



Rule Learning by Modularity

Albert Nössig, Georg Moser, Tobias Hell

<https://tcs-informatik.uibk.ac.at/>

7

1

4

7

1

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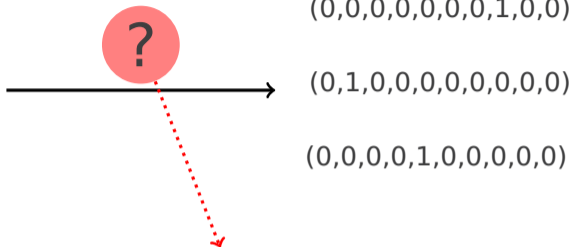


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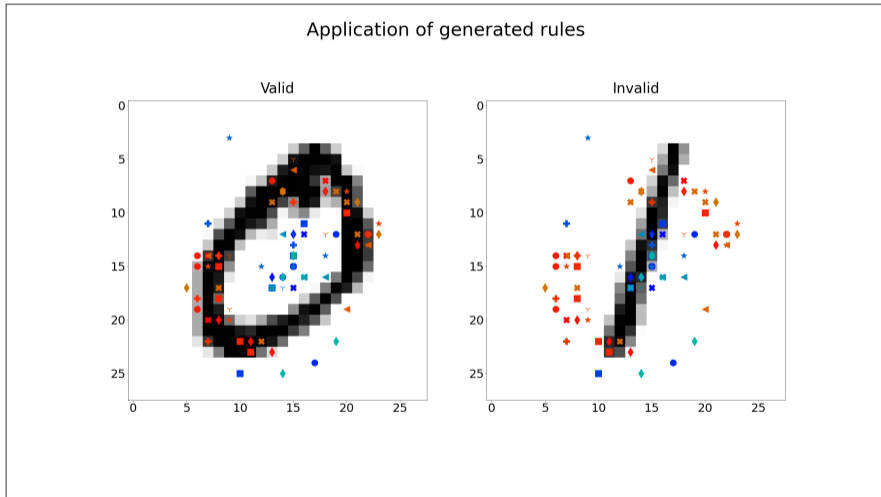
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7
1
4



Rule 1	Rule 2	Rule 3	...
white_407	white_407	white_407	...
black_541	white_490	black_512	...
black_656	black_485	white_489	...
black_429	black_628	black_271	...
⋮	⋮	...	⋮

Illustration of rules



Overview

Methodology: Description of the general framework.

Clustering & Rule Learning: Some details about the crucial components of our approach and their benefits.

Evaluation: Experimental results of our approach applied on standard benchmarks as well as a use case from industries.

Related & Future Work: Remarks on pros and cons of similar approaches and ideas for further improvements of our approach.

Case Study: Dental Bills

Sehr geehrte Frau Muster,

für die erbrachten Leistungen in der Zeit vom 02.09. bis 06.09.16 erlaube ich mir folgende Beträge in Rechnung zu stellen: **EUR 257,51**

<u>Datum</u>	<u>Zahn</u>	<u>Anz.</u>	<u>Nr.</u>	<u>Leistung</u>	<u>Faktor</u>	<u>EUR</u>
02.09.16		1	1000	Erstellung eines Mundhygienestatus und eingehende Unterweisung zur Vorbeugung gegen Karies und parodontale Erkrankungen, Dauer mindestens 25 Minuten	1,0	11,25
02.09.16	17,16,15, 14,13,12, 11,21,22, 23,24,25, 26,27,37, 36,35,34, 33,32,31, 41,42,43, 44,45,46, 47	28	1040	Professionelle Zahnreinigung	2,0	88,20
06.09.16	27	1	2120	Präparieren einer Kavität und Restauration mit Kompositmaterialien, in Adhäsivtechnik (Konditionieren), mehr als dreiflächig, ggf. einschließlich Mehrschichttechnik, einschließlich Polieren, ggf. einschließlich Verwendung von Inserts Begründung: Überdurchschnittlicher Schwierigkeitsgrad und Zeitaufwand wegen erschwertem Anlegen von Matrizen/Bändern durch Zahnengstand und tiefer, sehr schwer einsehbarer Approximalkavität.	3,5	151,57
	27	1		abzgl. Bema-Sachleistung Nr. 13a bis 13d		- 54,47
				Zwischensumme Zahnarzt-Honorar:		251,02
				abzgl. Kassenanteil nach Bema:		- 54,47
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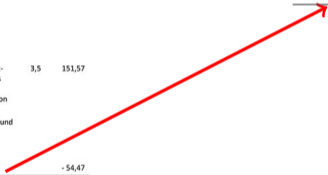
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⋮	⋮	...
amount 1	date 1	...
amount 2	date 2	...
amount 3	date 3	...
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⋮	⋮	...
amount 1	date 1	...
amount 2	date 2	...
amount 3	date 3	...
⋮	⋮	...

material costs
material costs
treatment costs

Rule Learning

Inductive Logic Programming (ILP)

- Given:

```
parent(a,b)    parent(a,c)
father(a,b)    father(a,c)
male(a)        female(c)
```

```
parent(d,b)
mother(d,b)
female(d)
```

- Sought:

```
father(X,Y) :- parent(X,Y) & male(X)
mother(X,Y) :- parent(X,Y) & female(X),
```

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```

Rule Induction

- Given: Data set containing variables *Education, Marital Status, Sex, Has Children* and *Car*.
- Sought:

```
IF Sex = Male
   AND Has Children = Yes
THEN Car = Family.
```

FOIL (First Order Inductive Learner)

FOIL(\mathcal{P}, \mathcal{N})

LearnedRules \leftarrow {}

while (\mathcal{P} not empty):

 // **Learn a new rule**

 NewRule \leftarrow Rule without any conditions

 CoveredNegs $\leftarrow \mathcal{N}$

 while (CoveredNegs not empty):

 // **Add a literal to NewRule**

 PossibleLiterals \leftarrow Set of all possible literals

 BestLiteral $\leftarrow \operatorname{argmax}_{l \in \text{PossibleLiterals}} \mathbf{Gain}(l)$

 NewRule.append(BestLiteral)

 CoveredNegs \leftarrow Subset of CoveredNegs satisfying NewRule

 LearnedRules.append(NewRule)

$\mathcal{P} \leftarrow$ Subset of \mathcal{P} not covered by LearnedRules

return LearnedRules

RIPPER (Repeated Incremental Pruning to Produce Error Reduction)

RIPPER($\mathcal{P}, \mathcal{N}, k$)

LearnedRules \leftarrow **GenerateRuleSet**(\mathcal{P}, \mathcal{N})

repeat k times:

 LearnedRules \leftarrow **OptimizeRuleSet**(LearnedRules, \mathcal{P}, \mathcal{N})

return LearnedRules

GenerateRuleSet(\mathcal{P}, \mathcal{N})

LearnedRules \leftarrow {}

DL \leftarrow DescriptionLength(LearnedRules, \mathcal{P}, \mathcal{N})

while (\mathcal{P} not empty):

 // **Grow and prune a new rule**

 split (\mathcal{P}, \mathcal{N}) into ($\mathcal{P}_{\text{grow}}, \mathcal{N}_{\text{grow}}$) and ($\mathcal{P}_{\text{prune}}, \mathcal{N}_{\text{prune}}$)

 NewRule \leftarrow GrowRule($\mathcal{P}_{\text{grow}}, \mathcal{N}_{\text{grow}}$)

 NewRule \leftarrow PruneRule(NewRule, $\mathcal{P}_{\text{prune}}, \mathcal{N}_{\text{prune}}$)

 LearnedRules.append(NewRule)

 if (DescriptionLength(LearnedRules, \mathcal{P}, \mathcal{N}) > DL + 64):

 // **Prune the whole rule set and exit**

 for each rule \mathcal{R} in LearnedRules in reversed order:

 if (DescriptionLength(LearnedRules \setminus \{\mathcal{R}\}, \mathcal{P}, \mathcal{N}) < DL):

 LearnedRules.delete(\mathcal{R})

 DL \leftarrow DescriptionLength(LearnedRules, \mathcal{P}, \mathcal{N})

 return LearnedRules

DL \leftarrow DescriptionLength(LearnedRules, \mathcal{P}, \mathcal{N})

\mathcal{P} \leftarrow Subset of \mathcal{P} not covered by LearnedRules

\mathcal{N} \leftarrow Subset of \mathcal{N} not covered by LearnedRules

return LearnedRules

OptimizeRuleSet(LearnedRules, \mathcal{P} , \mathcal{N})

for each rule \mathcal{R} in LearnedRules:

LearnedRules.delete(\mathcal{R})

$\mathcal{P}_{\text{unc}} \leftarrow$ Subset of \mathcal{P} not covered by LearnedRules

$\mathcal{N}_{\text{unc}} \leftarrow$ Subset of \mathcal{N} not covered by LearnedRules

split ($\mathcal{P}_{\text{unc}}, \mathcal{N}_{\text{unc}}$) into ($\mathcal{P}_{\text{grow}}, \mathcal{N}_{\text{grow}}$) and ($\mathcal{P}_{\text{prune}}, \mathcal{N}_{\text{prune}}$)

ReplRule \leftarrow GrowRule($\mathcal{P}_{\text{grow}}, \mathcal{N}_{\text{grow}}$)

ReplRule \leftarrow PruneRule(ReplRule, $\mathcal{P}_{\text{prune}}, \mathcal{N}_{\text{prune}}$)

RevRule \leftarrow GrowRule($\mathcal{P}_{\text{grow}}, \mathcal{N}_{\text{grow}}, \mathcal{R}$)

RevRule \leftarrow PruneRule(RevRule, $\mathcal{P}_{\text{prune}}, \mathcal{N}_{\text{prune}}$)

OptimizedRule \leftarrow better of ReplRule and RevRule

LearnedRules.append(OptimizedRule)

return LearnedRules

RIPPER (Repeated Incremental Pruning to Produce Error Reduction)

RIPPER($\mathcal{P}, \mathcal{N}, k$)

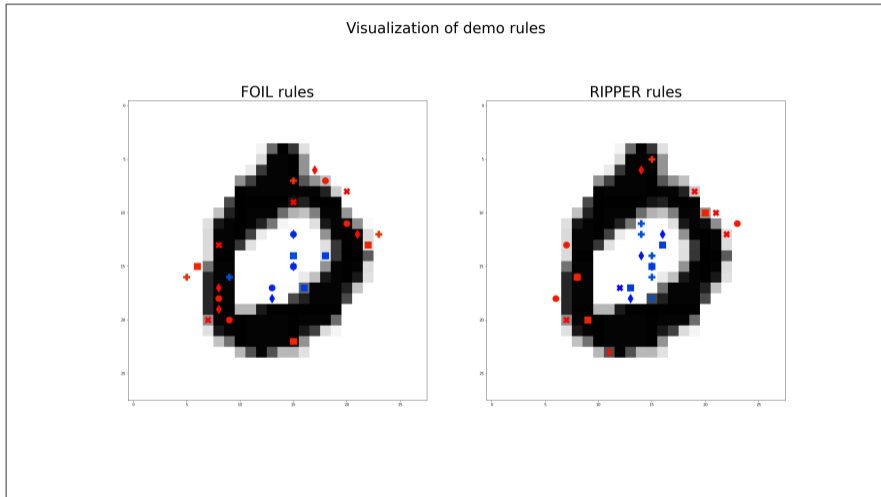
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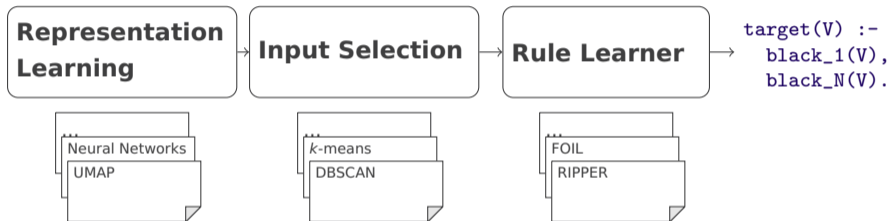
 LearnedRules \leftarrow **OptimizeRuleSet**(LearnedRules, \mathcal{P}, \mathcal{N})

return LearnedRules

Illustration of demo rules



General framework



Input Selection via Clustering

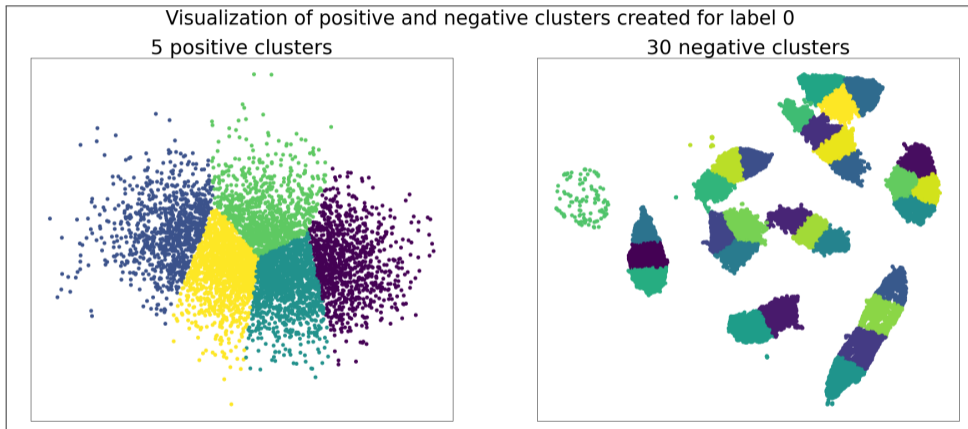
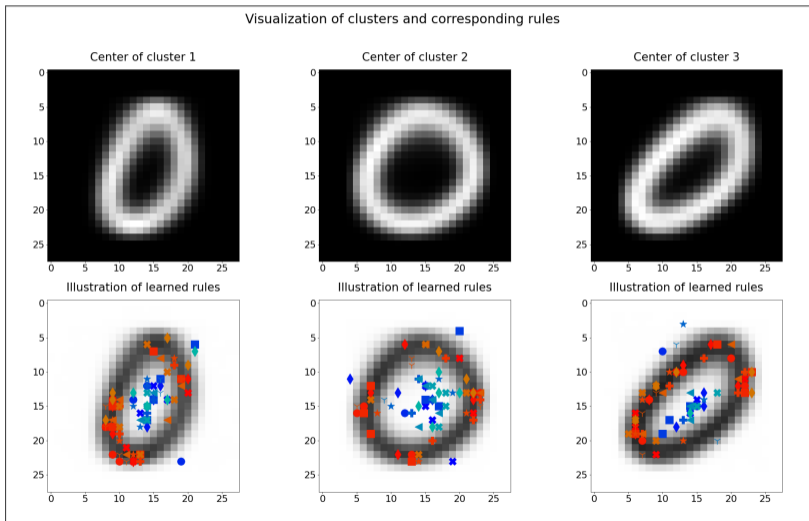


Figure: Visualization of the first and second principal components of the positive and negative clusters obtained with the example of zeros in the MNIST data set.

Advantages of Clustering



Evaluation: Benchmarks

- MNIST



Evaluation: Benchmarks

- MNIST
- **Fashion-MNIST**



Evaluation: Benchmarks

- MNIST
- Fashion-MNIST
- **IMDB Movie Reviews**

actor	annoy	great	...
0	1	0	...
0	0	1	...
1	1	0	...
⋮	⋮	⋮	...

Evaluation: Benchmarks

- MNIST
- Fashion-MNIST
- IMDB Movie Reviews
- **Allianz - Dental Bills**

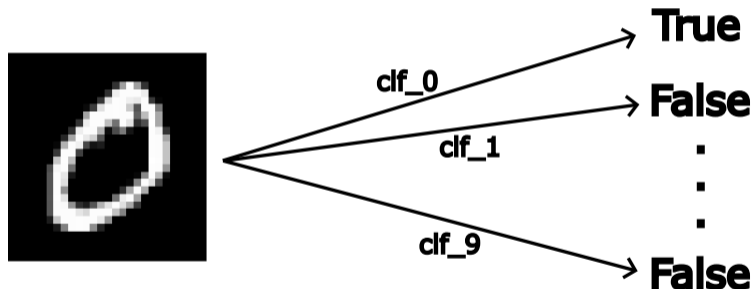
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⋮	⋮	...

Multiclass Classification

- 1 Construct binary classifiers (i.e. learn rules) for each possible label.

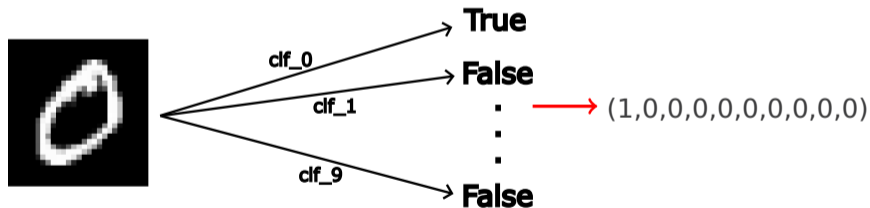
Multiclass Classification

- 1 Construct binary classifiers (i.e. learn rules) for each possible label.
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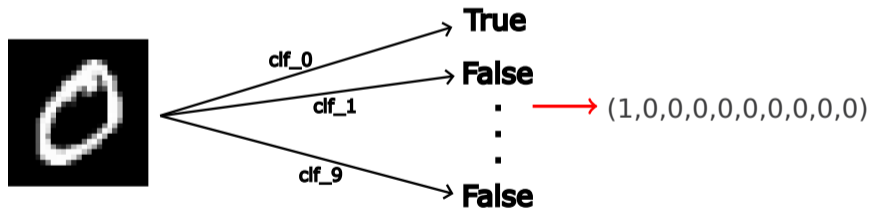
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- 1 Construct binary classifiers (i.e. learn rules) for each possible label.
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- 4 Return the corresponding multiclass prediction.

Experimental Results

MNIST

learner	time	speedup	accuracy	state-of-the-art
FOIL	1.960 s		94,3%	~ 99%
FOIL - modular	309 s	6,3	94,3%	~ 99%
RIPPER	8.300 s		91,65%	~ 99%
RIPPER - modular	2.770 s	3	91,56%	~ 99%

Experimental Results

Fashion-MNIST

learner	time	speedup	accuracy	state-of-the-art
FOIL	2.540 s		84,6%	~ 96%
FOIL - modular	470 s	5,4	84,6%	~ 96%
RIPPER	11.350 s		82%	~ 96%
RIPPER - modular	3.700 s	3	83,3%	~ 96%

Experimental Results

IMDB Movie Reviews

learner	time	speedup	accuracy	state-of-the-art
FOIL	2.221 s		76,1%	~ 97%
FOIL - modular	218 s	10,2	75,0%	~ 97%
RIPPER	914 s		71,2%	~ 97%
RIPPER - modular	356 s	2,6	75,2%	~ 97%

Experimental Results

Allianz - Dental Bills

learner	time	speedup	accuracy	state-of-the-art
FOIL	238.865 s		80,9%	~ 91%
FOIL - modular	5.320 s	44,9	80,2%	~ 91%
RIPPER	66.743 s		86,0%	~ 91%
RIPPER - modular	18.140 s	3,7	85,9%	~ 91%

Alternative Learners

- **Rule Induction**

- IREP (Incremental Reduced Error Pruning): Similar results as its successor RIPPER.

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- Aleph: Overfitting and extensive time consumption for vector length > 15 .
- ∂ ILP: Restriction to binary clauses.
- ILASP, FastLAS, Popper: Extensive time consumption or even unsolvable.

Current Research

- Choice of **negative representatives**.
- Application of rule learners on **text-based data**.
- **Introduction of a *Voting System***: Whenever FOIL and RIPPER do not yield the same prediction, we let a (state-of-the-art) neural network decide. Explanation is given by the corresponding learner.

Related Work

-  Mitra, A., Baral, C.: *Incremental and Iterative Learning of Answer Set Programs from Mutually Distinct Examples*. In: Theory and Practice of Logic Programming 18 (2018).
-  Nguyen, H.D., Sakama, C.: *Feature learning by least generalization*. In: Inductive Logic Programming - 30th International Conference, ILP 2021.
-  Burkhardt, S., Brugger, J., Wagner, N., Ahmadi, Z., Kersting, K., Kramer, S.: *Rule extraction from binary neural networks with convolutional rules for model validation*. In: Frontiers in Artificial Intelligence 4 (2021).
-  Granmo, O.-C., Glimsdal, S., Jiao, L., Goodwin, M., Omlin, C.W., Berge, G.T.: *The Convolutional Tsetlin Machine* (2019).
-  Eldbib, K.: *Design and analysis of rule induction systems*, University of Birmingham, UK, 2016.



Thank you for your attention!

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