

- Solve the tasks in file `Exercise10.hs` and upload only this file in OLAT.
- Mark the solved exercises in OLAT.
- Your modified `Exercise10.hs` files must compile with `ghci` without error messages.
- Performance measurements will be performed via:

```
cabal run Exercise10 -- numbers 5000000
cabal run Exercise10 -- sort optimizedInput hybridSort +RTS -N4 -RTS
```

Task 1 *Hybrid Sorting*

4 p.

Instead of performing parallelization of a single sorting algorithm such as quicksort, an alternative is to split the list into nc sublists (where nc is the number of cores), each sublist is sorted in parallel using sequential quicksort, and then the merge-operation of mergesort is applied.

Implement and evaluate this idea.

Hint: `parList` and `spine` might be useful.

For testing, the first command generates a file with random numbers, and the second command invokes one of the selected algorithms using 4 cores.

```
cabal run Exercise10 -- numbers 5000000
cabal run Exercise10 -- sort seqInput {qsortSeq|qsortPar|hybridSort} +RTS -N4 -RTS
```

Task 2 *Parallel File Reading*

4 p.

The current code for running a parallel sorting algorithm has a significant sequential phase, namely:

```
input <- lines <$> readFile sortFile
```

Figure out whether this part can be made more efficient by using parallelism, too. To this end, implement and evaluate some of the following ideas:

- reading the file is still done sequentially, but `lines` is re-implemented in a parallel way
- both reading and splitting the input into lines is done in parallel

If you want to perform the file-read operation in parallel, then the `ByteString` library might be useful, which is already imported in the template. It provides constant time operations to split (`BSC.splitAt`) a `ByteString` at any position, and there is also constant time random access to any character in the `ByteString` (`BSC.index`).

For testing, run

```
cabal run Exercise10 -- sort {seqInput|parListInput|optimizedInput} hybridSort +RTS -N4 -RTS
```

with different number of cores to test your input reader.

Task 3 *Concurrent Dictionaries*

2 p.

We consider the task to create a concurrent dictionary, based on a standard immutable dictionary implementation. The aim is to gain efficiency by releasing `MVar`-locks early on.

In detail:

- Create a datatype for a concurrent map and implement `empty`, `insert`, and `lookup`. In the template, you already find the import of `Data.Map.Strict` to get access to a purely functional and strict implementation of maps.
- Test your implementation with the provided application code. To run the application, execute something like

```
cabal run Exercise10 -- cmap 1000 100000 100 +RTS -N2 -s -RTS
```

where 1000 is the number of elements that are inserted into the map per thread, 1000000 is the computation cost of each element, 100 is number of threads, and `-s` prints statistic information.

In the statistics, the total time reports computation time and real time (elapsed).

- Also run

```
cabal run Exercise10 -- cmap 10000 1 500 +RTS -N2 -s -RTS
```

and look at the memory consumption. Can you observe some unwanted effect and integrate counter-measures?