Properties of Needed Strategies

Vincent van Oostrom

Theoretical Philosophy Utrecht University The Netherlands

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Literature

Term Rewriting Systems Terese Cambridge University Press, 2003

Abstract Rewriting Strategies

Term Rewriting Strategies

Structured Rewriting Strategies

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Motivation for Strategies

Controlling non-determinism



Typical Result

Theorem

The needed strategy is normalising for combinatory logic.

$$\begin{array}{rcl} (K \cdot x) \cdot y & \to & x \\ ((S \cdot x) \cdot y) \cdot z & \to & (x \cdot z) \cdot (y \cdot z) \end{array}$$

Typical Result

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Example



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$$I = (S \cdot K) \cdot K$$

$$\Omega = ((S \cdot I) \cdot I) \cdot ((S \cdot I) \cdot I)$$

ARS strategy

Definition Strategy is sub-ARS having same objects and normal forms.



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Innermost ('call by value')

- Innermost ('call by value')
- Outermost ('call by name')

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Needed ('call by need')

- Innermost ('call by value')
- Outermost ('call by name')

- Needed ('call by need')
- ▶ ...

Loop three times and then exit ('history aware')

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Contract innermost redexes ('many step')

- Loop three times and then exit ('history aware')
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- Contract innermost redexes ('many step')
- ▶ ...

Inadequacy of relations for strategies

Syntactic accident:

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Inadequacy of relations for strategies

Syntactic accident:

outer
$$inner$$

 $l \cdot (l \cdot t)$ inner

$$I \cdot x \rightarrow x$$

Inadequacy of relations for strategies

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Syntactic accident:

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$$inner$$

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Want steps

Abstract Rewriting Systems

Definition ARS is a binary relation on a set.

Abstract Rewriting Systems

Definition ARS is a binary relation on a set. extensional (existence of steps)

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Abstract Rewriting Systems redefined

Definition ARS is $\langle A, \Phi, \text{src}, \text{tgt} \rangle$

- ► A set of objects
- Φ set of steps

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Abstract Rewriting Systems redefined

Definition ARS is $\langle A, \Phi, src, tgt \rangle$

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intensional (steps ϕ , ψ , χ , ...)

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Abstract Rewriting Systems redefined

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 $\begin{array}{l} \text{intensional (steps } \phi, \ \psi, \ \chi, \ \ldots) \\ \phi: \ a \to b \text{ denotes} \\ \phi \text{ is step with source } a \text{ and target } b \end{array}$

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Abstract Rewriting Systems redefined?

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Abstract Rewriting Systems redefined?

Equivalently

- Directed graph
- Category without composition (no monoid laws)

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Deterministic ARS/strategy

Definition Deterministic if object source of at most one step

Deterministic ARS/strategy

Definition Deterministic if object source of at most one step no forks



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Deterministic ARS/strategy

Definition Deterministic if object source of at most one step no forks



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Lemma a deterministic strategy always exists (simply choose one step from each source)

strategy for strategy is strategy



- strategy for strategy is strategy
- deterministic strategy has only one strategy

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- strategy for strategy is strategy
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termination preserved, not reflected

- strategy for strategy is strategy
- deterministic strategy has only one strategy

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- termination preserved, not reflected
- normalising reflected, not preserved

- strategy for strategy is strategy
- deterministic strategy has only one strategy
- termination preserved, not reflected
- normalising reflected, not preserved
- confluence neither preserved nor reflected

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Reduction sequences

Many-step ARS \rightarrow^+ :

- Objects: objects of \rightarrow
- \blacktriangleright Steps: non-empty reduction sequences of \rightarrow

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 source of sequence is source of first step target of sequence is target of last step

Reduction sequences

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- source of sequence is source of first step target of sequence is target of last step

reduction sequences can be composed (associative)

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Definition Many-step strategy for \rightarrow is strategy for \rightarrow^+

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Definition Many-step strategy for \rightarrow is strategy for \rightarrow^+ (Non-)examples:

Loop three times and then exit ('not single-step')

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Contract innermost redexes

ARS as term rewriting strategy?

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No, not in general: ARSs lack structure to express

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- Parallel strategies
- Multi-step strategies



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- Parallel strategies
- Multi-step strategies



Need structured objects terms, graphs, ...

ARS underlying a TRS





ARS underlying a TRS



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Want to prevent syntactic accidents systematically (instead of ad hoc)

Equational logic inference system

$$\frac{s \to t}{s = t} \text{ (rule)} \quad \frac{s = t}{s^{\sigma} = t^{\sigma}} \text{ (substitution)}$$
$$\frac{s_1 = t_1 \dots s_n = t_n}{f(s_1, \dots, s_n) = f(t_1, \dots, t_n)} \text{ (congruence)}$$
$$\frac{s = t}{s = s} \text{ (reflexive)} \quad \frac{s = t}{t = s} \text{ (symmetric)} \quad \frac{s = t \quad t = u}{s = u} \text{ (transitive)}$$

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s = u

Equational logic inference system

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Theorem

 $t \approx s \iff t \leftrightarrow^* s \iff t = s$

Inference of $I \cdot (I \cdot t) = I \cdot t$?



Inference of
$$I \cdot (I \cdot t) = I \cdot t$$
?

$$\frac{\frac{I \cdot x \to x}{I \cdot x = x} \text{ (rule)}}{I \cdot (I \cdot t) = I \cdot t} \text{ (subst)}$$

Inference of
$$l \cdot (l \cdot t) = l \cdot t$$
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Distinct proofel

Distinct proofs! Idea: Proofs as steps

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Distinct proofs! Idea: Proofs as steps Symmetry never needed in rewriting

Rewriting logic inference system

Equational logic inference system without (symmetric)

$$\frac{s \to t}{s \ge t} \text{ (rule)} \quad \frac{s \ge t}{s^{\sigma} \ge t^{\sigma}} \text{ (substitution)}$$
$$\frac{s_1 \ge t_1 \quad \dots \quad s_n \ge t_n}{f(s_1, \dots, s_n) \ge f(t_1, \dots, t_n)} \text{ (precongruence)}$$
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Theorem $t \succ s \iff t \rightarrow^* s \iff t > s$

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Idea: Proofs as terms

Representing proofs as terms

Useful since then rewriting machinery applicable
Useful since then rewriting machinery applicable outer represented by $\varrho(I \cdot t) : I \cdot (I \cdot t) \rightarrow I \cdot t$ inner represented by $I \cdot \varrho(t) : I \cdot (I \cdot t) \rightarrow I \cdot t$

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Turn rewrite rules into function symbols E.g. *I* · *x* → *x* turns into *ρ* unary since the rule has one free variable.

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 E.g. *I* ≥ *I* also follows by (congruence)
 tgt(*t*) = *t* = src(*t*) if *t* ground

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▶ Represent (transitivity) by infix ∘

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Represent (transitivity) by infix o

What is represented by $\varrho(I \cdot t) \circ \varrho(t)$, and by $\varrho(t \circ t)$?

• Single step \rightarrow : no transitivity, exactly one rule



- Single step \rightarrow : no transitivity, exactly one rule
- ▶ Parallel step \rightarrow : no transitivity, no nested rules

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- ▶ Parallel step +++→: no transitivity, no nested rules

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• Multi-step \rightarrow : no transitivity

- Single step \rightarrow : no transitivity, exactly one rule
- ▶ Parallel step +++→: no transitivity, no nested rules

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- Multi-step \rightarrow : no transitivity
- Many-step \rightarrow^+ : transitivity only at root

Examples of Term Rewriting Strategies

▶ Single step: leftmost-outermost, leftmost-innermost, needed



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Single step: leftmost-outermost, leftmost-innermost, needed

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Parallel step: parallel outermost, parallel innermost

Examples of Term Rewriting Strategies

▶ Single step: leftmost-outermost, leftmost-innermost, needed

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- Parallel step: parallel outermost, parallel innermost
- Multi-step: full-substitution (Gross-Knuth)

Same procedure

1. Higher-order equational logic Formats differ in types allowed and in way $\beta\eta\alpha$ are combined with rules, but same logic

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2. Higher-order proof terms by injecting rules as symbols into signature

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- 2. Higher-order proof terms by injecting rules as symbols into signature
- 3. Strategies as restriction of higher-order proof terms.

Same procedure

- 1. Higher-order equational logic Formats differ in types allowed and in way $\beta\eta\alpha$ are combined
 - with rules, but same logic
- 2. Higher-order proof terms
 - by injecting rules as symbols into signature
- 3. Strategies as restriction of higher-order proof terms.

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Other structures: graphs, ...

Strategies summary

- Abstract rewrite relations vs. systems (extensional vs. intensional)
- Strategy as sub-ARS (same objects, normal forms)
- Term rewrite strategies as ARS strategies (via proof terms for rewrite logic)

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