

Functional Programming

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Type Checking

- ▶ prove that some expression really has a given type w.r.t. an environment
- ▶ formally: $E \vdash e : \tau$
- ▶ use the inference rules of \mathcal{C} to do so

Type Inference

- ▶ get the most general type for an expression w.r.t. an environment
- ▶ formally: $E \triangleright e : \tau$
- ▶ task is split into two parts:
 1. transform given type inference problem into a unification problem
 2. solve the unification problem (result is substitution)

This Week

Practice I

OCaml introduction, lists, strings, trees

Theory I

lambda-calculus, evaluation strategies, induction, reasoning about functional programs

Practice II

efficiency, tail-recursion, combinator-parsing

Theory II

type checking, type inference

Advanced Topics

lazy evaluation, infinite data structures, monads, ...

Motivation

Idea

Only compute values that are needed for the final result.

Example

In the program

```
let f1 x = x + 1
```

```
let f2 x = (* something non-terminating *)
```

```
let x      = read_int() in  
Lst.hd(f1 x :: f2 x)
```

the value of 'f2 x' is not needed. Nevertheless, the whole program does not terminate.

Custom Lazy Lists – 1st Iteration

Type

```
type 'a llist = Nil | Cons of ('a * 'a llist)
```

Functions

```
let hd = function Nil          -> failwith "empty_list"  
            | Cons(x,_) -> x
```

```
let rec from n = Cons(n,from(n+1))
```

Custom Lazy Lists – 1st Iteration (cont'd)

Problem

```
# hd(from 0);;  
Stack overflow ...
```

Idea

- ▶ block computation of *tail*, until explicitly requested
- ▶ use `unit` function (i.e., of type `unit -> ...`)

Custom Lazy Lists – 2nd Iteration

Type

```
type 'a llist = Nil | Cons of ('a * (unit -> 'a llist))
```

Functions

```
let hd = function Nil          -> failwith "empty_list"  
             | Cons(x,_) -> x
```

```
let rec from n = Cons(n,fun() -> from(n+1))
```


Custom Lazy Lists – 2nd Iteration (cont'd)

Now

```
# hd(from 0);;  
- : int = 0
```

But

- ▶ strange that *tail* of `llist` is not `llist` itself
- ▶ use a mutually recursive type

Custom Lazy Lists – 3rd Iteration

Type

```
type 'a cell = Nil
             | Cons of ('a * 'a llist)
and 'a llist = (unit -> 'a cell)
```

Functions

```
let hd xs = match xs() with
  | Nil          -> failwith "empty_list"
  | Cons(x,_)   -> x

let rec from n = fun() -> Cons(n,from(n+1))
```

Converting a Lazy List Into a List

Function

```
let rec take n xs = if n < 1 then [] else match xs() with  
  | Nil          -> []  
  | Cons(x,xs)  -> x :: take (n-1) xs
```

Recall

Definition (i -th Fibonacci number F_i)

$$F_i = \begin{cases} 0 & \text{if } i = 0 \\ 1 & \text{if } i = 1 \\ F_{i-1} + F_{i-2} & \text{otherwise} \end{cases}$$

Sequence

0 1 1 2 3 5 8 13 21 34 55 89 144 233 377 610 987 1597 2584 ...

Idea

Visualization

starting at 0		0	1	1	2	3	5	8	13	21	...
starting at 1		1	1	2	3	5	8	13	21	...	
(+)		1	2	3	5	8	13	21	34	...	

Missing

- ▶ function to shift sequence to the left
- ▶ function to add two sequences

Implementation

```
let t1 xs = match xs() with
  | Nil          -> failwith "empty_list"
  | Cons(_,xs)  -> xs
```

```
let rec zip2_with f xs ys = fun() -> match (xs(),ys()) with
  | (Cons(x,xs),Cons(y,ys)) -> Cons(f x y,zip2_with f xs ys)
  | _                        -> Nil
```

```
let rec fibs() = Cons(0,fun() -> Cons(1,
  zip2_with (+) fibs (t1 fibs)))
```

Problem

Not Lazy Enough

- ▶ we defer computation (i.e., call-by-name evaluation)
- ▶ we do not use **memoization**

Memoization

- ▶ prohibit recomputation of equal expressions
- ▶ built-in in OCaml's support for laziness

Lazyness in OCaml

Keyword `lazy`

used to transform arbitrary expression into **lazy** expression

Example

- ▶ `let e = lazy(print_string "test\n")`
- ▶
`let f = lazy(let rec f() = print_int 1;f() in f())`

Function `Lazy.force`

used to **evaluate** lazy expressions

Example

- ▶ `Lazy.force e`
- ▶ `Lazy.force f`

Lazy Lists Again

Type

```
type 'a t    = 'a cell Lazy.t
and 'a cell = Nil
            | Cons of ('a * 'a t)
```

Functions

```
let rec filter p xs = lazy(match fc xs with
  | Nil          -> Nil
  | Cons(x,xs)  -> if p x then Cons(x,filter p xs)
                   else fc(filter p xs)
)
```

```
let rec take n xs = if n < 1 then [] else match fc xs with
  | Nil          -> []
  | Cons(x,xs)  -> x :: take (n-1) xs
```

The Sieve of Eratosthenes

Algorithm

start with list of all natural numbers (from 2 on)

1. mark first element h as prime
2. remove all multiples of h
3. goto Step 1

The Sieve in OCaml

```
let rec from n = lazy(Cons(n,from(n+1)))

let rec sieve xs = lazy(match fc xs with
  | Nil          -> Nil
  | Cons(x,xs)  ->
    Cons(x,sieve(filter (fun y -> y mod x <> 0) xs))
)

let primes = sieve(from 2)
```