# Summary last week

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- inductively defined structures as least set satisfying clauses
- structural induction as induction principle w.r.t. sub-structure relation
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- relation operations: identity, converse, intersection, union, composition, product
- preservation of property P by n-ary operation f:  $P(f(x_1,...,x_n))$ , if  $P(x_1),...,P(x_n)$
- being a function preserved: identity, composition, product
- being a partial order preserved: identity, converse, intersection, (lex) product
- being well-founded preserved: intersection, (lex) product, comp. extension

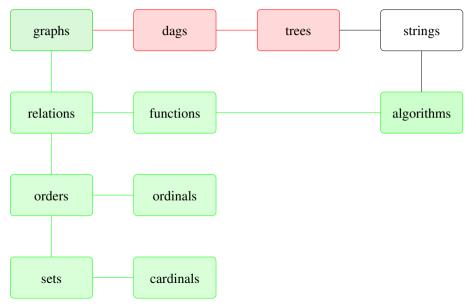
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- well-founded /well-orders as well-founded partial/total orders
- counting by cardinals, sets w.r.t. bijection; equinumerous
- counting by ordinals, well-orders w.r.t. isomorphism; order-preserving bijection

## Course themes

- directed and undirected graphs
- relations and functions
- orders and induction
- trees and dags
- finite and infinite counting
- elementary number theory
- Turing machines, algorithms, and complexity
- decidable and undecidable problem

## Discrete structures



# Dags and trees motivation

## Example (Dags)

- resource dependencies (build, citation)
- statement dependencies (out-of-order execution)
- sub-expression sharing (call-by-need)
- binary decision diagrams

# Dags and trees motivation

### Example (Dags)

- resource dependencies (build, citation)
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- . . .

### Example (Trees)

- data structures (searching, sorting, XML)
- parse tree (of text)/abstract syntax tree (of program)
- spanning tree (of graph)
- computation tree (of non-deterministic machines)

<sup>• . . .</sup> 

## Dags and trees

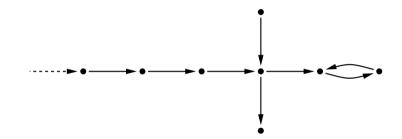
### **Definition (Cycle)**

Let (*V*, *E*, *src*, *tgt*) be a directed multigraph

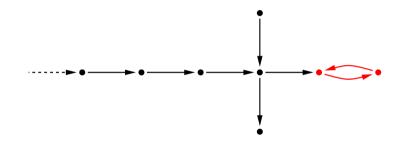
- a path is closed if its source is its target
- a non-empty closed path without repeated edges is a cycle
- directed multigraphs without cycles are cycle-free

## Definition (Dags, forests and (rooted) trees)

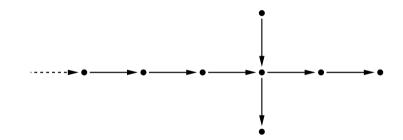
- a dag is a directed acyclic graph
- a forest is a dag with nodes of in-degree  $\leq$  1
- in a forest, nodes with out-degree 0 are called leaves
- a tree is a forest where all  $v_1$ ,  $v_2$  have a common ancestor v having paths to both
- a rooted tree is a tree with a node, the root, having a path to all nodes



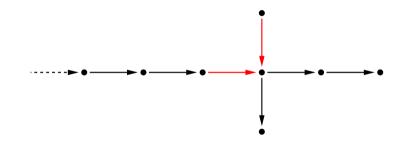
### graph



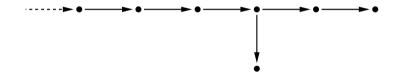
graph but not a dag (cycle)



dag

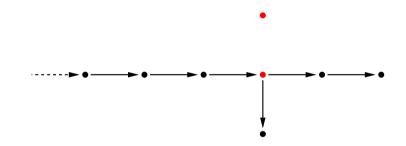


dag but not a forest (indegree 2)



.

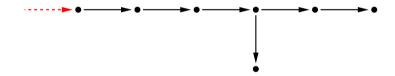
### forest



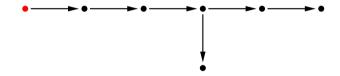
forest but not a tree (no common ancestor)



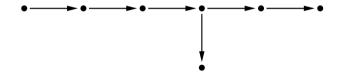
tree



tree but not a rooted tree (no root)



rooted tree (root)



rooted tree

# Simplicity in cycles

#### Lemma

simple paths do not have repeated edges.

#### Proof.

Let p be a simple path. if some edge e were to occur twice in it, the source node v of both occurrences of e would occur twice as well.

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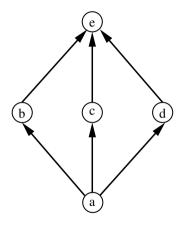
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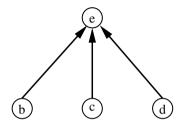
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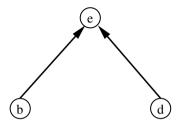
Since paths may be shortened to simple paths, cycles represent closed paths.



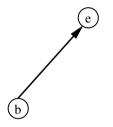
topological sorting: ()



topological sorting: (a)



topological sorting: (a, c)

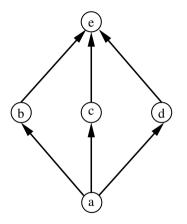


topological sorting: (a, c, d)



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topological sorting: (a, c, d, b, e)others: (a, c, b, d, e), (a, b, c, d, e), (a, b, d, c, e), (a, d, b, c, e), (a, d, c, b, e)

### Definition

a list  $(a_0, \ldots, a_{n-1})$  is topologically  $\leq$ -sorted for partial order  $\leq$ , if  $a_i < a_j$  implies i < j

#### Remark

if  $\leq$  is a total order, then topologically  $\leq$  -sorted iff globally  $\leq$  -sorted

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a finite set A can be topologically *≤*-sorted by repeatedly removing minimal elements

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if  $I = (a_0, \ldots, a_{n-1})$  is topologically sorted and no element of A is smaller than any element of I, then so are  $I' = (a_0, \ldots, a_{n-1}, a_n)$  and  $A - \{a_n\}$  for  $a_n$  minimal in A: I' is topologically sorted since I is, and  $a_n \not< a_j$  since no element of A is smaller than any element of I, and if  $a_i < a_n$  then i < n because  $0 \le i < n$  is an index in I.

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reflexivity and transitivity hold by empty paths and composing paths. To see anti-symmetry consider paths from v to v' and from v' to v. Both must be empty as otherwise their composition would yield a cycle in G, hence v = v'.

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#### Corollary

every finite dag G can be topologically  $\leq_G$ -sorted.

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#### Proof.

shortest path adapting topological sorting: let G be weighted graph with nodes v, v'.

- initialise v with distance 0
- while G is non-empty

set w to a minimal node having some distance (no edges from other such to w), say d

- **b)** if w = v' return d
- of for each edge  $e: w \rightarrow_k w'$  set the distance d' of w' to  $\min(d', d + k)$ .
- d) remove w and all edges from it, from G

3 return  $\infty$ 

## Facts on trees

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## Proof.

let *G* be a finite tree having, say, *n* nodes  $\{v_1, \ldots, v_n\}$ . Setting  $v'_1 = v_1$  and  $v'_{i+1}$  to be a common ancestor of  $v'_i$  and  $v_{i+1}$ , we obtain that  $v'_n$  is a common ancestor of all nodes. Therefore,  $v'_n$  is the root.

**1** in a forest there is at most one path from a node v to a node v'

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- 2 (only-if) By the definition of rooted tree and the previous item.
   (if) Uniqueness of paths entails the multigraph can have neither parallel edges nor cycles, so is a dag. If there were edges e ≠ f with the same target v', then there would be distinct paths from v to v' via the respective sources of e and f, which cannot be, so in-degree ≤ 1 and we have a forest. Taking v as root shows the forest is a rooted tree.

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- $R^{-1}$  relates edges to their targets. It is a function from *E* to  $V \{v\}$ , since any edge, say from v' to v'' is the last edge of the unique path from v to v' to v'', and its target v'' is distinct from the root (otherwise there would be a cycle).

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We obtain *R* is bijection, hence  $V - \{v\}$  and *E* are equinumerous.

## **Definition (undirected multigraph)**

An undirected multigraph is given by

- a set of nodes or vertices V
- a set of edges E
- a map  $r: E \to \{\{c, d\} \mid c, d \in V\}$  with  $e \mapsto r(e)$ , that maps every edge e to a set r(e) having one or two elements, its endpoints.
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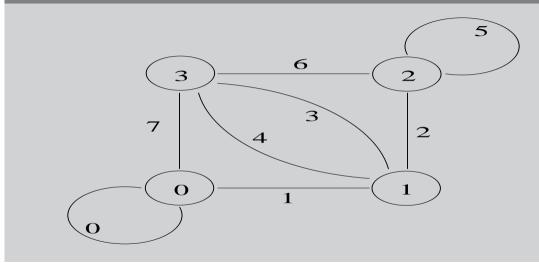
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#### Example

Let  $V = \{0, 1, 2, 3\}$ ,  $E = \{0, 1, 2, ..., 7\}$  and the function r be defined by

## Example (Continued)



# From directed to undirected multigraphs, and back

### Definition

To a directed multigraph an undirected multigraph can be associated by forgetting the directions of edges, defining the set of end-points of an edge e to comprise its source and target:  $r(e) = \{src(e), tgt(e)\}$ .

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#### Remark

Not inverse to each other, but often preserve properties. For instance, there being a path between two nodes.

- vertex *c* is a **neighbour** of the vertex *d*, if there exists an edge joining both
- an edge having only one endpoint is a loop
- two edges having the same endpoints are parallel
- the degree of a vertex v is the number of edges having v as endpoint
- a multigraph is vertex- resp. edge-labelled, if there is a function from V resp. E to a set of labels.
- if the labels are numbers, we speak of weights and weighted multigraphs

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### **Definition (undirected graph)**

An undirected graph is an undirected multigraph without parallel edges: then there is for every set of nodes  $\{c, d\}$  at most one edge joining c and d.

- Let G = (V, E, r) be an undirected multigraph
- G' = (V', E', r') is sub-multigraph of G, if  $V' \subseteq V$ ,  $E' \subseteq E$  and r'(e) = r(e) for  $e \in E'$
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#### Definition

Let (V, E, r) be an undirected multigraph, and let c, d be vertices

- A tuple  $(e_0, e_1, \ldots, e_{\ell-1}) \in E^{\ell}$  is a path from c to d of length  $\ell$ , if there are vertices  $v_0, v_1, \ldots, v_{\ell}$  with  $v_0 = c$ ,  $v_{\ell} = d$ , and  $r(e_i) = \{v_i, v_{i+1}\}$  for  $i = 0, 1, \ldots, \ell 1$
- $v_0$  is the initial or starting node;  $v_\ell$  it its end-node
- $v_1, v_2, \ldots, v_{\ell-1}$  are the intermediate nodes
- For every node v ∈ V, the empty tuple () ∈ E<sup>0</sup> is the empty path with starting node v and end-node v

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- undirected multigraphs without cycles are called cycle-free

## Definition

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In the multigraph in the first example there are the following paths from node 0 to node 3

 (1,2,6), (1,2,5,6), (1,3), (1,4), (1,3,7,1,3), (1,4,7,1,3), (7)

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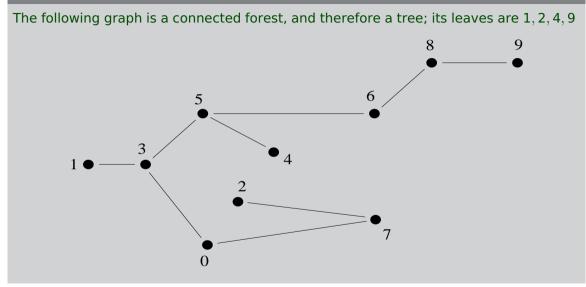
## Example

- In the multigraph in the first example there are the following paths from node 0 to node 3

   (1,2,6), (1,2,5,6), (1,3), (1,4), (1,3,7,1,3), (1,4,7,1,3), (7)
- The multigraph is connected
- There are simple cycles with starting-node 0

(0), (1, 2, 6, 7, (1, 3, 7), (1, 4, 7), (7, 3, 1), (7, 4, 1), (7, 6, 2, 1)

## Example



#### Lemma

For an undirected multigraph G, the following are equivalent.

- **0)** *G* is connected but removing any edge makes the graph disconnected
- 1) in G there is a unique simple path between any two nodes
- 2) G is connected and acyclic but adding any edge makes the graph contain a cycle

### Proof.

 $0)\Rightarrow1)$  Suppose there were two paths between two nodes. W.l.o.g. we may assume these are of minimal (total) length. Then they do not have edges in common, so removing any edge on them the graph would remain connected. Contradiction

# Characterising undirected trees

#### Lemma

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## Proof.

1) $\Rightarrow$ 2) By assumption, there is a **unique** path *p* between *v* and *v'*. Adding a fresh edge *e* between them, makes the concatenation of *p* and *e* into a cycle.

#### Lemma

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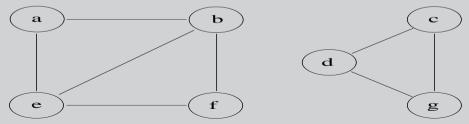
2) $\Rightarrow$ 0) If removing an edge *e* between *v* and *v'* from *G* would not affect being connected, there would be a path between *v* and *v'* in which *e* does not occur. But then the concatenation of *e* and *p* would be a cycle in *G* already. Contradiction.

#### Definition

- Let G be an undirected multigraph
- A sub-graph G' of G is a spanning forest of G, if
  - 1 G is a forest, and
  - **2** the partitionings of G resp. G' into connected components are the same.
- Then V' = V

#### Example

The following graph has  $8 \cdot 3 = 24$  spanning forests



#### Theorem (Kruskal's algorithm)

- **1** Let G = (V, E, r) be an undirected multigraph with weights b
- **2** We want to construct a partitioning of V into connected components, and a set of edges F that constitutes a spanning forest of G having minimal weight  $\sum_{e \in F} b(e)$
- **3** We preprocess G by removing all loops and all parallel edges except for a single one of least weight
- **4** The algorithm then proceeds as follows, with complexity  $O(\#(V) \cdot \#(E))$

Set  $F = \emptyset$  and  $P = \{\{v\} \mid v \in V\}$ 

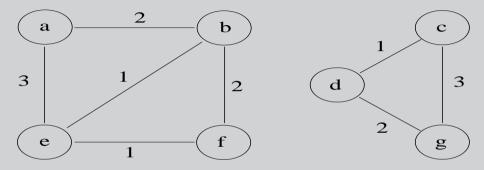
For i from 0 to m - 1 repeat:

if the nodes v and u of  $e_i$  are in distinct blocks of P,

combine both blocks of P and adjoin  $e_i$  to F

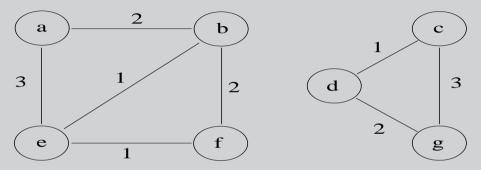
# Example

## For the weighted graph



## Example

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Kruskal's algorithm starts with  $F = \emptyset$ ;  $P = \{\{a\}, \{b\}, \{c\}, \{d\}, \{e\}, \{f\}, \{g\}\}$  and terminates with

$$F = \{\{a, b\}, \{b, e\}, \{c, d\}, \{d, g\}, \{e, f\}\}$$
$$P = \{\{a, b, e, f\}, \{c, d, g\}\}$$

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- Therefore, after step *i*, the sub-graph having nodes *V* and edges *F* is a spanning forest of *G<sub>i</sub>*
- We show that the greedy strategy employed, yields a spanning forest of minimal weight

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- The sub-graph with nodes V and edges defined by  $E' := (F' \setminus \{e_j\}) \cup \{e_i\}$  then is a spanning tree, because every path via  $e_j$  can be transformed into one via  $e_i$  and the other edges of p and vice versa; moreover that sub-graph has minimal weight.

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