

Last Name: \_\_\_\_\_

First Name: \_\_\_\_\_

Matriculation Number: \_\_\_\_\_

Exercise	Points	Score
Single Choice	6	
Well-Definedness of Functional Programs	31	
Verification of Functional Programs	36	
Verification of Imperative Programs	27	
$\Sigma$	100	

- The time limit for the exam is 100 minutes, so 1 point = 1 minute.
- The available points per exercise are written in the margin.
- Write on the printed exam for Exercises 1 and 4 and use blank sheets for the rest.
- Your answers can be written in English or German.

**Exercise 1: Single Choice**

6

For each statement indicate whether it is true (✓) or false (✗). Giving the correct answer is worth 3 points, giving no answer counts 1 point, and giving the wrong answer counts 0 points (for that statement).

1. \_\_\_\_ The property that a functional program  $P$  is well-defined is a necessary criterion to ensure that the semantics of  $P$  is well-defined.
2. \_\_\_\_ Whenever termination of a functional program can be proven solely by the subterm criterion, then termination can also be proven solely by the size-change principle.

**Exercise 2: Well-Definedness of Functional Programs**

31

Consider the following functional program where `shuffle` converts binary trees into lists and shuffles the order of the elements.

$$\text{append}(\text{Nil}, xs) = xs \tag{1}$$

$$\text{append}(\text{Cons}(x, xs), ys) = \text{Cons}(x, \text{append}(xs, ys)) \tag{2}$$

$$\text{mirror}(\text{Leaf}) = \text{Leaf} \tag{3}$$

$$\text{mirror}(\text{Node}(\ell, x, r)) = \text{Node}(\text{mirror}(r), x, \text{mirror}(\ell)) \tag{4}$$

$$\text{shuffle}(\text{Node}(\ell, x, r)) = \text{append}(\text{shuffle}(\text{mirror}(r)), \text{Cons}(x, \text{shuffle}(\text{mirror}(\ell)))) \tag{5}$$

- (a) Turn the program into a well-defined functional program (without considering termination). (10)
  - Add all missing data type definitions via `data`.  
Note: there is no unique solution.
  - Provide a suitable type for the functions `mirror` and `shuffle`, assuming a suitable type for `append`.
  - If the program is not pattern-disjoint or not pattern-complete, then modify the equations and/or add new equations to obtain a pattern-disjoint and pattern-complete program.
- (b) Compute all dependency pairs of `mirror` and `shuffle`. Indicate which of these pairs can be removed by the subterm-criterion. (7)
- (c) Compute the set of usable equations w.r.t. the dependency pairs of `shuffle`<sup>#</sup>. It suffices to mention the indices of the equations. (4)
- (d) Prove termination of `shuffle` by completing the following polynomial interpretation  $p$ . (10)

$$\begin{aligned} p_{\text{shuffle}^\#}(t) &= \dots \\ p_{\text{mirror}}(t) &= \dots \\ p_{\text{Node}}(\ell, x, r) &= \dots \\ &\dots = \dots \end{aligned}$$

Hints:

- You only need numbers 0 and 1 in the polynomial interpretation.
- Use intuition and don't try to compute the constraints symbolically.
- It makes sense to start filling in suitable interpretations by looking at the constraints of the dependency pairs for `shuffle`<sup>#</sup> first, and then look at the constraints of the usable equations from the previous part.

**Exercise 3: Verification of Functional Programs**

Consider the following functional program on natural numbers and lists of natural numbers, where the well-known data-type definitions for `Nat` and `List` have been omitted. Observe that the definition of `plus` is not the standard one.

$$\begin{aligned}
 \text{plus}(x, \text{Zero}) &= x \\
 \text{plus}(x, \text{Succ}(y)) &= \text{plus}(\text{Succ}(x), y) \\
 \text{sumlist}(\text{Nil}) &= \text{Zero} \\
 \text{sumlist}(\text{Cons}(x, xs)) &= \text{plus}(x, \text{sumlist}(xs)) \\
 \text{listsum}(\text{Nil}) &= \text{Zero} \\
 \text{listsum}(\text{Cons}(x, \text{Nil})) &= x \\
 \text{listsum}(\text{Cons}(x, \text{Cons}(y, xs))) &= \text{listsum}(\text{Cons}(\text{plus}(x, y), xs))
 \end{aligned}$$

Prove that the formula

$$\forall xs. \text{listsum}(xs) =_{\text{Nat}} \text{sumlist}(xs) \tag{A}$$

is a theorem in the standard model by using induction and equational reasoning via  $\rightsquigarrow$ .

- Briefly state on which variable(s) you perform induction, and which induction scheme you are using.
- Write down each case explicitly and also write down the IH that you get, including quantifiers.
- Write down each single  $\rightsquigarrow$ -step in your proof.
- You will need one further auxiliary property (B). Write down this property and prove it in the same way as it is required for formula (A). Only exception: if you need further auxiliary properties for proving (B), then just state these properties without proving them.

**Exercise 4: Verification of Imperative Programs**

Consider the following program  $P$  that computes the division of  $x$  by  $y$ , i.e., the quotient  $q$  and the remainder  $r$  is computed such that  $x = q \cdot y + r \wedge r < y$  should be satisfied.

```

q := 0;
while (x >= y) {
  q := q + 1;
  x := x - y;
}
r := x;

```

- (a) Formulate pre- and post-conditions that state partial correctness of  $P$ . (3)

---



---

- (b) Construct a proof tableau for proving partial correctness. (12)

```

q := 0;

```

---

```

while (x >= y) {

```

---



---

```

  q := q + 1;

```

---

```

  x := x - y;

```

---

```

}

```

---



---

```

r := x;

```

---

- (c) Find a reasonable precondition that ensures termination and complete the proof tableau for proving termination formally. (12)

---

---

`q = 0;`

---

`while (x >= y) {`

---

---

`q := q + 1;`

---

`x := x - y;`

---

`}`

(\* the part after the while-loop should be omitted \*)

Here is another blank template that can be used for a second attempt of either (b) or (c). If you use this template, please clearly indicate which of your solutions should (not) be graded.

---

---

```
q := 0;
```

---

```
while (x >= y) {
```

---

---

```
  q := q + 1;
```

---

```
  x := x - y;
```

---

```
}
```

---

---

```
r := x;
```

---