# Summary last week

- model questions as problems on discrete structures
- various problems modelled as graph problems
- representing graphs as sets of vertices and edges, and by adjacency matrices
- Floyds shortest path algorithm, stepwise transforming adjacency matrix

## Summary last week

### Theorem

The following algorithm overwrites the matrix B with the matrix of distances

```
For r from 0 to n - 1 repeat:

Set N = B.

For i from 0 to n - 1 repeat:

For j from 0 to n - 1 repeat:

Set N_{ij} = \min(B_{ij}, B_{ir} + B_{rj}).

Set B = N.
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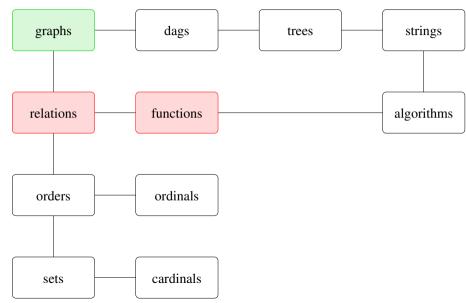
### Proof.

today

## Course themes

- directed and undirected graphs
- relations and functions
- orders and induction
- trees and dags
- finite and infinite counting
- elementary number theory
- Turing machines, algorithms, and complexity
- decidable and undecidable problem

## Discrete structures



## Properties of Floyd's algorithm

- Does it work? What does that mean, exactly?
- In what language do we express that?
- How do we prove it?
- Why does the algorithm work?
- How fast is it? As a function of what?
- How much memory does it use?
- How do we express this in a computer-independent way?

• . . .

## Floyd correctness

### Theorem

Input: adjacency matrix of graph G

Output: distance matrix of graph G

### Proof.

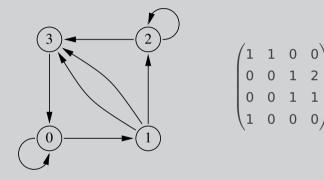
Idea: successively compute distances via subsets of nodes.

**1** Pre: distance via empty subset  $\emptyset$  is

- 0 from node to itself
- edge weight if edge between distinct nodes
- $\infty$  if no edge
- 2 (Outer) Loop invariant:

Input: matrix of distances in *G* via nodes  $\{v_0, \ldots, v_{r-1}\}$ Output: matrix of distances in *G* via nodes  $\{v_0, \ldots, v_{r-1}, v_r\}$ 

3 Post: distance via all nodes is distance

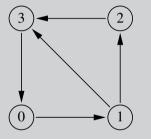


multigraph

1 0

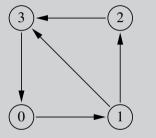
0

1



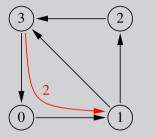


digraph



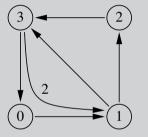
$$\begin{pmatrix} 0 & 1 & \infty & \infty \\ \infty & 0 & 1 & 1 \\ \infty & \infty & 0 & 1 \\ 1 & \infty & \infty & 0 \end{pmatrix}$$

shortest paths via  $\emptyset$ 

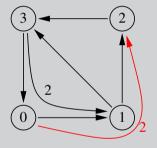




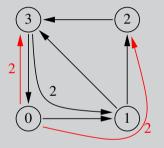
shortest paths via {0}



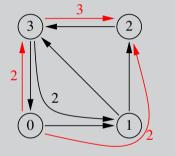




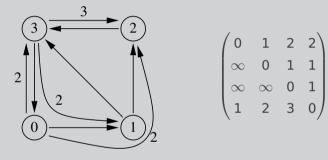


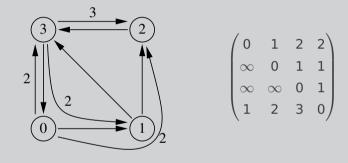


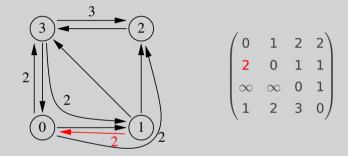


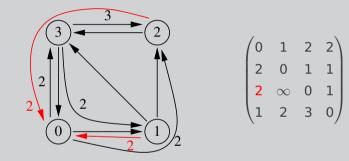


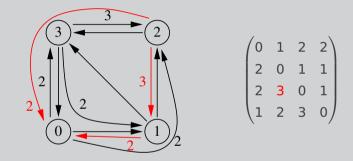


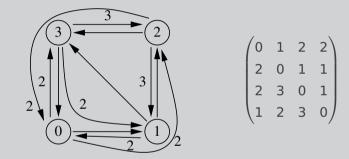


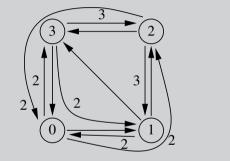












shortest paths

1 2 2

2 0 1 1 2 3 0 1

2 3 0

0

1

#### Lemma

Let G be a directed multigraph. If there is a non-empty path p from node c to node d, then there is a simple path from c to d, obtained by omitting edges

#### Observation

Shortest paths are simple

# Indirect proof resp. proof by contradiction

### Definition

- To show that a statement *A* holds, a proof by contradiction assumes that the negation of *A* holds.
- If from this assumption (that the negation of *A* holds, that is, that *A* is false) a contradiction can be deduced, then our assumption itself must have been false, hence *A* must hold.

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### Example

### The statement

?There are infinitely many natural numbers.?

true (and therefore a theorem). To show this, we assume the negation of the statement, that is

?There are only finitely many natural numbers.?

is

### **Auxiliary definition**

For  $r \in \{0, 1, ..., n\}$  let  $P_r$  be the set of all shortest paths in the graph of R that only have intermediate nodes in the set  $\{v_0, v_1, ..., v_{r-1}\}$ . Then

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- **3**  $P_n$  is the set of all shortest paths in G.

# Complexity of Floyd's algorithm

Parameter

number of nodes *n* of graph

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number of nodes *n* of graph

### Time

a single operation: unit time 1

- **1** Pre: initialisation  $n^2$
- 2 Loop:
  - assignment (Set N<sub>i</sub>j): 1
  - inner loop (j) n times assignment:  $n \cdot 1 = n$
  - middle loop (i) n times inner loop:  $n \cdot n = n^2$
  - outer loop (r) n times middle loop:  $n \cdot n^2 = n^3$

copy matrix twice: 2n<sup>2</sup>

3 Post: –

total time:  $3n^2 + n^3 \in O(n^3)$  (detailed later) polynomial, cubic  $O(n^3)$ 

# Complexity of Floyd's algorithm

### Parameter

number of nodes n of graph

### Space

a single distance: unit space 1

```
1 matrices B and N of distances: 2 \cdot n^2 \cdot 1 = 2n^2
```

```
variables i, j, r: 3
```

total space:  $2n^2 + 3 \in O(n^2)$ polynomial, quadratic  $O(n^2)$ 

# Number of paths by matrix multiplication

#### Lemma

Let (V, E, src, tgt) be a directed multigraph having finitely many nodes- and edges with adjacency matrix  $A_{ij} := #(\{e \in E \mid src(e) = v_i \text{ and } tgt(e) = v_j)\}$  for nodes  $v_0, \ldots, v_{n-1}$ .

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For l ∈ N and i, j = 0, 1, ..., n − 1 is (A<sup>l</sup>)<sub>ij</sub> the number of paths from v<sub>i</sub> to v<sub>j</sub> of length l

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#### Proof.

How could we prove this?

# **Relations motivation**

# **Mathematical relations**

used to model ... relations

- friend
- enemy
- taller than
- sitting next to
- superclass
- . . .

# **Relations definitions**

## Definition

- $R \subseteq M \times M$  is a relation on *M*; *R* is
  - reflexive, if for all  $x \in M$ ,  $(x, x) \in R$
  - irreflexive, if for all  $x \in M$ ,  $(x, x) \notin R$
  - symmetric, if for all  $x, y \in M$  $(x, y) \in R \Rightarrow (y, x) \in R$
  - anti-symmetric, if for all  $x, y \in M$  $(x, y) \in R$  und  $(y, x) \in R \Rightarrow x = y$
  - transitive, if for all  $x, y, z \in M$  $(x, y) \in R$  und  $(y, z) \in R \Rightarrow (x, z) \in R$

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# Remark

Homogeneous binary relations (heterogeneous *n*-ary relation  $\subseteq M_1 \times \ldots \times M_n$ )

- *R*<sub>1</sub> := friend on set of people
- *R*<sub>2</sub> := enemy on set of people
- R<sub>3</sub> := taller than on set of people
- *R*<sub>4</sub> := sitting next to on set of people in classroom
- $R_5 :=$  being superclass of in Java program  $\varnothing$

	reflexive	irreflexive	symmetric	anti-symmetric	transitive
$R_1$	√?	×?	√?	×	×
R <sub>2</sub>					
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R <sub>3</sub>	×	$\checkmark$	×	$\checkmark$	$\checkmark$
R <sub>4</sub>	×	$\checkmark$	×	×	×
<i>R</i> <sub>5</sub>	√?	×?	×	$\checkmark$	$\checkmark$

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# Closures

## Definition

Let *P* be a property of relations. The *P*-closure of *R* is the least relation R' such that  $R \subseteq R'$  and R' has property *P*.

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#### Remark

Only well-defined if it exists and is unique. E.g. if a relation is reflexive an irreflexive extension does not exist, and extending the empty relation on  $\{a, b\}$  such that a and b are related in some way is not *unique* (two choices).

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 $R^{=}$  is the reflexive closure of R,  $R^{+}$  its transitive closure,  $R^{*}$  its reflexive-transitive closure.

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#### Example

The transitive closure of friendship and enemy relates everyone to everyone?, of being taller than and superclass are the relation themselves, and of sitting next to is sitting in the same row.

# Algorithm of Warshall, transitive closure

## Theorem

- **1** Let R be a relation on a set M with n elements and let A be its adjacency matrix
- **2** The following algorithm with  $O(n^3)$  bit operations overwrites A with the adjacency matrix of the transitive closure of R

For r from 0 to n - 1 repeat: Set N = A. For i from 0 to n - 1 repeat: For j from 0 to n - 1 repeat: Set  $N_{ij} = max(A_{ij}, A_{ir} \cdot A_{rj})$ Set A = N.

# The transitive closure of the relation $R = \{(0,2), (1,0), (2,1)\}$ on the set $\{0,1,2\}$ is $T = \{(0,0), (0,1), (0,2), (1,0), (1,1), (1,2), (2,0), (2,1), (2,2)\}$

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Adjacency matrix and first iteration (r = 0)

$$A = \begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}$$

$$A_1 = \begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix}$$

Second (r = 1) and third (r = 2) iteration

$$A_2 = \begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 1 \end{pmatrix} \qquad \qquad A_3 = \begin{pmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{pmatrix}$$

# Relations as digraphs

#### Definition

Let *R* be a relation on a set *M*. Then the digraph of *R* is given by:

- the set of nodes M
- the set of edges R
- the functions src((x, y)) = x and tgt((x, y)) = y

# Graph notions apply to relation

Notions for graphs apply to a relation R via its graph.

# Relations as digraphs

# Graph notions apply to relation

Notions for graphs apply to a relation R via its graph.

# Example

Let G be the graph of the relation R

- *R* is reflexive iff all nodes of *G* have a loop
- *R* is reflexive and transitive iff for every path from *a* to *b* there is an edge from *a* to *b* in *G*
- *R* is symmetric iff for every edge from *a* to *b* in *G* there is an edge from *b* to *a*

• . . .

# Relations as digraphs, Warshall as Floyd

# Graph notions apply to relation

Notions for graphs apply to a relation R via its graph.

#### Theorem

Let R be a relation. R<sup>\*</sup> can be obtained from the distance matrix of R by mapping  $\infty$  to 0 and natural numbers to 1.

## Proof.

The correspondence holds for every stage of Warshall's algorithm applied to  $R^{=}$  and Floyd's algorithm applied to the adjacency matrix of R.

# Functions as relations

## Definition

A function on *M* is a relation *R* on *M* such that

- **1** for all  $x \in M$ , there exists y such that x R y (totality)
- **2** for all  $x, y, y' \in M$  if x R y and x R y' then y = y', i.e. R relates uniquely.

we then write R(x) to denote y.

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- The squaring function on natural numbers is the relation  $\{(0,0), (1,1), (2,4), (3,9), (4,16), \ldots\}.$
- Taking the square root is not a function on natural numbers, since, e.g., the square root of 2 is not a natural number (existence fails)
- Taking the square root is not a function on the real numbers either, since, e.g., both -2 and 2 are square roots of 4 (uniqueness (also) fails)

# Functions as relations

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## **Specification of functions**

A function is said to be **defined** by some specification this expresses that there **exists** a **unique** relation satisfying the specification and the relation is a **function**.

#### Example

The function *f* on natural numbers defined by

- $f(n) = n? \checkmark \text{or } f(n) = -1? \times \text{or } f(n) = f(n)? \times$
- f(0) = 10 and  $f(1) = 2? \times \text{or } f(0) = 0$  and  $f(n+1) = f(n)? \checkmark \dots$