat}} \text{plus}(\text{Succ}(x), \text{plus}(y, z)))) \\ \longrightarrow \forall x. \forall y. \text{plus}(\text{plus}(x, y), z) =_{\text{Nat}} \text{plus}(x, \text{plus}(y, z)) \end{aligned}$$

## Preparing Induction Theorems – Substitutions in Formulas

- current situation

- substitutions are functions of type  $\mathcal{V} \rightarrow \mathcal{T}(\Sigma, \mathcal{V})$
- lifted to functions of type  $\mathcal{T}(\Sigma, \mathcal{V}) \rightarrow \mathcal{T}(\Sigma, \mathcal{V})$ , cf. slide 22
- substitution of variables of formulas is not yet defined, but is required for induction formulas, cf. notation  $\varphi(x) \longrightarrow \varphi(\text{Succ}(x))$  on previous slide

- formal definition of **applying a substitution  $\sigma$  on formulas**

- true  $\sigma = \text{true}$
- $(\neg \varphi) \sigma = \neg(\varphi \sigma)$
- $(\varphi \wedge \psi) \sigma = \varphi \sigma \wedge \psi \sigma$
- $P(t_1, \dots, t_n) \sigma = P(t_1 \sigma, \dots, t_n \sigma)$
- $(\forall x. \varphi) \sigma = \forall x. (\varphi \sigma)$  if  $x$  does not occur in  $\sigma$ , i.e.,  $\sigma(x) = x$  and  $x \notin \text{Vars}(\sigma(y))$  for all  $y \neq x$
- $(\forall x. \varphi) \sigma = (\forall y. \varphi[x/y]) \sigma$  if  $x$  occurs in  $\sigma$  where
  - $y$  is a fresh variable, i.e.,  $\sigma(y) = y$ ,  $y \notin \text{Vars}(\sigma(z))$  for all  $z \neq y$ , and  $y$  is not a free variable of  $\varphi$
  - $[x/y]$  is the substitution which just replaces  $x$  by  $y$
  - effect is  **$\alpha$ -renaming**: just rename universally quantified variable before substitution to **avoid variable capture**



## Examples

## • substitution of formulas

- $(\forall x. \varphi)\sigma = \forall x. (\varphi\sigma)$
- $(\forall x. \varphi)\sigma = (\forall y. \varphi[x/y])\sigma$

if  $x$  does not occur in  $\sigma$   
if  $x$  occurs in  $\sigma$  where  $y$  is fresh

## • example substitution applications

- $\varphi := \forall x. \neg x =_{\text{Nat}} y$
- $\varphi[y/\text{Zero}] = \forall x. \neg x =_{\text{Nat}} \text{Zero}$  no renaming required
- $\varphi[y/\text{Succ}(z)] = \forall x. \neg x =_{\text{Nat}} \text{Succ}(z)$  no renaming required
- $\varphi[y/\text{Succ}(x)] = \forall z. \neg z =_{\text{Nat}} \text{Succ}(x)$  renaming  $[x/z]$  required
- $\varphi[x/\text{Succ}(y)] = \forall z. \neg z =_{\text{Nat}} y$  renaming  $[x/z]$  required
- without renaming result would be wrong:  $\forall x. \neg x =_{\text{Nat}} \text{Succ}(x)$
- without renaming result would be wrong:  $\forall x. \neg \text{Succ}(y) =_{\text{Nat}} y$

## • example theorems involving substitutions

$$\varphi[x/\text{Zero}] \longrightarrow (\forall y. \varphi[x/y] \longrightarrow \varphi[x/\text{Succ}(y)]) \longrightarrow \forall x. \varphi$$

## Substitution Lemma for Formulas

## • example induction formula

$$\varphi[x/\text{Zero}] \longrightarrow (\forall y. \varphi[x/y] \longrightarrow \varphi[x/\text{Succ}(y)]) \longrightarrow \forall x. \varphi$$

## • proving validity of this formula (in standard model) requires another substitution lemma about substitutions in formulas

• lemma:  $\mathcal{M} \models_{\alpha} \varphi\sigma$  iff  $\mathcal{M} \models_{\beta} \varphi$  where  $\beta(x) := \llbracket \sigma(x) \rrbracket_{\alpha}$ • proof by structural induction on  $\varphi$  for arbitrary  $\alpha$  and  $\sigma$ 

- $\mathcal{M} \models_{\alpha} P(t_1, \dots, t_n)\sigma$   
iff  $\mathcal{M} \models_{\alpha} P(t_1\sigma, \dots, t_n\sigma)$   
iff  $(\llbracket t_1\sigma \rrbracket_{\alpha}, \dots, \llbracket t_n\sigma \rrbracket_{\alpha}) \in P^{\mathcal{M}}$   
iff  $(\llbracket t_1 \rrbracket_{\beta}, \dots, \llbracket t_n \rrbracket_{\beta}) \in P^{\mathcal{M}}$   
iff  $\mathcal{M} \models_{\beta} P(t_1, \dots, t_n)$   
where we use the substitution lemma of slide 54 to conclude  $\llbracket t_i\sigma \rrbracket_{\alpha} = \llbracket t_i \rrbracket_{\beta}$
- $\mathcal{M} \models_{\alpha} (\neg\varphi)\sigma$  iff  $\mathcal{M} \models_{\alpha} \neg(\varphi\sigma)$  iff  $\mathcal{M} \not\models_{\alpha} \varphi\sigma$   
iff  $\mathcal{M} \not\models_{\beta} \varphi$  (by IH) iff  $\mathcal{M} \models_{\beta} \neg\varphi$
- cases "true" and conjunction are proved in same way as negation

## Substitution Lemma for Formulas – Proof Continued

• lemma:  $\mathcal{M} \models_{\alpha} \varphi\sigma$  iff  $\mathcal{M} \models_{\beta} \varphi$  where  $\beta(x) := \llbracket \sigma(x) \rrbracket_{\alpha}$ • proof by structural induction on  $\varphi$  for arbitrary  $\alpha$  and  $\sigma$ 

- for quantification we here only consider the more complex case where renaming is required
- $\mathcal{M} \models_{\alpha} (\forall x. \varphi)\sigma$   
iff  $\mathcal{M} \models_{\alpha} (\forall y. \varphi[x/y])\sigma$  for fresh  $y$   
iff  $\mathcal{M} \models_{\alpha} \forall y. (\varphi[x/y])\sigma$   
iff  $\mathcal{M} \models_{\alpha[y:=a]} \varphi[x/y]\sigma$  for all  $a \in \mathcal{A}$   
iff  $\mathcal{M} \models_{\beta'} \varphi$  for all  $a \in \mathcal{A}$  where  $\beta'(z) := \llbracket ([x/y]\sigma)(z) \rrbracket_{\alpha[y:=a]}$  (by IH)  
iff  $\mathcal{M} \models_{\beta[x:=a]} \varphi$  for all  $a \in \mathcal{A}$  only non-automatic step  
iff  $\mathcal{M} \models_{\beta} \forall x. \varphi$
- equivalence of  $\beta'$  and  $\beta[x := a]$  on variables of  $\varphi$ 
  - $\beta'(x) = \llbracket ([x/y]\sigma)(x) \rrbracket_{\alpha[y:=a]} = \llbracket \sigma(y) \rrbracket_{\alpha[y:=a]} = \llbracket y \rrbracket_{\alpha[y:=a]} = a$  and  $\beta[x := a](x) = a$
  - $z$  is variable of  $\varphi$ ,  $z \neq x$ :  
by freshness condition conclude  $z \neq y$  and  $y \notin \text{Vars}(\sigma(z))$ ; hence  
 $\beta'(z) = \llbracket ([x/y]\sigma)(z) \rrbracket_{\alpha[y:=a]} = \llbracket \sigma(z) \rrbracket_{\alpha[y:=a]} = \llbracket \sigma(z) \rrbracket_{\alpha}$  and  
 $\beta[x := a](z) = \beta(z) = \llbracket \sigma(z) \rrbracket_{\alpha}$

## Substitution Lemma in Standard Model

• substitution lemma:  $\mathcal{M} \models_{\alpha} \varphi\sigma$  iff  $\mathcal{M} \models_{\beta} \varphi$  where  $\beta(x) := \llbracket \sigma(x) \rrbracket_{\alpha}$ 

## • lemma is valid for all models

## • in standard model, substitution lemma permits to characterize universal quantification by substitutions, similar to reverse substitution lemma on slide 55

• lemma: let  $x : \tau \in \mathcal{V}$ , let  $\mathcal{M}$  be the **standard model**

1.  $\mathcal{M} \models_{\alpha[x:=t]} \varphi$  iff  $\mathcal{M} \models_{\alpha} \varphi[x/t]$
2.  $\mathcal{M} \models_{\alpha} \forall x. \varphi$  iff  $\mathcal{M} \models_{\alpha} \varphi[x/t]$  for all  $t \in \mathcal{T}(\mathcal{C})_{\tau}$

## • proof

1. first note that the usage of  $\alpha[x := t]$  implies  $t \in \mathcal{A}_{\tau} = \mathcal{T}(\mathcal{C})_{\tau}$ ;  
by the substitution lemma obtain

$$\mathcal{M} \models_{\alpha} \varphi[x/t]$$

$$\text{iff } \mathcal{M} \models_{\beta} \varphi \text{ for } \beta(z) = \llbracket [x/t](z) \rrbracket_{\alpha} = \alpha[x := \llbracket t \rrbracket_{\alpha}](z)$$

$$\text{iff } \mathcal{M} \models_{\alpha[x:=t]} \varphi$$

$$(\llbracket t \rrbracket_{\alpha} = t, \text{ since } t \in \mathcal{T}(\mathcal{C}))$$

2. immediate by part 1 of lemma

## Substitution Lemma and Induction Formulas

- substitution lemma (SL) is crucial result to **lift** structural **induction rule** of universe  $\mathcal{T}(\mathcal{C})_\tau$  to a structural **induction formula**

- example: structural induction formula  $\psi$  for lists with fresh  $x, xs$

$$\psi := \underbrace{\varphi[ys/Nil]}_1 \longrightarrow \underbrace{(\forall x, xs. \varphi[ys/xs] \longrightarrow \varphi[ys/Cons(x, xs)])}_2 \longrightarrow \forall ys. \varphi$$

- proof of  $\mathcal{M} \models_\alpha \psi$ :

assume premises 1 ( $\mathcal{M} \models_\alpha \varphi[ys/Nil]$ ) and 2 and show  $\mathcal{M} \models_\alpha \forall ys. \varphi$ :

by SL the latter is equivalent to “ $\mathcal{M} \models_\alpha \varphi[ys/\ell]$  for all  $\ell \in \mathcal{T}(\mathcal{C})_{List}$ ”;  
prove this statement by structural induction on lists

- Nil**: showing  $\mathcal{M} \models_\alpha \varphi[ys/Nil]$  is easy: it is exactly premise 1
- Cons**( $n, \ell$ ): use SL on premise 2 to conclude

$$\mathcal{M} \models_\alpha (\varphi[ys/xs] \longrightarrow \varphi[ys/Cons(x, xs)])[x/n, xs/\ell]$$

hence

$$\mathcal{M} \models_\alpha \varphi[ys/\ell] \longrightarrow \varphi[ys/Cons(n, \ell)]$$

and with IH  $\mathcal{M} \models_\alpha \varphi[ys/\ell]$  conclude  $\mathcal{M} \models_\alpha \varphi[ys/Cons(n, \ell)]$

## Freshness of Variables

- example: structural induction formula for lists with **fresh**  $x, xs$

$$\varphi[ys/Nil] \longrightarrow (\forall x, xs. \varphi[ys/xs] \longrightarrow \varphi[ys/Cons(x, xs)]) \longrightarrow \forall ys. \varphi$$

- why freshness required? isn't name of quantified variables irrelevant?

- problem: substitution is applied below quantifier!

- example: let us drop freshness condition and “prove” non-theorem

$$\mathcal{M} \models \forall x, xs, ys. ys =_{List} Nil \vee ys =_{List} Cons(x, xs)$$

- by semantics of  $\forall x, xs. \dots$  it suffices to prove

$$\mathcal{M} \models_\alpha \forall ys. \underbrace{ys =_{List} Nil \vee ys =_{List} Cons(x, xs)}_\varphi$$

- apply above induction formula and obtain two subgoals  $\mathcal{M} \models_\alpha \dots$  for

- $\varphi[ys/Nil]$  which is  $Nil =_{List} Nil \vee Nil =_{List} Cons(x, xs)$

- $\forall x, xs. \varphi[ys/xs] \longrightarrow \varphi[ys/Cons(x, xs)]$  which is  
 $\forall x, xs. \dots \longrightarrow Cons(x, xs) =_{List} Nil \vee Cons(x, xs) =_{List} Cons(x, xs)$

- solution: rename variables in induction formula whenever required

## Structural Induction Formula

- finally definition of induction formula for data structures is possible
- consider

$$\begin{aligned} \text{data } \tau &= c_1 : \tau_{1,1} \times \dots \times \tau_{1,m_1} \rightarrow \tau \\ &| \dots \\ &| c_n : \tau_{n,1} \times \dots \times \tau_{n,m_n} \rightarrow \tau \end{aligned}$$

- let  $x \in \mathcal{V}_\tau$ , let  $\varphi$  be a formula, let variables  $x_1, x_2, \dots$  be **fresh wrt.**  $\varphi$
- for each  $c_i$  define

$$\varphi_i := \forall x_1, \dots, x_{m_i}. \underbrace{\left( \bigwedge_{j, \tau_{i,j} = \tau} \varphi[x/x_j] \right)}_{\text{IH for recursive arguments}} \longrightarrow \varphi[x/c_i(x_1, \dots, x_{m_i})]$$

- the induction formula is  $\vec{\forall} (\varphi_1 \longrightarrow \dots \longrightarrow \varphi_n \longrightarrow \forall x. \varphi)$

- theorem**:  $\mathcal{M} \models \vec{\forall} (\varphi_1 \longrightarrow \dots \longrightarrow \varphi_n \longrightarrow \forall x. \varphi)$

## Proof of Structural Induction Formula

- to prove:  $\mathcal{M} \models \vec{\forall} (\varphi_1 \longrightarrow \dots \longrightarrow \varphi_n \longrightarrow \forall x. \varphi)$

- $\forall$ -intro:  $\mathcal{M} \models_\alpha (\varphi_1 \longrightarrow \dots \longrightarrow \varphi_n \longrightarrow \forall x. \varphi)$  for arbitrary  $\alpha$

- $\longrightarrow$ -intro: assume  $\mathcal{M} \models_\alpha \varphi_i$  for all  $i$  and show  $\mathcal{M} \models_\alpha \forall x. \varphi$

- $\forall$ -intro via SL: show  $\mathcal{M} \models_\alpha \varphi[x/t]$  for all  $t \in \mathcal{T}(\mathcal{C})_\tau$

- prove this by structural induction on  $t$  wrt. induction rule of  $\mathcal{T}(\mathcal{C})_\tau$   
(for precisely this  $\alpha$ , not for arbitrary  $\alpha$ )

- induction step for each constructor  $c_i : \tau_{i,1} \times \dots \times \tau_{i,m_i} \rightarrow \tau$

- aim:  $\mathcal{M} \models_\alpha \varphi[x/c_i(t_1, \dots, t_{m_i})]$

- use assumption  $\mathcal{M} \models_\alpha \varphi_i$ , i.e.,

- IH:  $\mathcal{M} \models_\alpha \varphi[x/t_j]$  for all  $j$  such that  $\tau_{i,j} = \tau$   
(here important: same  $\alpha$ )

$$\mathcal{M} \models_\alpha \forall x_1, \dots, x_{m_i}. \left( \bigwedge_{j, \tau_{i,j} = \tau} \varphi[x/x_j] \right) \longrightarrow \varphi[x/c_i(x_1, \dots, x_{m_i})]$$

- use SL as  $\forall$ -elimination with substitution  $[x_1/t_1, \dots, x_{m_i}/t_{m_i}]$ , obtain

$$\mathcal{M} \models_\alpha \left( \bigwedge_{j, \tau_{i,j} = \tau} \varphi[x/t_j] \right) \longrightarrow \varphi[x/c_i(t_1, \dots, t_{m_i})]$$

- combination with IH yields desired  $\mathcal{M} \models_\alpha \varphi[x/c_i(t_1, \dots, t_{m_i})]$

## Summary: Axiomatic Proofs of Functional Programs

- given a **well-defined** functional program, define a set of **axioms**  $AX$  consisting of
  - **equations of defined symbols** (slide 56)
  - **axioms about equality of constructors** (slide 60)
  - **structural induction formulas** (slide 71)
- instead of proving  $\mathcal{M} \models \varphi$  deduce  $AX \models \varphi$
- fact: standard model is ignored in previous step
- question: why all these efforts and not just state  $AX$ ?
- reason:
 

having proven  $\mathcal{M} \models \psi$  for all  $\psi \in AX$   
implies that  $AX$  is consistent!
- recall: already just converting functional program equations naively into theorems led to proof of  $0 = 1$  on slide 1/21, i.e., inconsistent axioms, and  $AX$  now contains much more powerful axioms

## Example: Attempt to Prove Associativity of Append via AX

- task: prove associativity of append via **natural deduction** and **AX**
- define  $\varphi := \text{append}(\text{append}(xs, ys), zs) =_{\text{List}} \text{append}(xs, \text{append}(ys, zs))$ 
  1. show  $\forall xs, ys, zs. \varphi$
  2.  $\forall$ -intro: show  $\varphi$  where now  $xs, ys, zs$  are fresh variables
  3. to this end prove intermediate goal:  $\forall xs. \varphi$
  4. applying induction axiom
 

$\varphi[xs/\text{Nil}] \longrightarrow (\forall u, us. \varphi[xs/us] \longrightarrow \varphi[xs/\text{Cons}(u, us)]) \longrightarrow \forall xs. \varphi$

 in combination with modus ponens yields two subgoals, one of them is  $\varphi[xs/\text{Nil}]$ , i.e.,  $\text{append}(\text{append}(\text{Nil}, ys), zs) =_{\text{List}} \text{append}(\text{Nil}, \text{append}(ys, zs))$
  5. use axiom  $\forall ys. \text{append}(\text{Nil}, ys) =_{\text{List}} ys$
  6.  $\forall$ -elim:  $\text{append}(\text{Nil}, \text{append}(ys, zs)) =_{\text{List}} \text{append}(ys, zs)$
  7. at this point we would like to **simplify** the rhs in the goal to obtain obligation  $\text{append}(\text{append}(\text{Nil}, ys), zs) =_{\text{List}} \text{append}(ys, zs)$
  8. this is not possible at this point: there are missing axioms
    - $=_{\text{List}}$  is an equivalence relation
    - $=_{\text{List}}$  is a congruence; required to simplify the lhs  $\text{append}(\cdot, zs)$  at  $\cdot$
    - ...
- **reconsider** the **reasoning engine** and the available **axioms** in part 5

## Summary of Part 3

- definition of well-defined functional programs
  - datatypes and function definitions (first order)
  - type-preserving equations within simple type system
  - well-defined: terminating, pattern complete and pattern disjoint
- definition of operational semantics  $\leftrightarrow$
- definition of standard model
- definition of several axioms (inference rules)
  - all axioms are satisfied in standard model, so they are consistent
- upcoming
  - part 4: detect well-definedness, in particular termination
  - part 5: equational reasoning engine to prove properties of programs