

# First Exam

## Game Theory, LVA 703716

March 15, 2010

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**Name:**

**Student number:**

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The exam consists of 5 exercises with a total of 50 points.

|                          |                          |                          |                          |                          |                          |
|--------------------------|--------------------------|--------------------------|--------------------------|--------------------------|--------------------------|
| 1                        | 2                        | 3                        | 4                        | 5                        | Sum                      |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> |

1. a) Show that transitivity (of  $\succ_S$ ) implies (i) if  $f \sim_S g, g \sim_S h$ , then  $g \sim_S h$ , and (ii) if  $f \succ_S g, g \succ_S h$ , then  $g \succ_S h$ . (5 pts)  
b) Consider  $u: X \times \Omega \rightarrow \mathbb{R}, y \in X$ , and the set  $S$  of all probabilities  $p \in \Delta(\Omega)$  such that  $y$  is optimal. Prove or disprove: The set  $S$  is convex. (6 pts)
2. Consider the following game. Two hunter hunt together for deer or rabbits. If they hunt down a deer they get 4 points, if they hunt down a rabbit they get 2 points. While they can hunt rabbits on their own, they can only hunt a deer if they work together.
  - a) Express the game in extensive form. (5 pts)
  - b) Transform the game to fully reduced strategic form. (5 pts)
3. Consider the following two games:

|       |       |       |       |       |       |       |       |
|-------|-------|-------|-------|-------|-------|-------|-------|
|       | $x_2$ | $y_2$ | $z_2$ |       | $x_2$ | $y_2$ | $z_2$ |
| $x_1$ | 0, 4  | 5, 6  | 8, 7  | $x_1$ | 0, 0  | 5, 4  | 4, 5  |
| $y_1$ | 2, 9  | 6, 5  | 5, 1  | $y_1$ | 4, 5  | 0, 0  | 5, 4  |
|       |       |       |       | $z_1$ | 5, 4  | 4, 5  | 0, 0  |

- a) Compute all Nash equilibria of the game  $\Gamma_1$  to the left. (6 pts)
  - b) Compute all Nash equilibria of the game  $\Gamma_2$  to the right. (7 pts)
- For the computation use the support enumeration algorithm and note that the number of equilibria is odd for both games.
4. Sketch the vertex enumeration algorithm and describe all necessary assumptions for its invocation.

5. Determine whether the statements on the answer sheet are true or false. Every correct answer is worth 1 points (and every wrong -1 points). (10 pts)

| statement   | yes                      | no                       |
|---|--------------------------|--------------------------|
| To assert a player is rational, means the player makes decisions consistently in pursuit of her own objective.  | <input type="checkbox"/> | <input type="checkbox"/> |
| A lottery is a function from states to the probability distribution over a set of prizes. If the lottery is independent on the states it depends only on subjective unknowns.                     | <input type="checkbox"/> | <input type="checkbox"/> |
| A set of vectors $S$ is convex if for any two vectors $p, q$ also $\lambda p + (1 - \lambda)q \in S$ , where $\lambda \in [0, 1]$ .   | <input type="checkbox"/> | <input type="checkbox"/> |
| Given a finite game $\Gamma$ in strategic form, there exists at least one pure equilibrium.   | <input type="checkbox"/> | <input type="checkbox"/> |
| An auction where the bidders have the same private information is called common value auction.  | <input type="checkbox"/> | <input type="checkbox"/> |
| Nash's theorem of the existence of an equilibrium is not extensible to games over infinite strategy sets  | <input type="checkbox"/> | <input type="checkbox"/> |
| A game may have multiple equilibria, but at least one of the equilibria is efficient.   | <input type="checkbox"/> | <input type="checkbox"/> |
| Let $m, n \in \mathbb{N}$ and $m < n$ . A two-person game is called degenerated if there exists a strategy profile $\sigma$ with support size $m$ such that $\sigma$ has $n$ pure best responses. | <input type="checkbox"/> | <input type="checkbox"/> |
| For a Nash equilibrium $(\sigma, \rho)$ of a degenerated two-person game, $\sigma$ and $\rho$ have support of equal size.   | <input type="checkbox"/> | <input type="checkbox"/> |
| If we can show that $P = NP$ , then $P = PPAD$ follows.   | <input type="checkbox"/> | <input type="checkbox"/> |