



Constraint Solving

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based on a previous course by Aart Middeldorp

Outline

- 1. Summary of Previous Lecture**
- 2. Conflict Graphs**
- 3. NP-Completeness of SAT**
- 4. SAT Reductions**
- 5. Further Reading**

Theorem

propositional formula φ is valid $\iff \neg\varphi$ is unsatisfiable

Definitions

- **literal** is atom p or negation $\neg p$ of atom
- **clause** is disjunction of literals
- **conjunctive normal form (CNF)** is conjunction of clauses
- **disjunctive normal form (DNF)** is disjunction of conjunctions of literals

Theorem

\forall formula $\varphi \exists$ CNF $\psi \exists$ DNF χ such that $\varphi \equiv \psi \equiv \chi$

Remark

Tseitin's transformation is linear-time translation to **equisatisfiable** CNF

Definition (Abstract DPLL)

- states $M \parallel F$ consist of list M of (possibly annotated) non-complementary literals and CNF F
- transition rules

- **unit propagate**

$$M \parallel F, C \vee I \implies M I \parallel F, C \vee I$$

if $M \models \neg C$ and I is undefined in M

- **pure literal**

$$M \parallel F \implies M I \parallel F$$

if I occurs in F and I^c does not occur in F and I is undefined in M

- **decide**

$$M \parallel F \implies M I^d \parallel F$$

if I or I^c occurs in F and I is undefined in M

Definition (Abstract DPLL, cont'd)

- **fail** $M \parallel F, C \implies$ fail-state
if $M \models \neg C$ and M contains no decision literals
- **backtrack** $M \overset{d}{I} N \parallel F, C \implies M I^c \parallel F, C$
if $M \overset{d}{I} N \models \neg C$ and N contains no decision literals
- **backjump** $M \overset{d}{I} N \parallel F, C \implies M I' \parallel F, C$
if $M \overset{d}{I} N \models \neg C$ and \exists clause $C' \vee I'$ such that
 - $F, C \models C' \vee I'$ **backjump clause**
 - $M \models \neg C'$
 - I' is undefined in M
 - I' or I'^c occurs in F or in $M \overset{d}{I} N$

Definition

basic DPLL \mathcal{B} consists of transition rules **unit propagate**, **decide**, **fail**, **backjump**

Theorem

- there are no infinite derivations $\| F \Rightarrow_{\mathcal{B}} S_1 \Rightarrow_{\mathcal{B}} S_2 \Rightarrow_{\mathcal{B}} \dots$
- if $\| F \Rightarrow_{\mathcal{B}} S_1 \Rightarrow_{\mathcal{B}} \dots \Rightarrow_{\mathcal{B}} S_n \not\Rightarrow_{\mathcal{B}}$ then
 - ① $S_n = \text{fail-state}$ if and only if F is unsatisfiable
 - ② $S_n = M \parallel F'$ only if F is satisfiable and $M \models F$

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Problem: How to obtain backjump clauses

- backjump

$$M \stackrel{d}{I} N \parallel F, C \implies M I' \parallel F, C$$

- if $M \stackrel{d}{I} N \models \neg C$ and ... (some more conditions; involves finding a backjump clause)
- situation: complicated looking rule; unclear how to obtain backjump clause
- solution
 - store information of applied rules (unit propagate, decide, ...) in **conflict graph**
 - **cuts** in conflict graphs separate conflict node from current decision literal and literals at earlier decision levels
 - cuts that correspond to **unique implication points (UIPs)** generate backjump clauses

click to access overlay version of slides for example and explanation of conflict graph, unique implication point, etc.

Remarks

- computed clauses are clauses that correspond to **cut** in conflict graph, a set of edges that separate conflict node from current decision literal and literals at earlier decision levels
- clause is computed by negating all literals that are a source of an edge in the cut
- clauses corresponding to UIPs are **backjump clauses**
- UIPs always exist (last decision literal)
- backjumping with respect to last UIP amounts to backtracking
- when applying backjump rule, backjump clause is used to update conflict graph
- most SAT solvers use backjump clause corresponding to 1st UIP

Observation

adding backjump clauses to clause database (**learning**) helps to prune search space

- **learn**

$$M \parallel F \implies M \parallel F, C$$

if $F \models C$ and each atom of C occurs in F or in M

Observation

restarts are useful to avoid wasting too much time in parts of search space without satisfying assignments

- restart

$$M \parallel F \implies \parallel F$$

Final Remarks

- restarts do not compromise completeness if number of steps between consecutive restarts strictly increases
- modern SAT solvers additionally incorporate
 - heuristics for selecting next decision literal
 - special data structures that allow for efficient unit propagation

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Definitions

- **P** is class of decision problems that can be solved in polynomial time by deterministic Turing machine
- **NP** is class of decision problems that can be solved in polynomial time by non-deterministic Turing machine
- decision problem A is **NP-hard** if every NP problem B is polynomial-time reducible to A
- decision problem A is **NP-complete** if it is NP-hard and in NP

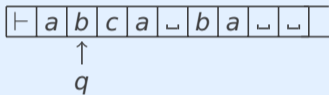
Famous Open Problem

$P = NP ?$

Definition

non-deterministic TM (NTM) is 8-tuple $M = (Q, \Sigma, \Gamma, \vdash, \sqcup, \Delta, s, F)$ with

- 1 Q : finite set of states
- 2 Σ : input alphabet
- 3 $\Gamma \supseteq \Sigma$: **tape** alphabet
- 4 $\vdash \in \Gamma - \Sigma$: **left endmarker**
- 5 $\sqcup \in \Gamma - \Sigma$: **blank symbol**
- 6 $\Delta: Q \times \Gamma \rightarrow 2^{Q \times \Gamma \times \{L,R\}}$: **transition function**
- 7 $s \in Q$: **start** state
- 8 $F \subseteq Q$: **final** states



such that

$$\forall p \in F \quad \forall a \in \Gamma: \quad \Delta(p, a) = \emptyset$$

$$\forall p \in Q \quad \forall (q, b, d) \in \Delta(p, \vdash): \quad b = \vdash \text{ and } d = R$$

Definitions

- **configuration**: element of $Q \times \{y \sqcup^\omega \mid y \in \Gamma^*\} \times \mathbb{N}$
- **start configuration** on input $x \in \Sigma^*$: $(s, \vdash x \sqcup^\omega, 0)$
- **next configuration relation** is binary relation $\xrightarrow[M]{1}$ defined as:

$$(p, z, n) \xrightarrow[M]{1} \begin{cases} (q, z', n-1) & \text{if } (q, b, L) \in \Delta(p, z_n) \\ (q, z', n+1) & \text{if } (q, b, R) \in \Delta(p, z_n) \end{cases}$$

with

- z_n : n -th symbol of z
- z' : string obtained from z by substituting b for z_n (at position n)
- $\xrightarrow[M]{n} = \left(\xrightarrow[M]{1}\right)^n \quad \forall n \geq 0 \quad \xrightarrow[M]{*} = \bigcup_{n \geq 0} \xrightarrow[M]{n}$
- $x \in \Sigma^*$ is **accepted** by M if $(s, \vdash x \sqcup^\omega, 0) \xrightarrow[M]{*} (q, y, n)$ for some $q \in F, y, n$

Theorem (Cook-Levin)

SAT is NP-complete

Lemma

SAT is in NP

Proof Sketch

- use non-deterministic ability of NTM to guess truth assignment
- verify in polynomial time whether it is satisfying assignment

Theorem

SAT is NP-hard

Proof

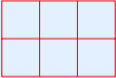
- let A be arbitrary decision problem in NP
- task: define polynomial-time reduction from A to SAT
- (language encoding of) A is accepted by NTM $M = (Q, \Sigma, \Gamma, \vdash, \sqcup, \Delta, s, F)$ that runs in polynomial time
- \exists polynomial $p(n)$ such that M halts in at most $p(n)$ steps for any input x of length n
- given input x , we construct CNF formula $\varphi_M(x)$ of polynomial size such that

$$M \text{ accepts } x \iff \varphi_M(x) \text{ is satisfiable}$$

- assumption (WLOG): $\alpha \xrightarrow{1/M} \alpha$ for every halting configuration α

Proof (cont'd)

- every computation of M on x can be recorded in $(p(n) + 1) \times (p(n) + 1)$ sized table containing successive configurations

	0	1	2					$p(n)$
s	\vdash	a_1	\dots	a_n	\sqcup	\dots	\sqcup	
\vdash	q	b						
								

start configuration

second configuration

window

$p(n) + 1$ -th configuration

- properties of **accepting** table can be encoded in formula $\varphi_M(x)$

Proof (cont'd)

- variables $\langle i, j, a \rangle$ for all $0 \leq i, j \leq p(n)$ and $a \in \Gamma \cup Q$

$\langle i, j, a \rangle$ is true if cell at position (i, j) contains symbol a

- $\varphi_M(x) = \varphi_{\text{cell}} \wedge \varphi_{\text{start}} \wedge \varphi_{\text{move}} \wedge \varphi_{\text{accept}}$

- φ_{cell}

$$\bigwedge_{i,j} \left[\bigvee_a \langle i, j, a \rangle \wedge \bigwedge_{a \neq b} (\neg \langle i, j, a \rangle \vee \neg \langle i, j, b \rangle) \right]$$

- φ_{start} for input $x = a_1 \cdots a_n$

$$\langle 0, 0, s \rangle \wedge \langle 0, 1, \vdash \rangle \wedge \langle 0, 2, a_1 \rangle \wedge \cdots \wedge \langle 0, n+1, a_n \rangle \wedge \langle 0, n+2, \lfloor \rangle \wedge \cdots \wedge \langle 0, p(n), \lfloor \rangle$$

- φ_{accept}

$$\bigvee_{i,j} \bigvee_{q \in F} \langle i, j, q \rangle$$

Proof (cont'd)

- φ_{move}

$$\bigwedge_{0 \leq i < p(n)} \bigwedge_{0 \leq j < p(n)-1} \varphi_{\text{window}}^{i,j}$$

- $\varphi_{\text{window}}^{i,j}$

$$\bigvee$$

a_1	a_2	a_3
b_1	b_2	b_3

$$\langle i, j, a_1 \rangle \wedge \langle i, j+1, a_2 \rangle \wedge \langle i, j+2, a_3 \rangle \wedge \\ \langle i+1, j, b_1 \rangle \wedge \langle i+1, j+1, b_2 \rangle \wedge \langle i+1, j+2, b_3 \rangle$$

is **legal** window

Example

suppose $\Delta(p, a) = \{(q, b, R)\}$ and $\Delta(p, b) = \{(p, c, L), (q, a, R)\}$

a	p	b
p	a	c

b	a	b
b	c	b

a	a	p
a	a	b

a	b	a
a	b	a

p	b	a
c	b	a

b	a	b
c	a	b

b	q	b
q	b	q

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SAT Variations

- 3SAT: every clause has (at most) 3 literals
- 2SAT: every clause has (at most) 2 literals

Theorem

- 3SAT is NP-complete
- 2SAT is solvable in polynomial time

Planar 3SAT

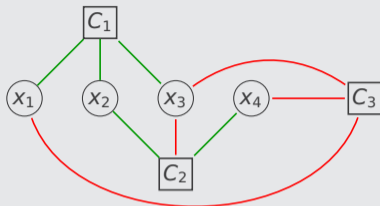
instance is 3SAT formula φ whose **incidence graph** is planar

- φ with clauses $\mathcal{C} = \{C_1, \dots, C_m\}$ over variables $\mathcal{V} = \{x_1, \dots, x_n\}$
- bipartite graph $(\mathcal{C} \cup \mathcal{V}, \mathcal{E})$ with \mathcal{E} containing edge $C_i - x_j$ if and only if C_i contains x_j or $\neg x_j$

Example

$$\text{CNF } \varphi = \left\{ \underbrace{\{x_1, x_2, x_3\}}_{C_1}, \underbrace{\{x_2, \neg x_3, x_4\}}_{C_2}, \underbrace{\{\neg x_1, \neg x_3, \neg x_4\}}_{C_3} \right\}$$

planar 3SAT instance



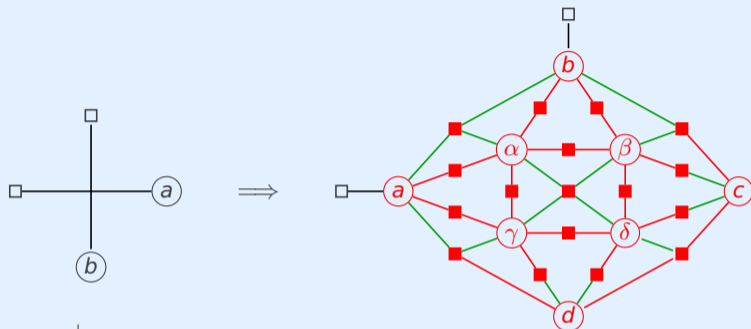
Theorem (Lichtenstein 1982)

planar 3SAT is NP-complete

Remark

planar 3SAT is often used in reductions to show NP-hardness of particular problems

Main Idea (Crossover Gadget)



6 new variables

17 new clauses

$$\blacksquare a \vee \gamma \vee \neg d$$

claim: $c = a$ and $d = b$

a	b	α	β	γ	δ	c	d	$\beta \vee \delta$
0	0	1	0	0		0	0	
0	1							
1	0	0	1	0	0	1	0	1
1	1							

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Kröning and Strichmann

- Section 2.2

Further Reading

- Stephen A. Cook
The Complexity of Theorem-Proving Procedures
Proc. 3rd ACM SToC, pp. 151–158, 1971

Further Viewing

- Erik Demaine
Algorithmic Lower Bounds: Fun with Hardness Proofs
MIT OpenCourseWare, 2014

Important Concepts

- 2SAT
- 3SAT
- conflict graph
- crossover gadget
- cut
- incidence graph
- learning
- NP
- NP-hard
- NP-complete
- P
- planar 3SAT
- reduction
- restart
- unique implication point