

- Mark your completed exercises in the OLAT course of the PS.
- You can start from `template_05.hs` provided on the proseminar page.
- Upload your modified `.hs` file in OLAT.
- Your `.hs` file should be compilable with `ghci`.
- Try to define auxiliary functions within a `where` or `let ... in` construct.

Exercise 1 *Recursion on Lists*

4 p.

1. The Haskell function `lookup k xs` of type `lookup :: Eq a => a -> [(a, b)] -> Maybe b` takes a key `k` and a list of key-value-pairs `xs :: [(a,b)]`. If it finds a pair `(k', v)` where `k' == k` it returns `Just v`, otherwise `Nothing` is returned.

Implement a Haskell function `bidirectionalLookup` that takes a key `k :: Either a b`, and a list of pairs of type `[(a,b)]`. For keys of shape `Left l`, perform a lookup on the left half of the pairs, and for keys `Right r` on the right half of the pairs. In both cases, return the other half of the first matching pair. If no match is found, the function should return `Nothing`. (2 points)

Examples: `namesAges = [("Felix", 45), ("Grace", 25), ("Hans", 57), ("Ivy", 25)]`
`bidirectionalLookup (Left "Grace") namesAges == Just (Right 25)`
`bidirectionalLookup (Right 57) namesAges == Just (Left "Hans")`
`bidirectionalLookup (Right 25) namesAges == Just (Left "Grace")`
`bidirectionalLookup (Left "Bob") namesAges == Nothing`

2. Implement a Haskell function `lengthSumMax :: (Num a, Ord a) => [a] -> (Int, a, a)` that, given a list of non-negative numbers, computes its length, the sum of all its elements and the maximum of all its elements and returns those three values as a triple. (2 points)

Remark: Find a solution without using `length`, `sum`, and `maximum`.

Examples: `(case lengthSumMax [] of (l,s,_) -> (l,s)) == (0,0)`
`lengthSumMax [0,1,0,2,0] == (5,3,2)`

Exercise 2 *Recursion on Numbers*

3 p.

1. Implement a function `slice :: Int -> Int -> [a] -> [a]`, where `slice n m xs` returns the elements of `xs` starting at index `n` and ending at index `m` (both inclusive). Make sure you find a reasonable treatment for edge cases, i.e. indices that are negative, or larger than the list length. (1 point)

Remark: in your solution, do **not** use `take` or `drop`.

Examples: `slice 1 1 [0, 1, 2] == [1]`
`slice 2 1 [0, 1, 2] == []`
`slice 1 3 [0, 1, 2, 3, 4] == [1, 2, 3]`
`slice 1 3 [0, 1, 2] == [1, 2]`

2. Implement a function `dropEveryNth :: Int -> [a] -> [a]` which takes a list and eliminates every `n`-th element. For `n <= 0`, return the original list. (2 points)

Remark: once again, find a solution that does **not** use `take` or `drop`.

Examples: `dropEveryNth 3 [1] == [1]`
`dropEveryNth 3 [1, 2, 3, 4, 5, 6, 7] == [1, 2, 4, 5, 7]`
`dropEveryNth 1 [1, 2] = []`

Exercise 3 Sequences and Series

3 p.

1. The [Collatz conjecture](#) is a famous unsolved problem in mathematics. It states that the sequence

$$a_0 = n, \quad a_{i+1} = \begin{cases} \frac{a_i}{2} & \text{if } a_i \text{ is even,} \\ 3a_i + 1 & \text{if } a_i \text{ is odd.} \end{cases}$$

eventually reaches the cycle $4 \rightarrow 2 \rightarrow 1 \rightarrow 4 \rightarrow \dots$. As of 2020, all starting values up to 2^{68} have been tested and do reach the cycle. Implement a function `collatz :: Integer -> Integer` that counts the number of steps it takes for the input to reach 1 for the first time. (1 point)

Remark: Note that the Haskell Prelude defines functions `even`, `odd :: Integer -> Bool`. Additionally, `(/)` is not defined for `Int` and `Integer`, use `(div)` instead (i.e. `div x y` or `x `div` y`).

Examples: `collatz 1 == 0`
`collatz 3 == 7`
`collatz 16 == 4`

2. The [Mercator series](#) is an infinite series to calculate the natural logarithm $\ln(1+x)$ for $-1 < x \leq 1$. The n -th partial sum y_n of the series for some value of x can be calculated recursively by

$$y_n = \begin{cases} x & \text{if } n = 1, \\ y_{n-1} + \frac{(-1)^{n+1}x^n}{n} & \text{if } n > 1. \end{cases}$$

Mathematically, this sequence converges to $\ln(1+x)$ but never actually reaches it (aside from for $x = 0$), giving successively better and better approximations. However, due to the finite precision of the `Double` type, when doing this computation in Haskell, you will always find that at some point `yn+1 == yn`¹.

Your task is to write a function `mercator :: Double -> (Double, Integer)` that outputs a tuple (y_n, n) , where n is the smallest number such that `yn+1 == yn`. For values $x \leq -1$ and $x > 1$, an error should be raised (use `error`). (2 points)

Hint: you might need to convert between numbers of the two types `Double` and `Integer`. To this end you can use `fromInteger :: Num a => Integer -> a` or `round :: Double -> Integer`.

Examples: `mercator 0 == (0.0,1)`
`mercator 0.12 == (0.1133286853070032,17)`
`mercator (-3) -- *** Exception: ...`

¹Note that for values approaching 1, this series converges *very* slowly. If your function takes too long to converge, press CTRL + C to stop program execution.