



# Constraint Solving

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based on a previous course by Aart Middeldorp

# Outline

- 1. Summary of Previous Lecture**
- 2. Example SAT Reduction: Shakashaka**
- 3. Maximal Satisfiability**
- 4. Incremental SAT Solving**
- 5. Further Reading**

## SAT Solving

- conflict graph is used to compute backjump clauses
- two new inference rules: learn (a backjump clause) and restart

## Theorem (Cook-Levin)

SAT is NP-complete

## SAT Variation

$k$ -SAT: every clause has (at most)  $k$  literals

## Theorem

- 3SAT is NP-complete
- 2SAT is solvable in polynomial time

## Planar 3SAT

instance is 3SAT formula  $\varphi$  whose **incidence graph** is planar

- $\varphi$  with clauses  $\mathcal{C} = \{C_1, \dots, C_m\}$  over variables  $\mathcal{V} = \{x_1, \dots, x_n\}$
- bipartite graph  $(\mathcal{C} \cup \mathcal{V}, \mathcal{E})$  with  $\mathcal{E}$  containing edge  $C_i - x_j$  if and only if  $C_i$  contains  $x_j$  or  $\neg x_j$

## Theorem (Lichtenstein 1982)

planar 3SAT is NP-complete

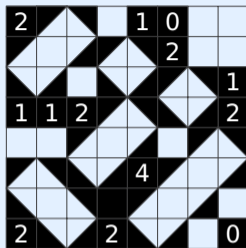
## Remark

planar 3SAT is often used in reductions to show NP-hardness of particular problems

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## Shakashaka



- fill grid with triangles  to obtain white rectangles
- numbered cells must have right number of neighbouring triangles

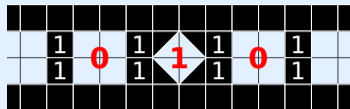
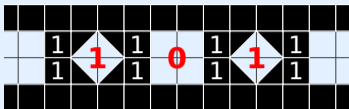
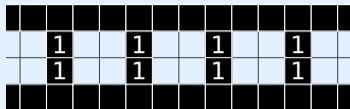
## Theorem

Shakashaka is NP-hard

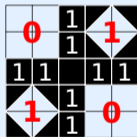
## Proof

reduction from planar 3SAT

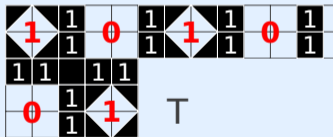
## Wires



## Variable Gadgets



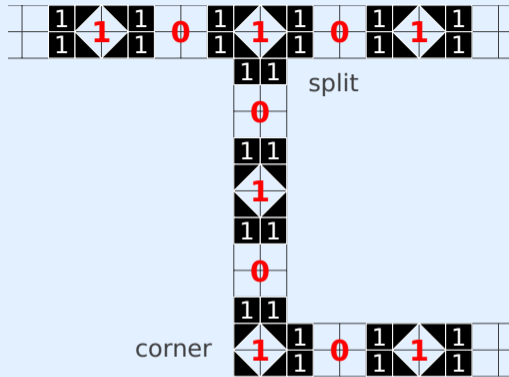
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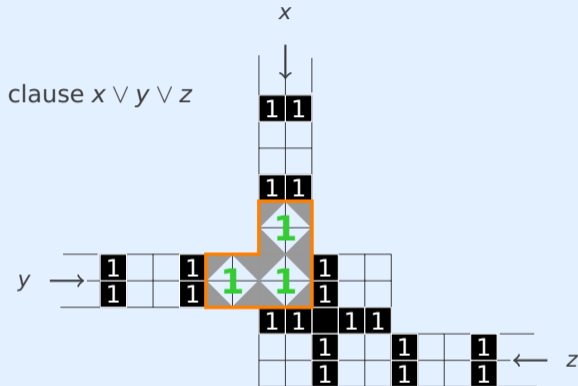
two possible solutions  $\approx$  two possible valuations

## Split and Corner Gadgets



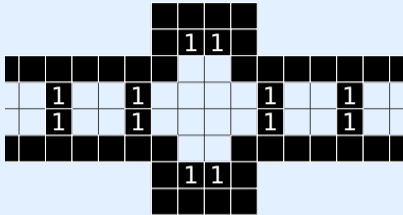


# Clause Gadget

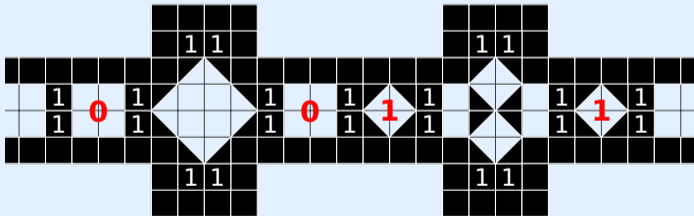


| x | y | z |                       |
|---|---|---|-----------------------|
| 0 | 0 | 0 | <b>X</b> no rectangle |
| 0 | 0 | 1 | ✓                     |
| 0 | 1 | 0 | ✓                     |
| 0 | 1 | 1 | ✓                     |
| 1 | 0 | 0 | ✓                     |
| 1 | 0 | 1 | ✓                     |
| 1 | 1 | 0 | ✓                     |
| 1 | 1 | 1 | ✓                     |

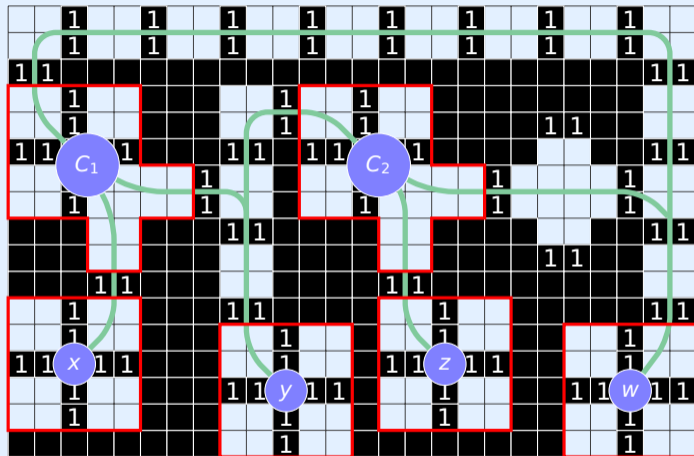
# Parity Gadget



to change position of wires



## Example



- 4 variables  $x y z w$
- 2 clauses  $C_1 C_2$

$$C_1 = \{x, \neg y, w\}$$

$$C_2 = \{y, \neg z, \neg w\}$$

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## MaxSAT

input: propositional CNF  $\varphi$

output: valuation  $v$  that maximizes number of satisfied clauses in  $\varphi$

## Example

- CNF  $(q \vee \neg r) \wedge (\neg q \vee r) \wedge p \wedge (\neg p \vee r) \wedge \neg p \wedge (\neg p \vee \neg r \vee q)$  is unsatisfiable
- $v(p) = v(q) = v(r) = \text{T}$  satisfies 5 out of 6 clauses

## Variation

- **hard** clauses that must be satisfied
- **soft** clauses that are desirable to be satisfied
- **weights** for soft clauses
- goal: maximize sum of weights of soft clauses while satisfying all hard clauses

## Branch and Bound — Notation

- $\varphi_x$  denotes formula  $\varphi$  with all occurrences of  $x$  replaced by **T**
- $\varphi_{\bar{x}}$  denotes formula  $\varphi$  with all occurrences of  $x$  replaced by **F**
- function **simp**( $\varphi$ )
  - replaces  $\neg T$  by **F** and  $\neg F$  by **T**
  - removes all clauses which contain **T**
  - removes **F** from remaining clauses
- **#empty**( $\varphi$ ) denotes number of empty clauses in  $\varphi$
- CNF  $\varphi$  is presented as **list** of clauses

## Branch & Bound — Algorithm

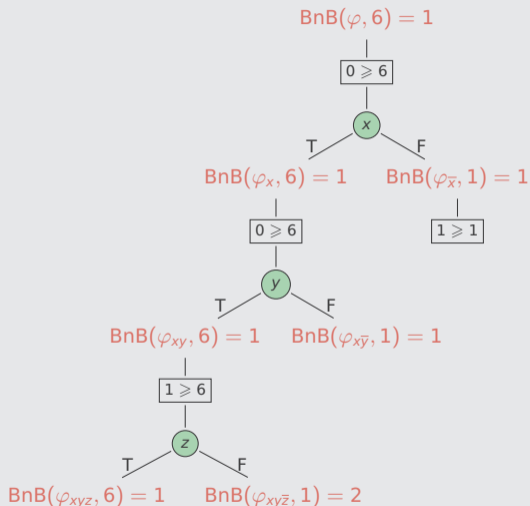
```
function BnB( $\varphi, b$ )      -- initial call:  $b$  is number  $|\varphi|$  of clauses in  $\varphi$ 
     $\varphi \leftarrow \text{simp}(\varphi)$ 
    if  $\varphi$  contains only empty clauses then return  $\#\text{empty}(\varphi)$ 
    if  $\#\text{empty}(\varphi) \geq b$  then return  $b$ 
     $x \leftarrow$  select variable in  $\varphi$ 
    return  $\min(b, \text{BnB}(\varphi_x, b), \text{BnB}(\varphi_{\bar{x}}, \text{BnB}(\varphi_x, b)))$ 
```

## Remarks

- $\text{BnB}(\varphi, |\varphi|)$  returns **minimum** number of **unsatisfied** clauses ( $\text{minUNSAT}(\varphi)$ )
- maxSAT answer is  $|\varphi| - \text{BnB}(\varphi, |\varphi|)$
- $\#\text{empty}(\varphi)$  denotes number of clauses falsified by current valuation

## Example

- $\varphi = x, \neg x \vee y, z \vee \neg y, x \vee z, x \vee y, \neg y$   
 $\text{simp}(\varphi) = \varphi$  #empty = 0
- $\varphi_x = \mathbf{T}, \neg \mathbf{T} \vee y, z \vee \neg y, \mathbf{T} \vee z, \mathbf{T} \vee y, \neg y$   
 $\text{simp}(\varphi_x) = y, z \vee \neg y, \neg y$  #empty = 0
- $\varphi_{xy} = \mathbf{T}, z \vee \neg \mathbf{T}, \neg \mathbf{T}$   
 $\text{simp}(\varphi_{xy}) = z, \square$  #empty = 1
- $\varphi_{xyz} = \mathbf{T}, \square$   
 $\text{simp}(\varphi_{xyz}) = \square$  #empty = 1
- $\varphi_{xy\bar{z}} = \mathbf{F}, \square$   
 $\text{simp}(\varphi_{xy\bar{z}}) = \square, \square$  #empty = 2
- $\varphi_{x\bar{y}} = \mathbf{F}, z \vee \neg \mathbf{F}, \neg \mathbf{F}$   
 $\text{simp}(\varphi_{x\bar{y}}) = \square$  #empty = 1
- $\varphi_{\bar{x}} = \mathbf{F}, \neg \mathbf{F} \vee y, z \vee \neg y, \mathbf{F} \vee z, \mathbf{F} \vee y, \neg y$   
 $\text{simp}(\varphi_{\bar{x}}) = \square, z \vee \neg y, z, y, \neg y$  #empty = 1
- $\text{maxSAT}(\varphi) = 6 - \text{BnB}(\varphi, 6) = 5$



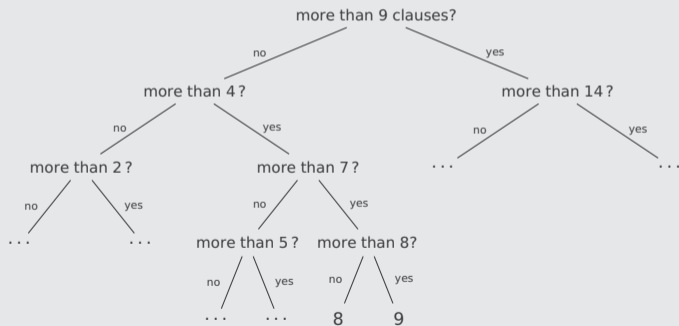


## Binary Search — Idea

repeatedly call SAT solver in **binary search fashion** and return  $\text{minUNSAT}(\varphi)$

### Example

consider formula with 18 clauses; can we satisfy ...



## Binary Search

function **BinarySearch**( $\{C_1, \dots, C_m\}$ )

$\varphi \leftarrow \{C_1 \vee b_1, \dots, C_m \vee b_m\}$       --  $b_1, \dots, b_m$  are fresh variables

return search( $\varphi, 0, m$ )

function **search**( $\varphi, L, U$ )

if  $L \geq U$  then return  $U$

$M = \lfloor \frac{L+U}{2} \rfloor$

if SAT( $\varphi \wedge \text{CNF}(b_1 + \dots + b_m \leq M)$ ) then return search( $\varphi, L, M$ )      **cardinality constraint**

else return search( $\varphi, M + 1, U$ )

## Theorem

$\text{BinarySearch}(\varphi) = \text{minUNSAT}(\varphi)$

## Example

$$\varphi = \left\{ \begin{array}{cccc} 6 \vee 2 \vee b_1 & \neg 6 \vee 2 \vee b_2 & \neg 2 \vee 1 \vee b_3 & \neg 1 \vee b_4 \\ \neg 6 \vee 8 \vee b_5 & 6 \vee \neg 8 \vee b_6 & 2 \vee 4 \vee b_7 & \neg 4 \vee 5 \vee b_8 \\ 7 \vee 5 \vee b_9 & \neg 7 \vee 5 \vee b_{10} & \neg 3 \vee b_{11} & \neg 5 \vee 3 \vee b_{12} \end{array} \right\}$$

- $L = 0, U = 12, M = 6$        $\text{SAT}(\varphi \wedge \text{CNF}(b_1 + \dots + b_{12} \leq 6))$  ?      ✓
- $L = 0, U = 6, M = 3$        $\text{SAT}(\varphi \wedge \text{CNF}(b_1 + \dots + b_{12} \leq 3))$  ?      ✓
- $L = 0, U = 3, M = 1$        $\text{SAT}(\varphi \wedge \text{CNF}(b_1 + \dots + b_{12} \leq 1))$  ?      ✗
- $L = 2, U = 3, M = 2$        $\text{SAT}(\varphi \wedge \text{CNF}(b_1 + \dots + b_{12} \leq 2))$  ?      ✓
- $L = 2, U = 2$        $\text{minUNSAT}(\varphi) = 2 \implies \text{maxSAT}(\varphi) = 10$

# MaxSAT Competition

## Further Information

- MaxSAT Evaluation 2023

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## Motivation

- applications such as MaxSAT often require **incremental interface**
  - determine satisfiability of clauses  $C_1$
  - slightly change  $C_1$  to  $C_2$  and again determine satisfiability
  - ...
- aims
  - do **not restart** SAT solver in every iteration
  - **reuse learned clauses, keep knowledge** of solver (decision heuristics, ...)
- challenge
  - keep learned clauses, even if some clauses are removed from input

## Solution: Assumptions

- first introduced in SAT solver MiniSAT
- key idea: **assumption literals** (also called **clause selectors**)
  - create new assumption literal  $x_c$  for each clause  $c$  that might be activated or deactivated
  - change every such clause  $c$  in the CNF by  $\{\neg x_c\}_d \cup c$ ; CNF is  $\bigcup_i C_i$
  - run DPLL algorithm for  $C_1$  with **initial decisions**  $x_c$  for each  $c \in C_1$
  - as soon as DPLL algorithm backtracks below this initial decision level, report unsat of  $C_1$
  - for switching from clauses  $C_1$  to  $C_2$  perform two steps
    - **undo decisions**  $x_c^d$  for all  $c \in C_1 \setminus C_2$  (deactivate) and
    - **add decisions**  $x_c^d$  for all  $c \in C_2 \setminus C_1$  (activate)
  - then continue with DPLL algorithm as in previous step, continue with  $C_3, \dots$

## Observation

- since the set of clauses stays identical, learned clauses stay valid
- learned clauses that contain clause selectors can only be applied if these clauses are currently activated; other learned clauses can be used for all runs

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## Kröning and Strichmann

- Sections 2.2 and 2.4

## Further Reading

- Erik D. Demaine, Yoshio Okamata, Ryuhei Uehara, and Yushi Uno  
Computational Complexity and an Integer Programming Model of Shakashaka  
Proc. 25th Canadian Conference on Computational Geometry, 2013

## Motivation for extending SAT to first-order theories

predicates instead of propositional variables

### Examples

- equalities and disequalities over the reals

$$(x_1 = x_2 \vee x_1 = x_3) \wedge (x_1 = x_2 \vee x_1 = x_4) \wedge x_1 \neq x_2 \wedge x_1 \neq x_3 \wedge x_1 \neq x_4$$

- boolean combination of linear-arithmethic predicates

$$(x_1 + 2x_3 < 5) \vee \neg(x_3 \leq 1) \wedge (x_1 \geq x_3)$$

- formula over arrays

$$(i = j \wedge a[j] = 1) \wedge \neg(a[i] = 1)$$

## Important Concepts

- assumption literal (clause selector)
- binary search
- branch and bound
- hard and soft clause
- incremental SAT solving
- maximal satisfiability
- minUNSAT
- Shakashaka gadget