



# ACL2

Interactive Theorem Proving

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# Introduction

## What is ACL2

ACL2 is a logic and programming language in which you can model computer systems, together with a tool to help you prove properties of those models. "ACL2" denotes "A Computational Logic for Applicative Common Lisp".

## Common Lisp

- logic of ACL2 is based on Common Lisp
- Common Lisp is the standard list processing programming language
- ACL2 formalizes only a subset of Common Lisp

# Applications

## Formal Verification

- tools to *formally verify* hardware and software systems
- augmenting traditional testing with proof
- interactive theorem provers

## Organisation

- IBM - floating point divide and square root
- AMD - verify floating point operations with IEEE 754
- Sun Java Virtual Machine - bytecode verifier

# Logic of ACL2

## Mathematical Logic

- formal system of formulas (axioms) and rules
- deriving theorems
- proof is a derivation of a theorem with a proof tree

## According to ACL2, some strengths among ITPs

- proof automation
- proof debugging utilities
- Fast execution
- Documentation

## Basic ACL2 Demo

```
(+ 3 4)
(defun f (x)
  (+ x 10))
(f 3)
(* (f 0) (f 1))
(cons 1 (cons 2 nil))
'(1 2)
(consp '(1 2))
(car '(1 2))
(cdr '(1 2))
```

```
7
Since F is non-recursive,
its admission is trivial....
13
110
(1 2)
(1 2)
T
1
(2)
```

## ACL2 Demo

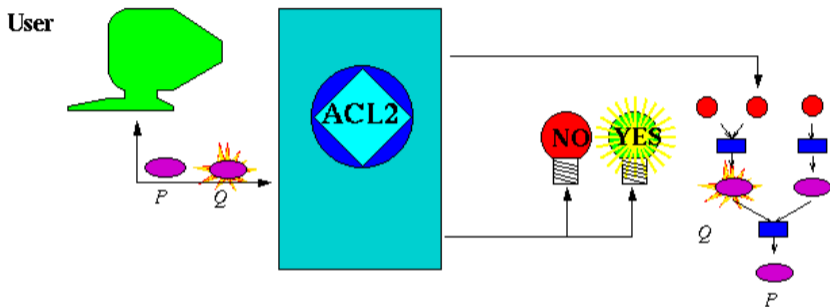
```
(defun app (x y)
  (if (consp x)
      (cons (car x) (app (cdr x) y))
      y))
(app '(1 2) '(a b c))
(app '(1 2)
     (app '(a b c) '(4 5)))
(app (app '(1 2) '(a b c))
     '(4 5))
(thm
 (equal (app (app x y) z)
        (app x (app y z))))
```

The admission of APP is trivial,  
using the relation  $0 < \dots$

(1 2 A B C)  
(1 2 A B C 4 5)  
(1 2 A B C 4 5)

\*1 (the initial Goal, a key checkpoint)

# Guiding proofs



- $Q$  is important lemma to prove  $P$
- user first proves  $Q$
- $Q$  is found by failed prove of  $P$

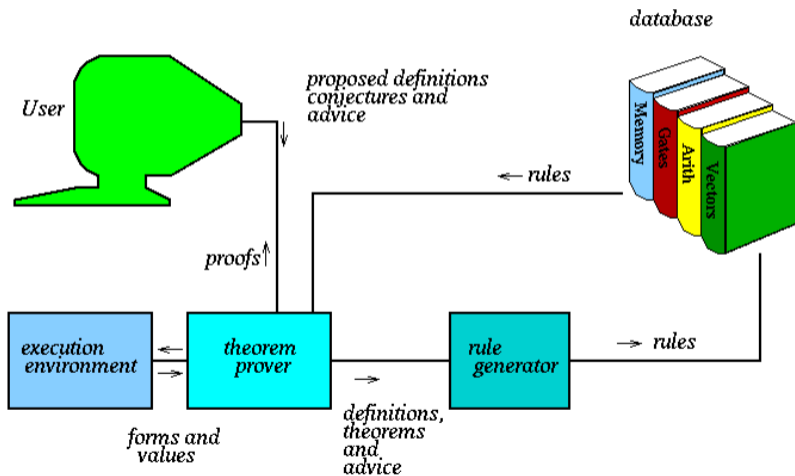
# Rules

## Theorem

- proven theorem converted into one or more rules
- stored in a database
- proving theorems leads to control over ACL2s automation
- rewrite rule is most common rule



# ACL2 System architecture



## Demo 2

```
(include-book "arithmetic/top" ; include a "community book"
:dir :system)
(defthm sum-to-n-rewrite ; Prove and store a rewrite rule
                        ; to replace sum-to-n(n) by n(n+1)/2.
  (implies (natp n)
    (equal (sum-to-n n)
      (/ (* n (+ n 1))
        2))))
(thm ; proof succeeds immediately
  (implies (natp k)
    (equal (sum-to-n (* 2 k))
      (* k (+ (* 2 k) 1)))))
```

# Logical Foundations

## Logic

- first-order logic with induction
- ACL2 theories extend a given ground-zero theory
- peano arithmetic with  $\epsilon - 0$  induction
- extended with data types

## five common Lisp datatypes

- the precisely represented, unbounded numbers (integers, rationals, and the complex numbers with rational components)
- the characters with ASCII codes between 0 and 255
- strings of such characters
- symbols (including packages)
- conses (closure under a pairing operation)

# Evolving Theories

## Conservative extensions

Suppose theory  $T_1$  extends theory  $T_0$ . Then  $T_1$  is a *conservative extension* of theory  $T_0$  if every theorem of  $T_1$  in the language of  $T_0$  is a theorem of  $T_0$ .

## ACL2 extensions

- ACL2 extensions are by definition conservative
- even recursive definitions, because termination has to be proven

## New concepts

- sometimes new concepts for proofs needed
- also program verification may need additional concepts
- must be done conservatively in order to believe results



Thank you for your attention!

Michael Plattner

# Formal Verification

## Translator

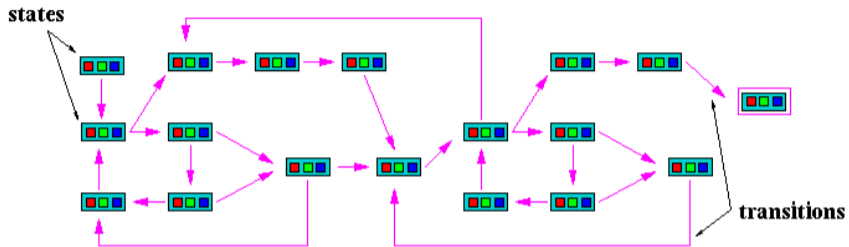
- using a translator  $\rightarrow$  map programs to acl2 functions
- called *shallow embedding*

## Interpreter

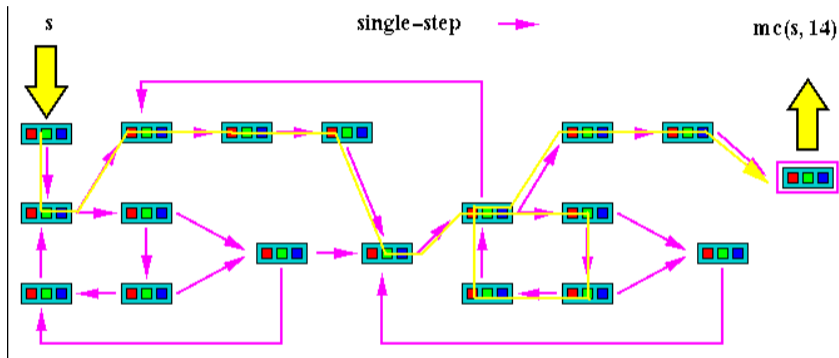
- run instruction for a number of calls
- called *deep embedding*

```
(defun mc (s n)
  (if (zp n) ; n is 0
      s (mc (single-step s) (- n 1)))) ; run one instruction
```

# Hardware verification

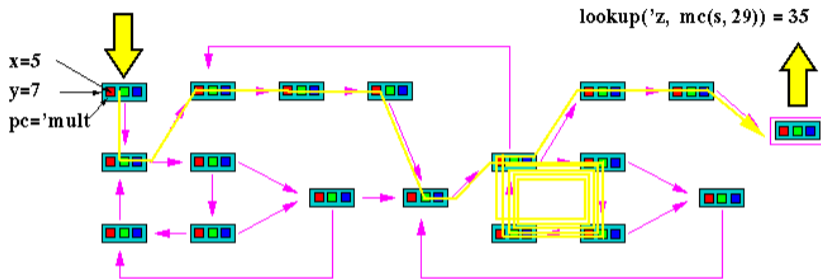


# Hardware verification



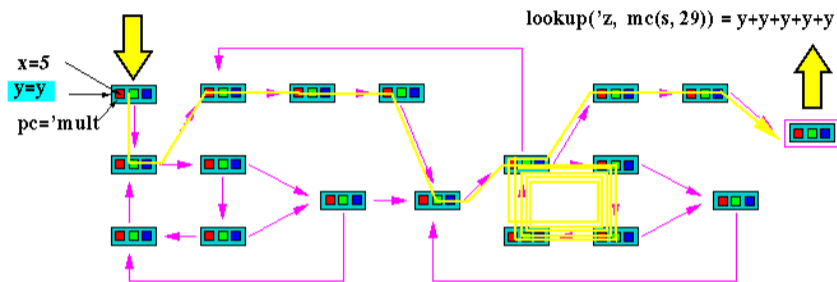


# Hardware verification



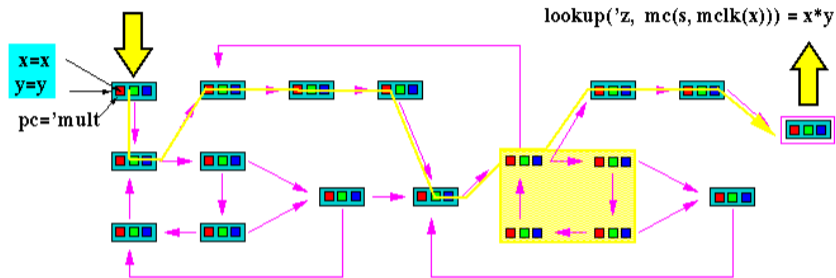
`(lookup 'z (mc (s 'mult 5 7) 29)) ; ACL2 computes 35`

# Hardware verification





`(lookup 'z (mc (s 'mult 5 y) 29)) ; we get (+ y y y y y).`


# Hardware verification



Theorem. MC 'mult is a multiplier  
(implies (and (natp x)  
          (natp y))  
          (equal (lookup 'z (mc (s 'mult x y) (mclk x))  
                  (\* x y))).

 ACL2 Online Manual  
Link

 ACL2 Intro  
Link

 Implementation of a Computational Logic  
Link