universität innsbruck

Functional Programming

Exercise Sheet 3, 10 points

- Mark your completed exercises in the OLAT course of the PS.
- You can start from template_03.hs provided on the proseminar page.
- Upload your modified .hs file for Exercises 1.1, 1.2 and 2 in OLAT.
- Your .hs file should be compilable with ghci.

Exercise 1 Pattern Matching and Function Definitions

Consider the following definitions, describing boolean expressions and the conjunction function as shown on slide 17 of lecture 3:

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```
data BoolExpr = And BoolExpr BoolExpr
   | Or BoolExpr BoolExpr
   | Impl BoolExpr BoolExpr
   | Not BoolExpr
   | Atom Bool
   conjLecture :: Bool -> Bool -> Bool
   conjLecture True b = b
   conjLecture False _ = False
```

- 1. Give an alternative implementation conj :: Bool -> Bool -> Bool of conjLecture. (0.75 points)
- 2. Implement logical disjunction, implication, and negation as functions
 - disj :: Bool -> Bool -> Bool
 - impl :: Bool -> Bool -> Bool
 - not2 :: Bool -> Bool

following the example of the conjunction function from above, that is, not using the built-in logical operators. Try to minimize the number of defining equations using pattern matching.

Hint: The truth tables of those functions are:

3. Find a pattern such that the expression

And (Atom True) (Impl (Not (Atom True)) (Atom False)) yields the substitutions a/True, b/(Not (Atom True)) when matched against it. (1 point)

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Deadline: Wednesday, October 26, 2022, 6am

4 p.

Recall the datatype Expr of simple arithmetic expressions from slide 4 of lecture 3

data Expr = Number Integer | Plus Expr Expr | Negate Expr

as well as the function eval that evaluates an Expr into an Integer (slide 21 of lecture 3):

```
eval (Number x) = x
eval (Plus e1 e2) = eval e1 + eval e2
eval (Negate e) = - eval e
```

Moreover, consider the datatype data Nat = Zero | Plus1 Nat representing natural numbers (that is, non-negative integers) as consecutive applications of "+1." For example, "2" is represented as Plus1 (Plus1 Zero).

1. Implement a recursive function normalize :: Expr -> Expr that eliminates all occurrences of Negate from an Expr such that eval results in the same Integer for e and normalize e.

Example: normalize(Plus (Number 2) (Negate (Number 1))) = Plus (Number 2) (Number (-1))

Hint: It might be useful to first implement a *smart constructor* for Negate, that is, a function say neg that when applied to an Expr behaves like Negate with respect to eval but never actually adds the constructor Negate. For example, neg (Number 1) = Number (-1). (3 points)

2. Implement a function showNat :: Nat -> String that computes a readable String representation of Nats. Take care that "0" is only used in the result when it is necessary. (Remember that Strings in Haskell are enclosed in double quotes """ and are concatenated using the "++" operator.)

Examples: showNat Zero = "0", showNat (Plus1 (Plus1 (Plus1 Zero))) = "1+1+1" (1 point)

3. Implement a function nat :: Integer -> Nat that takes an Integer and turns it into the corresponding Nat (use Zero as result for negative integers).

Example: nat 2 = Plus1 (Plus1 Zero)

Hint: Note that in Haskell you can use >, >=, <, <=, and == to compare two Integers. Each of these comparison functions result in a Bool.

Moreover, the following function distinguishing between two possible results depending on a boolean condition might be useful.

ite True x y = x
ite False x y = y

4. Implement a function exprToNat :: Expr -> Nat that turns a given Expr into the corresponding Nat (use Zero for expressions that do not correspond to a Nat).

Examples:

```
exprToNat (Plus (Number 1) (Number 1)) = Plus1 (Plus1 Zero)
exprToNat (Plus (Number 2) (Negate (Number 1))) = Plus1 Zero (1point)
```

(1 point)