

Schedule

SCHEDULE

w	date	topic
7	November 25	introduction
8	December 2	higher-order functions, lists, trees
9	December 9	graphs, combinatorics
10	December 16	program reasoning
11	January 13	λ and interpreter
12	January 20	type system
13	January 27	exam part 2

CONTENTS

1. lists, lists of lists
2. graphs, adjacency lists, fixpoint

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Products of Lists

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Products of Lists

$$\text{product } f [x_1; \dots; x_m] [y_1; \dots; y_n] = [f x_1 y_1; \dots; f x_m y_n]$$

GOAL

```
# pi [[1;2];[3;4];[5;6]];;  
- : int list list =  
[[1; 3; 5]; [1; 3; 6]; [1; 4; 5]; [1; 4; 6];  
 [2; 3; 5]; [2; 3; 6]; [2; 4; 5]; [2; 4; 6]]
```

IDEA

$$\text{pi } [X_1; \dots; X_n] = X_1 \otimes \dots \otimes X_n \otimes e = \text{List.fold_right } (\otimes) [X_1; \dots; X_n] e$$

CODE

```
let cons x xs = x :: xs  
let pi lists = List.fold_right (product cons) lists [[]]
```

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Permutations

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Permutations

GOAL

```
# permutation [1;2;3];;
- : int list list =
[[1; 2; 3]; [2; 1; 3]; [2; 3; 1];
 [1; 3; 2]; [3; 1; 2]; [3; 2; 1]]
```

HOW TO IMPLEMENT

1. interleave
2. permutation

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Interleave

DEFINITION

$$\text{List.map2 } f [x_1; \dots; x_n] [y_1; \dots; y_n] = [f x_1 y_1; \dots; f x_n y_n]$$

EXERCISES

```
# prefix [2;3];;
- : int list list = [[]; [2]; [2; 3]]
# suffix [2;3];;
- : int list list = [[2; 3]; [3]; []]
# interleave 1 [2;3];;
- : int list list = [[1; 2; 3]; [2; 1; 3]; [2; 3; 1]]
```

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Definition of Permutations

DEFINITION using **list comprehension**

```
permutation [] = [[]]
permutation (x :: xs) = [zs | ys ← permutation xs; zs ← interleave x ys]
```

EXAMPLE

```
permutation [2; 3] = [[2; 3]; [3; 2]]
permutation [1; 2; 3] = [zs | ys ← [[2; 3]; [3; 2]]; zs ← interleave 1 ys]
= interleave 1 [2; 3] @ interleave 1 [3; 2]
= [[1; 2; 3]; [2; 1; 3]; [2; 3; 1]; [1; 3; 2]; [3; 1; 2]; [3; 2; 1]]
```

how to implement list comprehension?

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Transformation Rules for List Comprehension

EXAMPLE

```
[ x + 1 | x ← [1; 2; 3] ] = map (fun x → x + 1) [1; 2; 3]
[ x | x ← [1; 2; 3]; odd x ] = filter odd [1; 2; 3]
[ (x, y) | x ← [1; 2]; y ← ["a"; "b"] ] =
  concat [ [ (x, y) | y ← ["a"; "b"] ] | x ← [1; 2] ]
```

RULES

```
[ e | x ← xs ] = map (fun x → e) xs
[ e | x ← xs; p; ... ] = [ e | x ← filter (fun x → p) xs; ... ]
[ e | x ← xs; y ← ys; ... ] = concat [ [ e | y ← ys; ... ] | x ← xs ]
```

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```

permutation (x :: xs)
= [zs | ys ← permutation xs; zs ← interleave x ys]
= concat [ [zs | zs ← interleave x ys] | ys ← permutation xs ]
= concat [ map (fun zs → zs) (interleave x ys) | ys ← permutation xs ]
= concat [ interleave x ys | ys ← permutation xs ]
= concat (map (fun ys → interleave x ys) (permutation xs))
= concat (map (interleave x) (permutation xs))
    
```

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Homework: Slowsort

▶ ordered

```

# ordered [1;2;3]
- : bool = true
# ordered [3;2;1]
- : bool = false
    
```

▶ slowsort

```

slowsort [2;3;1]
= List.find ordered (permutation [1;2;3])
= List.find ordered [[2;3;1]; [3;2;1]; [3;1;2]; [2;1;3]; [1;2;3]; [1;3;2]]
= [1;2;3]
    
```

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Applications of Combinatorial Functions

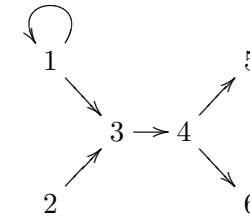
- ▶ n-queens
- ▶ slowsort
- ▶ travel salesman problem (TSP)
- ▶ satisfiability problem (SAT)
- ▶ (in)equation solving
- ▶ ...

▶ trivial implementation

- ▶ very inefficient: $n!$ elements for $[x_1; \dots; x_n]$

Homework: Graphs

Idea: **Fixpoint**



define

$$f X = X \cup \{ y \mid x \in X, y \in \text{succ } g x \}$$

$$f \{3\} = \{3, 4\}$$

$$f \{3, 4\} = \{3, 4, 5, 6\}$$

$$f \{3, 4, 5, 6\} = \{3, 4, 5, 6\} \text{ fixpoint}$$

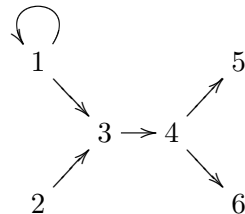
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Graphs and Adjacency Lists

```
type 'a graph = ('a * 'a list) list
```

```
g = [(1, [1; 3]); (2, [3]); (3, [4]); (4, [5; 6]); (5, []); (6, [])]
```



GOAL

```
# succ g 3;;
- : int list = [4]
# reachable_from g 3;;
- : int list = [3; 4; 5; 6]
# pred g 3;;
- : int list = [1; 2]
# reachable_to g 3;;
- : int list = [1; 2; 3]
```

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Implementation

► set operators

```
# union [1; 2; 3] [2; 3; 4]
- : int list = [1; 2; 3; 4]
# equal [1; 2; 3] [2; 3; 1]
- : bool = true
```

► fixpoint

$$\text{fixpoint } f X = \begin{cases} X & \text{if } f X = X \\ \text{fixpoint } f (f X) & \text{otherwise} \end{cases}$$

► reachable_from

```
let reachable_from g x =
  let f xs = ... in
  fixpoint f [x]
```

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Translating List Comprehension: `pred`

```
pred g x
= [ src | (src, dsts) ← g; mem x dsts ]
= [ src | (src, dsts) ← filter (fun (src, dsts) → mem x dsts) g ]
= map (fun (src, dsts) → src) (filter (fun (src, dsts) → mem x dsts) g)
= map fst      (filter (fun (src, dsts) → mem x dsts) g)
```