

# Logic Programming

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Happy New Year!

# Summary of Last Lecture

## Definition

the **intended meaning** of a Prolog program is a set of ground facts  $G$

## Definition

a program  $P$  is called

- **correct** with respect to the intended meaning  $M$ , if the meaning of  $P$  is a subset of  $M$
- **complete** if the intended meaning  $M$  is a subset of the meaning of  $P$

## Definition

let  $P$  be a Prolog program and  $Q$  be a query; the search tree visit and construction algorithm  $A$  generates a search tree  $(T, N, U)$  as follows:

- 1 initially the root becomes current node  $N$ , labelled with  $Q$  and  $\epsilon$
- 2 if the current sequence of goals  $Q$  is true backtrack to the first node in  $U$  ( $U$  is always updated by using a depth-first, leftmost strategy)
- 3 otherwise, let  $T$  be the first goal in  $Q$
- 4 if  $T = \text{true}$ , delete  $T$  and goto Step 2
- 5 if  $T$  is user-defined, either expand the tree by  $n$  successor nodes, where  $n$  is the number of clauses  $H_i : -B_i$  such that  $H_i$  unifies with  $T$  or backtrack; in the former case the successors are labelled by  $Q \setminus \{T\} \cup B_i$ , the leftmost child becomes the current node, update  $U$
- 6 if  $T$  is built-in, perform the specific side effects of the predicate and goto Step 2

# Outline of the Lecture

## Monotone Logic Programs

introduction, basic constructs, logic foundations, unification, semantics, database and recursive programming, termination, complexity

## Incomplete Data Structures and Constraints

incomplete data structures, definite clause grammars, constraint logic programming, answer set programming

## Full Prolog

semantics (revisited), cuts, correctness proofs, meta-logical predicates, nondeterministic programming, pragmatics, efficient programs, meta programming

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meta-logical type predicates allow us to overcome two difficulties:

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meta-logical type predicates allow us to overcome two difficulties:

- 1 variables in system predicates do not behave as intended
- 2 (logical) variables can be accidentally instantiated

# Meta-logical Type Predicates

## Definition

- `var`(*Term*) is true if *Term* is **at present** an uninstantiated variable
- `nonvar`(*Term*) is true if *Term* is **at present** not a variable
- `ground`(*Term*) is true if *Term* does not contain variables
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## Example

```
plus(X,Y,Z) :-  
    nonvar(X), nonvar(Y), Z is X + Y.  
plus(X,Y,Z) :-  
    nonvar(X), nonvar(Z), Y is Z - X.  
plus(X,Y,Z) :-  
    nonvar(Y), nonvar(Z), X is Z - Y.
```

## Example

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unify(X,Y) :- var(X), var(Y), X = Y.
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unify(X,Y) :- nonvar(X), var(Y), Y = X.  
unify(X,Y) :-  
    nonvar(X), nonvar(Y), constant(X), constant(Y),  
    X = Y.
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unify(X,Y) :- var(X), var(Y), X = Y.
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unify(X,Y) :-
    nonvar(X), nonvar(Y), constant(X), constant(Y),
    X = Y.
unify(X,Y) :-
    nonvar(X), nonvar(Y), compound(X), compound(Y),
    term_unify(X,Y).
    
```

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unify(X,Y) :- var(X), var(Y), X = Y.  
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unify(X,Y) :-  
    nonvar(X), nonvar(Y), compound(X), compound(Y),  
    term_unify(X,Y).  
term_unify(X,Y) :-  
    functor(X,F,N), functor(Y,F,N), unify_args(N,X,Y).
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term_unify(X,Y) :-  
    functor(X,F,N), functor(Y,F,N), unify_args(N,X,Y).  
unify_args(N,X,Y) :-  
    N > 0, unify_arg(N,X,Y), N1 is N - 1, unify_args(N1,X,Y).  
unify_args(0,X,Y).
```

## Example

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unify(X,Y) :- var(X), var(Y), X = Y.
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unify_args(N,X,Y) :-
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unify_args(0,X,Y).
unify_arg(N,X,Y) :-
    arg(N,X,ArgX), arg(N,Y,ArgY), unify(ArgX,ArgY).

```

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alternative to the above (and below) implementation of `unify`:

- `Term1 = Term2`
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## Definition (Comparing nonground terms)

- $X == Y$  is true if  $X$  and  $Y$  are identical constants, variables, or compound terms
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## Example

```
: - X == 5  
false
```

# Unification with Occurs Check

## Example

```

not_occurs_in(X,Y) :-
    var(Y), X \== Y.
not_occurs_in(X,Y) :-
    nonvar(Y), constant(Y).
not_occurs_in(X,Y) :-
    nonvar(Y), compound(Y),
    functor(Y,F,N), not_occurs_in(N,X,Y).
not_occurs_in(N,X,Y) :-
    N > 0, arg(N,Y,Arg), not_occurs_in(X,Arg), N1 is N - 1,
    not_occurs_in(N1,X,Y).
not_occurs_in(0,X,Y).

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unify(X,Y) :- var(X), nonvar(Y), not_occurs_in(X,Y), X = Y.
unify(X,Y) :- nonvar(X), var(Y), not_occurs_in(Y,X), Y = X.

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# Meta-Variable Facility

## Definition

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## Other Control Predicates

- *fail/0*      *false/0*  
           :- fail.                :- false.  
       false                    false

## Meta-Variable Facility

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## Example

$$\begin{array}{l} X; Y : - X. \\ X; Y : - Y. \end{array}$$

## Other Control Predicates

- *fail/0*      *false/0*  
    : - fail.                      : - false.  
    false                          false
- *true/0*  
    : - true.  
    true



# Clause Database Operations

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    add *C* first (last) to the database

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← `assert(C).`

`true`

- side effect: add rule *C* to program

- *asserta/1* or *assertz/1*

← `asserta(C).`

`true`

add *C* first (last) to the database

- *retract/1* or *retractall/1*

← `retract(C).`

`false`

- side effect: remove first rule (all rules) from program that unifies with *C*

## Example (Fibonacci Numbers Revisited)

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:- dynamic(fibonacci/2).
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```
:- dynamic(fibonacci/2).  
  
fibonacci(0,0).  
fibonacci(1,1).  
fibonacci(N,X) :-  
    N > 1,  
    N1 is N-1, fibonacci(N1,Y),  
    N2 is N-2, fibonacci(N2,Z),  
    X is Y+Z,  
    assert(fibonacci(N,X)),  
    !.
```

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    N2 is N-2, fibonacci(N2,Z),  
    X is Y+Z,  
    asserta(fibonacci(N,X)),  
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## Definition

the predicate *findall*(*Template*,*Goal*,*Bag*) works as *bagof* if all excessive variables are existentially quantified

# Applications of Set Predicates

## Example

```
no_doubles(Xs,Ys) :- setof(X,member(X,Xs),Ys).  
  
:- no_doubles([1,2,3,3],[1,2,3]).
```

# Applications of Set Predicates

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## Example

```
no_doubles_wrong(Xs,Ys) :- bagof(X,member(X,Xs),Ys).  
  
:- no_doubles_wrong([1,2,3,3],[1,2,3,3]).
```

## Example (Facts)

<code>father(andreas,boris).</code>	<code>female(doris).</code>	<code>male(andreas).</code>
<code>father(andreas,christian).</code>	<code>female(eva).</code>	<code>male(boris).</code>
<code>father(andreas,doris).</code>		<code>male(christian).</code>
<code>father(boris,eva).</code>	<code>mother(doris,franz).</code>	<code>male(franz).</code>
<code>father(franz,georg).</code>	<code>mother(eva,georg).</code>	<code>male(georg).</code>



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## Example

```

children(X,Cs) :- children(X,[],Cs).
children(X,A,Cs) :-
    father(X,C), children(X,[C|A],Cs).
children(X,Cs,Cs).
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children(X,Cs,Cs).

```

## Example (cont'd)

```

children(X,Kids) :- setof(C,father(X,C),Kids).
children(AllKids) :- setof(C,X^father(X,C),AllKids).
children2(AllKids) :- setof(C,father(_X,C),AllKids).

```

# Recall Propositional Tableaux

## Example

consider the tableau proof of  $P \rightarrow (Q \rightarrow R) \rightarrow (P \vee S \rightarrow (Q \rightarrow R) \vee S)$

$$\neg((P \rightarrow (Q \rightarrow R)) \rightarrow (P \vee S \rightarrow (Q \rightarrow R) \vee S))$$

$$P \rightarrow (Q \rightarrow R)$$

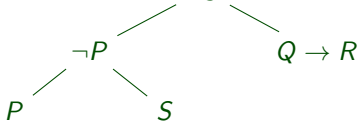
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$$P \vee S$$

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# Free-Variable Semantic Tableaux

## Definition (expansion rules)

$$\frac{\gamma}{\gamma(x)} \quad x \text{ a free variable} \qquad \frac{\delta}{\delta(f(x_1, \dots, x_n))} \quad f \text{ a Skolem function}$$

- $x_1, \dots, x_n$  denote all free variables of the formula  $\delta$
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## Definition (atomic closure rule)

- 1  $\exists$  branch in tableau  $T$  that contains two literals  $A$  and  $\neg B$
- 2  $\exists$  mgu  $\sigma$  of  $A$  and  $B$
- 3 then  $T\sigma$  is also a tableau

## Example

consider the tableau proof of

$$\exists x \forall y R(x, y) \rightarrow \forall y \exists x R(x, y)$$

and

$$\forall x \forall y (P(x) \wedge P(y)) \rightarrow \forall x \forall y (P(x) \vee P(y))$$

on the blackboard

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a **strategy**  $S$  details:

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## Exercise +

make sure your implementation of free-variable tableaux is fair